YSS Mazu

YSS Mazu is a highly modified Takumi-Class Expeditionary Command Cruiser in the First Expeditionary Fleet. It is a veteran of multiple historic battles and has even been destroyed, salvaged, and rebuilt, and then refitted. It is a feature ship in the Hinomaru Sunrises II plot.

1/8



YSS Mazu History In Roleplay

The ship has had a long and legendary history in the Star Army of Yamatai:

- The YSS Mazu is named after deceased Fifth Expeditionary Fleet officer Taisa Todd Mazu, who was captain of the YSS Sheridan, an Irim-class Gunship in the Fifth Expeditionary Fleet's Sheridan Assault Group. Mazu died in YE 29¹⁾²⁾.
- The YSS Mazu was built in YE 30 (OOC: October 2007³⁾) at Hotaru Star Fortress alongside sister ship YSS Yanagi. Data from the test flights was sent to Kage Yaichiro.
- Shortly after being completed, and while still being loaded with supplied and manned by only a skeleton crew, the YSS Mazu was dispatched from Hotaru-Himitsu Staging area to assist in the battle against the SMX as part of the Second Mishhuvurthyar War⁴. At that time it was commanded by Taisa Motoyoshi Kiyoko.
- Kiyoko fled to the YSS Mazu after Hanabusa Miho was murdered⁵⁾. The ship then battled with the Mishhuvurthyar forces attacking Hotaru⁶⁾.
- Also in YE 30, the Mazu and her battle group visited Yamatai Star System when Katsuko confronted the Senate of Yamatai⁷⁾.
- During the Freespacer Massacre and Related Battles in the Great Lighthouse⁸⁾, the YSS Mazu and its battlegroup arrived and was heavily damaged in the fray between the Star Army's forces and the SMX. It was then attacked by the Fifth Expeditionary Fleet's flagship, the The Akuro III, and exploded and was disabled. Motoyoshi Kiyoko was killed along with almost the entire crew. It was

reported in Star Army News Distribution and Reporting Agency news that this appeared to be an act of treason as the Mazu had departed without authorization and cooperated with SMX forces to stop the attack on the Freespacers⁹. This attack would be later known as the Freespacer Massacre and Related Battles.

- Motoyoshi Saito became Taisho of the Fifth Expeditionary Fleet and ordered Himitsu Star Fortress to rebuild the YSS Mazu battle group¹⁰. The YSS Mazu's wreck was salvaged¹¹⁾¹² by the SRSS Yggdrasill in YE 33 (OOC: May 2011) for Seventh Fleet.
- The YSS Mazu was repaired by the depot for Third Expeditionary Fleet in YE 33¹³⁾.
- Instead of using the repaired YSS Mazu as the Seventh Fleet's flagship, Taisho Katsuko decided to use the YSS Densetsu¹⁴⁾. The Mazu ended up in the Third Expeditionary Fleet until that fleet was disbanded in YE 33. As a consequence, the YSS Mazu sat in mothballs at the Nataria Fleet Depot until YE 41 when it was transferred to the new First Expeditionary Fleet roster, which was being rebuilt by Ketsurui-Motoyoshi Katsuko.
- In YE 43, the Mazu was deployed with the First Expeditionary Fleet to the Scrapyard System with the intention of its participation with the fleet in the Battle Of Glimmergold. During the battle to reclaim the Scrapyard System, the YSS Mazu detected the The Akuro III fleeing the system with Baron Gello Kordoon's flagship. The YSS Mazu and the YSS Sakura II were ordered to pursue.¹⁵⁾

General Information

he YSS Mazu is a heavily modified Takumi-Class Expeditionary Command Cruiser.

YSS Mazu				
"Victory through history"				
Commanding Officer	Shimizu-Motoyoshi Akina (清水本吉明菜)			
Last Refit	YE 42-YE 43			
Imperial Registry Number (IRN)	NJ-X1-4224			
Star Army Fleet	First Expeditionary Fleet			
Damage Rating (Version 3)	Tier 14			





Roster

The roster for the YSS Mazu.

