

# The Star Army Wiki

This wiki is the Star Army® community's encyclopedia, index, and concordance for our unique, ever-growing shared fictional universe and it is our guidebook for participating in and contributing to the Star Army Roleplay (SARP). It contains over 12,000 articles and 10,000 media files (mostly images). Imagine how many printed RPG sourcebooks that would fill!

In general, everything that happens in the Star Army RP is [canon](#), so please add information about any events that occur and characters who appear in the roleplay, so that we can keep the universe internally consistent. Creative contributions are also encouraged; you can expand the edges and fill in the gaps of the setting. Also feel free to fix any typos you find and update outdated pages. Be bold!

☐ This wiki and the forum have separate login systems.

## Table of Contents

The following links provide an overview of the Star Army® Roleplaying Game.

### Introduction



The section contains the essential knowledge to start roleplaying in the Star Army RP.

- ☐ [New Players' Guide](#) - How to get registered and start out
- ☐☐ [Creating a Character](#) - Character creation information & species guides
- ☐ [Rules](#) - Star Army's rules and code of conduct
- ☐ [Chat Guide](#) - Using the site's chatroom
- ☐ [about](#) - About this website; webmaster contact info

### Wiki Information

- [DokuWiki](#) - About this wiki software
  - [Formatting Syntax](#) - Coding guide for editing wiki pages
  - [Wiki Style Guide](#) - What pages should look like
  - [Wiki Namespaces](#) - Where to put your pages
  - [How do I add a page](#)
  - [How do I move a page](#)

### Characters

These articles deal with using and making [characters](#).

1. [Creating a Character](#) - Character creation information & species guides
2. [Characters Wanted](#) - Jobs and characters listing
3. [Character Directory](#) - lists of existing characters
4. [Adopting Old Characters](#) - how to adopt an abandoned character as your own
5. [Character Skill Areas](#) - Star Army's way of describing character skills

## Roleplaying

1. [Roleplaying](#) - Instructional guide to roleplaying on Star Army
  1. [Player's Rights](#) - Your rights as a player
2. [active\\_plots](#) - Star Army's current roleplaying campaigns
3. [Guide to Independent Characters](#) - Resources for independent RP
4. [Game Master and Leadership Roles](#) - Hub page for GMs, FMs

## The Setting

*Note: There's a general [setting overview](#) on the New Players Guide.*

1. ☐ [kagami galaxy](#)
2. ☐ [Star Map](#)
3. ✱ [directory](#)
4. ☐ [directory](#)
5. ☐ [Timeline](#) - The Star Army universe's history by year.
  1. [ye\\_38](#) - The current year on the [yamatai](#).
6. ☐ [species](#)
  1. ☐ [Pets](#)
7. ☐ [Languages](#)
8. ▲ [Nebulae](#)
9. ☐ [Spacial Phenomenon](#)
10. ☐ [starbases](#)

## Factions & Groups

*Main article: [Factions](#).*

### Player Factions

1. [Yamatai Star Empire](#) - Star Army's anime-inspired main faction.
  1. [Star Army of Yamatai](#) - YSE's military. The site's namesake.
  2. [Elysian Celestial Empire](#) - An angel-themed suzerainty of the Yamatai Star Empire.
2. [Democratic Imperium of Nepleslia](#) - the big human/cyborg faction
  1. [Nepleslian Navy](#) - DION's space fleet

2. [Nepleslian Space Marine Corps](#) - DION's space marines
3. [freespacers](#) - Networked space hippies.
4. [Poku Saeruo Degonjo](#) - Feline alien scavengers from the South
  1. [Wotanu Abokatinka Poku](#) - the Clan's military force
5. [iromakuanhe\\_astral\\_commonwealth](#) - Horned humanoids.
6. [kingdom\\_of\\_neshaten](#) - Fox dudes
  1. [Shukara Volunteer Navy](#)
7. [usostarorganization](#)

## Non-Player Factions

1. [Abwehran Star Empire](#) - Four armed heavyworlders
2. [gartagen\\_union](#) - Alien dudes
3. [Interstellar Kingdom Of Kuvexia](#) - wealthy imperialists
4. [Lorath Matriarchy](#) - Winged humanoids
5. [valsh\\_nar\\_empire](#)

## Businesses & Organizations

1. [Origin\\_Industries](#) - A megacorporation
2. [List of Notable Organizations](#)

## Items & Equipment

1. [food](#) - Things your character can eat.
2. [Water](#) - Dihydrogen monoxide and you.
3. [materials](#) - notable materials and substances of the Star Army universe
4. [Military Equipment](#) - Star Army's incredible selection of gear.
5. [starship\\_classes](#)
6. [List of Starship Systems](#)
7. [List of Aerospace Craft](#) (Shuttles, Fighters, Bombers)
8. [Ground Vehicles](#) - Cars, trucks, and tanks to drive
9. [List of Mecha and Power Armors](#)
10. [Custom Apparel Guide](#) - Make your own epic clothing.
11. [List of General Melee Weapons](#)
12. [List of Documents and Manuals](#)
13. [List of Firearms and Combat Gear](#) - Guns. Lots of guns.
14. [Medical Guide](#) ‡ - Drugs and things to help you heal.
15. [miscellaneous\\_products](#) - Neat stuff to buy.
16. [list of drinks](#) - Neat stuff to drink.
17. [notable\\_starships](#) - Ships by name

## Worldbuilding

If you've been around Star Army long enough to gain some useful in-character knowledge, you should be putting that knowledge into this wiki for the benefit of future generations of roleplayers! Currently, all registered users have permission to create, edit, and improve articles in this wiki (*you will need to log in to create or edit pages*). For directions on adding a page, see: [how do i add a page](#)

Creating an *experience* is the primary goal of designing things. When you create new things for the roleplaying game, do it unselfishly and focus on the roleplay possibilities it creates for your fellow players.

- [index](#) - Index page for works-in-progress
- [art](#) - Art Guide
- [templates](#) - Collection of wiki templates
- [Creating a Starship or Power Armor](#) - Spaceship design for Star Army's setting
  - [designing your home base starship](#)
- [Guide to Planets](#)
- [Submission Rules](#)
  - [factions](#)
  - [submission review](#) (for tech forum mods)

## Members

1. [Member Directory](#) - list of members

## Miscellaneous Articles

1. [On Military Roleplaying](#) - Thoughts on military RP
2. [Firearm Terminology](#)
3. [Starship Combat Guide](#)
4. [space-combat-by-derran](#)
5. [index](#)
6. [theories on planetary invasion](#)
7. [Military Assault of a Planet](#)
8. [Computing Systems And Security](#)

## Podcasts

1. [sarpcast](#)
2. [sarptalk](#)

## Share Star Army

1. [SARP Community Advertising Materials](#)

2. [conventions](#)
3. [Patches](#)
4. [Feeds](#)
5. [Add Star Army's wiki as a search engine](#)

## Legal

1. [Terms and Conditions](#) - Website TOS. Includes copyright policies.
2. [Privacy Policy](#)

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