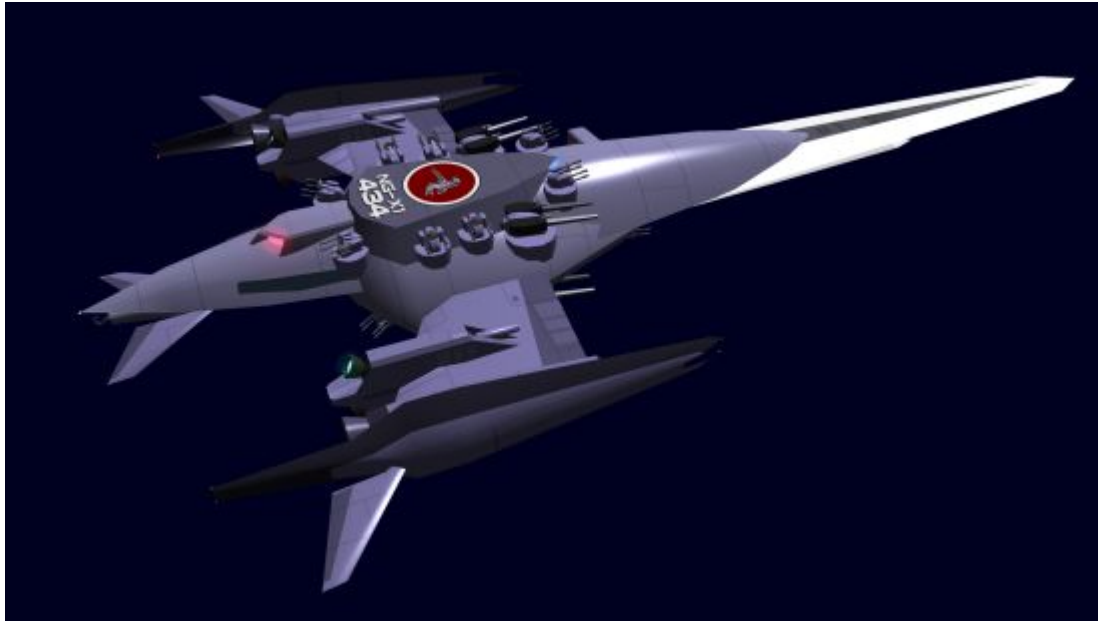


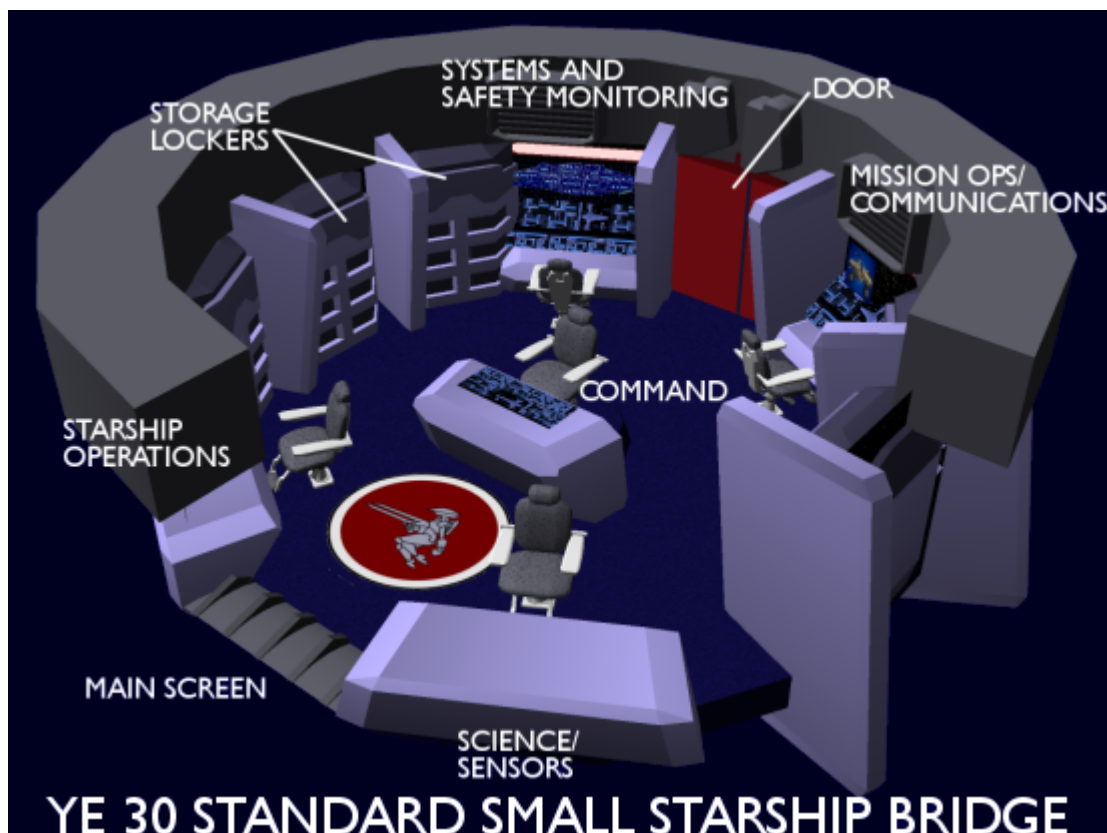
YSS Truth's Vengeance

YSS Truth's Vengeance, NG-X1-434, is a [Plumeria-class \(2D\) Medium Gunship](#) built at [Gemini Star Fortress](#) by [Ketsurui Fleet Yards](#) in [YE 33](#) for the [Star Army of Yamatai's First Expeditionary Fleet](#). The Truth's Vengeance's primary missions are deep strikes, infiltration/extraction of infantry teams, civil affairs, and escort/protection of dignitaries.



About the Truth's Vengeance

Bridge



Truth's Vengeance in Roleplay

The YSS Truth's Vengeance is a PVP ship.

History

The Truth's Vengeance is freshly built at Gemini Star Fortress by [Ketsurui Fleet Yards](#).

Crew Roster

Command Team

Rank		Name	Position	Color	Player	Notes
	Shoi	Suzuki Akira	Captain		Demibear	
	Ittô Juni	Sakurai Mizuki	First Officer		NPC	
	Nitô Juni	Freyja Kondo	Medical Officer		NPC	
	Nitô Juni	Kosaka Sojuro	Chief Engineer		NPC	

Crew Personnel

Rank	Name	Position	Color	Player	Notes
