

# Longwatch (Flarghrishimmi)

The system of Longwatch, also called Flarghrishimmi, is a frontier system, at the edge of Southern Nepleslia. While there are other stellar objects in the system, the only one of note is the fourth planet from the sun, which shares the same name.

- Planet: Longwatch
- Type: Terrestrial (mostly tundra)
- Owned/Claimed By: [Democratic Imperium of Nepleslia](#)
- Stellar Radius: 1.3 AU
- Circumference: About 13,000 km
- Surface Gravity: 1.06 G
- Length of Day: 20 hours
- Length of Year: 378 days

## Details

A lonely, underutilized system of the [Mishhuvurthyar](#)'s former primary holdings. Inhabitable, but not very pleasant. The top soil is tough; it would be tough to farm from it, let alone mine.

## History

Flarghrishimmi was first colonized by the [Mishhuvurthyar](#) around YE 26.

At some point the system was lost, but it was retaken in YE 29<sup>1)</sup>. In late YE 29, it was producing military resources for the [Sfrarabla Mishhuvurthyar Xhrafuklurp \(SMX\)](#)<sup>2)</sup>.

When the SMX departed in YE 30, the system was abandoned.


In YE 35, [Rok'Veru Offensive](#) swept through the system, brushing aside the paltry defenders left in the system. The system was formally claimed for Nepleslia by Grand Admiral [charlie\\_coast](#). An initial presence of a Bulwark starbase and four [Rook platforms](#) was established, along with a naval picket in the system consisting of four [destroyers](#). Colonization plans were being considered, though as with most former NMX territories, a renaming was higher on the priority list. Plans to garrison a larger, more permanent [military](#) presence in the system were also on the table.

A month after Flarghrishimmi's capture, the system and primary planet were renamed Longwatch and was formally declared as a military outpost. It was formally renamed "Longwatch," denoting its new status as a military outpost. The system now serves as the main military post in the region, coordinating with the nearby systems to ensure that the NMX forces at [Ukk](#) do not have a chance to break out.

More units were deployed to Longwatch and a more permanent presence was established in the system as well as on the planet itself.

## Current Nepleslian Military Assets

- 4 x Bulwark starbases
- 12 x [Rook platforms](#)
- 8 x battlecruisers
- 4 x [Na-C4-DD5 'Bison'](#)
- 4 x Blackjack Assault Cruiser
- 12 x [Na-D2-1b Atlas-Class Destroyer](#)
- 18 x frigates

Map Locations	
Map to Use	Kikyo Sector
Map Display Name	Longwatch (Flarghrishimmi)
Map Coordinates	1219,1224
Map Importance	Minor RP Location
Map Marker	
Show label?	yes
Marker Anchor	Bottom Center
Places of the SARPiverse	
Place Categories	star system

1)

<https://stararmy.com/roleplay-forum/index.php?threads/news-mishhuvurthyar-re-emerging.12846/#post-185049>

2)

<https://stararmy.com/roleplay-forum/index.php?threads/sfrarabla-mishhuvurthyar-nougift.13914/#post-203621>

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Last update: **2023/12/20 17:03**