

Star Army Personnel Database

The Star Army Personnel Database is a [YSE faction](#)-specific [Struct](#) schema used by [Star Army Personnel Command](#) for tracking the hundreds of [Star Army of Yamatai characters](#) with wiki character biography pages.



Uses of the Star Army Personnel Database include:

- Tracking character [assignments](#), [awards](#), [Occupations in the Star Army of Yamatai](#), [ranks](#), preferences, etc.
- Helping determine when characters should be [promoted](#) (based on time in service, last promotion, etc).

Namespaces

The SAPD is applied to the following [namespaces](#):

- characters:**
- characters:yamatai:*
- individual character pages as necessary

Schema

The name of the schema is *starmy_personnel*.

Columns

Available columns are:

- saoy_status
- saoy_rank (Dropdown lookup field that connects to the stararmy_ranks schema)
- saoy_occupation (Dropdown lookup field that connects to the stararmy_occupations schema)
- saoy_assignment (wiki page of current assignment such as starship or base)
- saoy_fleet (Dropdown lookup to the [Star Army Fleets Schema](#))
- saoy_battle_buddy (page)
- saoy_battlestation
- saoy_callsign
- saoy_entry_year (Year the character joined the Star Army; lookup to [years schema](#))
- saoy_entry_month (1-9)
- saoy_exit_year (Year character was discharged or is schedule to be discharged; lookup to [years schema](#))
- saoy_dor_year (Date of rank - year of last promotion; lookup to [years schema](#))
- saoy_dor_month (1-9)
- saoy_discharge_type
- saoy_reenlist_pref
- saoy_respawn_pref
- saoy_awards

Star Army Crew Roster

Here's a sample crew roster as seen on the page [YSS Eucharis Crew & Personnel](#). It calls from two schemas and uses columns from each one.

```
---- struct table ----
schema: stararmy_personnel, characters
cols: character_image, saoy_rank, %title%, saoy_occupation, owner, status
filter: saoy_status = Active Duty
filter: saoy_assignment = stararmy:starships:yss_eucharis
order: %title%
csv: 0
----
```

Crew Cabin Assignments

```
---- struct table ----
schema: stararmy_personnel, characters
cols: saoy_rank, %title%, saoy_occupation, owner, saoy_quarters,
character_gender
filter: saoy_status = Active Duty
```

```
filter: saoy_assignment = stararmy:starships:yss_resurgence
order: saoy_quarters, %title%
rownumbers: 1
csv: 0
- - -
```

Automatic Info Box

If you use this code at the bottom of your [Star Army](#) character's infobox you will never have to update these boxes manually:

```
^ Occupation: | {{{stararmy_personnel.saoy_occupation}}} |
^ Rank: | {{{stararmy_personnel.saoy_rank}}} |
^ Current Placement: | {{{stararmy_personnel.saoy_assignment}}} |
```

Notes

[Wes](#) made this page and the schema it is about.

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