 Ittô Hei	Robert Reynolds	Science Specialist		NPC	
 Nitô Heisho	Manabe Ayane	Medic		NPC	
 Santô Hei	Uehashi Chiyo	Technician		NPC	
 Ittô Hei	Yamamoto Kaede	Starship Operator		NPC	
 Nitô Hei	James Elisha Mcpherson	Cook		NPC	
 Nitô Hei	Thaddeus Cabrera	IT Specialist		NPC	
 Nitô Heisho	Alexander Fella	Logistics		NPC	
 Nitô Hei	Yamazaki Ayane	Personnel Clerk		NPC	
 Santô Hei	Masashiga Hitomi	Shuttle Pilot		NPC	

Assigned Special Ops Team

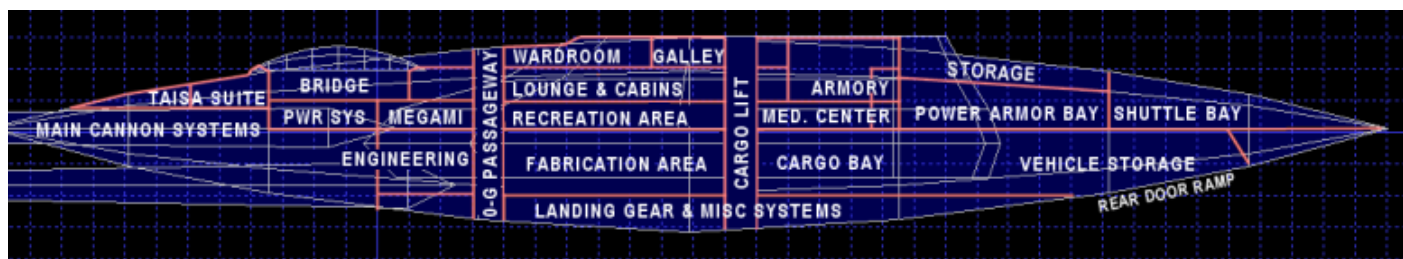
Rank	Name	Position	Color	Player	Notes
 Jôtô Heisho	Suzuki Momoko	Infantry		NPC	Team Leader
 Ittô Heisho	Calvin Sammy Delacruz	Medic		NPC	Team Medic
 Nitô Heisho	Nobuo Minato	Infantry		NPC	
 Ittô Heisho	Malcolm Rodgers	Infantry		NPC	
 Ittô Hei	Umemiya Susumu	Infantry		NPC	

Available Positions

The YSS Truth's Vengeance is seeking the following:

- No positions open (Player characters could replace NPCs)

Crew Quarters Assignments



Captain's Suite

- *Reserved for the Captain*

Lounge Cabins

A total of nine crew cabins encircle the crew lounge.

1. Available
2. Available
3. Available
4. Available
5. Available
6. Available
7. Available
8. Available
9. Available

Ship Inventory

The *Truth's Vengeance* carries the following supplies:

Armory

The *Truth's Vengeance's* armory is stocked with:

Weapons

- 3 [Type 30B Machine Guns](#)
- 40 [Nekovalkyrja Service Pistol, Type 30](#)
- 10 [Nekovalkyrja Submachinegun, Type 28](#)
- 20 [GP-12B Phased Pulse Rifles](#)

Battery Magazines and Chargers

- 160 extra BR-28E magazines (3 extra for each pistol)
- 30 extra BR-SMG (3 extra for each submachine gun)
- 60 extra BR-P50 battery magazines (3 extra for each rifle)
- 20 Chargers for BR-28 series (Type 28 and Type 30 NSPs)
- 1 10-slot Charger for BR-SMG (Type 28 SMG)
- 2 10-slot chargers for BR-P50 (GP-12)

Ammunition

- 7mm ammunition ([Ke-M4-W2901 Light Armor Service Rifle](#))
- 35mm ammunition belts (Type 30 Machine Gun)
- 50mm rounds (shoulder cannon)
- All missiles and Nodal Support Bits for power armors.

Misc

- Type 28 [Star Army Environmental Suit, Type 28 \(AMES\)](#)s (many more are located on the ship)
- [Portable Repair Kits](#)
- [Flashlights](#)
- Weapon maintenance supplies, cleaning kits, and spare parts
- Explosives, grenades, other weapons, and body armor as needed and/or available

Cargo Bay

- Various repair kits (spare parts, armor panels, etc)
- 50 [Star Army Environmental Suit, Type 28 \(AMES\)](#)
- 50 [Type 30 Flashlights](#)
- 4 Antigrav unit
- 2 [KFY Mobile Inertia Cannon](#)
- [Star Army Field Rations, Type 31](#) (many)

Ground Vehicles



- 1 [Type 30 Surface Terrain Vehicle](#)
- 1 [Type 30 Light Utility Truck](#)

Lounge

Bar Nook

- Corkscrews
- Lockable Chilled Bar Cabinet
 - Rum
 - Sake
 - Whiskey
 - Wine (Sparkling, Blush, Red and White)
- Plates
- Silverware
- Wine glasses

Medical Center

- [Calm](#)
- [Contraveisalgia Tablet](#)
- Forceps
- Gauze, Medical; various sizes
- Gloves, Latex Disposable
- Hemostats
- [Emergency Hemosynthetic Material Containers](#)
- 4 [Laser Scalpel](#)
- [Liquid Bandage](#) (a lot)
- Speculums, metal (all types)
- 20 [Star Army Medical Kit, Type 31](#)
- 20 [WickedArms TA-17 Survival Kit](#)
- Syringes, Medical
- Tape, Medical

Power Armor Bay

Assigned Power Armors

- *None Yet*

Additional Power Armors

- 6 [Ke-M2-2D "Mindy II" Power Armor](#)

Accessories Available

- 1 [Ke-M2-E3000 Leader Support Pack](#)
- 3 [Ke-M2-G2902 Nodal Fabrication Module](#)
- 3 [Ke-M2-P3000 Power Armor Teleportation Unit](#)
- 3 [Ke-M2-W3000 General Equipment Pack](#)
- 5 [Ke-M2-P2904 Barrier Shield Module](#)
- 6 [Ke-M2-W2903 Upper Leg NSD Launchers](#)
- 5 [Ke-M2-W2704 Nodal Support Bit Launcher](#)
- 5 [Ke-M2-W2905-BPX Gauss Cannon Backpack Extension](#)
- 6 [Ke-M2-W2907 Countermeasure Augmentation Pods](#)
- 6 [Ke-M2-W2908 Offensive Augmentation Pods](#)
- 5 [Ke-M2-W2901 Aether Beam Saber-Rifle](#)
- 2 [Ke-M2-W2904 Flamethrower](#)
- 5 [Ke-M2-W2909 Accelerated Plasma Rifle](#)
- 5 [Ke-M4-W2901 Light Armor Service Rifle](#) and [Ke-M4-W2902 LASR-SLAG](#)
- 6 [Star Army Butt Pack, Type 29](#)

Ship Weapons

- [Ke-S3-W3020 Main Weapon Array](#)
- 2 [Ke-S3-W2901 Positron Accelerator Cannons](#) (2 on each pylon, 1 on each nacelle)
- 36+ [Star Army Aether Pods](#) and/or [Star Army Weapons Pods](#) (deployed as needed)

Shuttle Bay

The bay is very cramped; it just barely fits three standard shuttles

- 1 [Ke-T4 "Fox" Combat Aeroshuttle](#)

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