#	Character Pic	SAOY Rank	Page	SAOY Occupation	Character Owner	Character Status
1		Santô Hei	Alina Shanui	Star Army Clerk	Nakshatra	Active Player Character
2		Santô Hei	Imaizu Sanako	Star Army Unit Supply Specialist	Nakshatra	Active Player Character
3	×	Shoi Kohosei	Ketsurui-Motoyoshi Yuko	Star Army Medical	Charaa	Active Player Character

3/8

#	Character Pic	SAOY Rank	Page	SAOY Occupation	Character Owner	Character Status
4		lttô Hei	Makoto Mikratos		Charaa	Active Player Character
5	×	Ittô Hei	Mazu Mazumi	Star Army Caretaker	Charaa	Active Player Character
6		Chusa	Mazu Minato	Star Army Starship Operator	Andrew	NPC In Use By GM or FM
7		Taisa	Motoyoshi Kaoru	Star Army Starship Captain	Andrew	NPC In Use By GM or FM
8		Shoi	Motoyoshi, Kazumi	Star Army Intelligence Analyst	Soresu	Active Player Character
9		Shoi	Motoyoshi-leyasu Daisuke (泰佑)	Star Army Mission Operator	iaincarter	Active Player Character

#	Character Pic	SAOY Rank	Page	SAOY Occupation	Character Owner	Character Status
10		Shoi Kohosei	Shimizu-Motoyoshi Akatski	Star Army Technician	Charaa	Active Player Character
11		Taisho	Shimizu-Motoyoshi Akina (清水本吉明菜)	Star Army Fleet Admiral	Miyako	Active Player Character
12		Shosa	Shimizu-Motoyoshi Ayano (清水本吉綺乃)	Star Army Medical	Miyako	Active Player Character

Design Modifications

The YSS Mazu has been heavily modified from its original specifications.

Internal Compartments

• SachiTech Tech-Scanner

The following compartments have been updated.

- Type 34 Standard Large Starship Bridge
- Star Army Combined Sciences Laboratory
- Soggy Hole

Player Character Cabins

- Mazu Mazumi's Cabin
- Motoyoshi Inari's Cabin
- Alina Shanui's Cabin
- YSS Mazu: Ayano's Cabin
- Yamada Himeko Cabin

Systems Modifications

The following systems were modified in this ship's YE 43 refit.

- Integrated CFS Array
- Nodal Liquid Conduit System
 - Universal Hemosynthetic Fabrication System Type 43

• Star Army Standard Life Support Systems

The following features were added in YE 44:

• 8 x Star Army Combined Sciences Laboratory

Weapons Loadout

The weapons systems were updated in the ship's most recent refit.

- 1x Aether Shock Array (Tier 14)
- 24 x Ke-D7-W3900 Mass Launchers (Tier 11)
- 128 x Ke-S3-W3102 Star Army Anti-Fighter Turret, Type 31 (Tier 9)
- 16 x Dual Port Torpedo Launchers, Type 43 (Ke-Z1 Series Anti-Starship Torpedoes)

Craft and Vehicles

The YSS Mazu is to be outfitted with the best possible loadout, however, due to shortages after the Battle Of Glimmergold there have been some delays and shortages.

Shuttles						
QTY	Class					
10	Ke-T10 "Fukuro" Multi-Role Shuttle					
	Power Armors and Mecha					
QTY	Class					
3,200	Ke-M2-4 Series "Mindy" Armor					
350	Keiko Thought Armor and 50 Kirie Thought Armor					
48	M19 Ryoko Mecha					
Fighters and Bomber						
QTY	Class					
4	Ke-V7 "Ginga" Bomber					
7	Ke-V9 "Nodachi" Assault Fighter					
4	Ke-V6-2A "Hayabusa II" Starfighter					

Notable Cargo

• 2 x Star Army Field Laboratory Type 43 with all exterior add-ons.

OOC Notes

This page was originally created on 2019/04/19 05:12 by Wes. It was updated by Andrew on 01/14/2021.

Map Locations			
Map to Use	Kosuke Sector		
Map Display Name	YSS Mazu		
Map Coordinates	230, 1753		
Map Importance	Minor RP Location		
Map Marker			
Show label?	yes		
Color			
Marker Anchor	Bottom Center		
Places of the SARP	viverse		
Opened/Settled (YE) YE 30			
Starships			
Year Commissioned YE 29			
1)			

1)
https://stararmy.com/roleplay-forum/threads/mission-1-rear-guard-day-4.13815/page-18#post-202030
https://stararmy.com/roleplay-forum/threads/mission-1-rear-guard-day-4.13815/page-19#post-202039
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https://stararmy.com/roleplay-forum/threads/hotaru-an-unfortunate-night.334/#post-1175
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https://stararmy.com/roleplay-forum/threads/proposal-76-military-decentralization-act.755/page-3#post- 8361 ⁸⁾
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https://stararmy.com/roleplay-forum/threads/7th-sf-plot-planning.6487/#post-105125
https://stararmy.com/roleplay-forum/threads/prelude-command-part-1-whimsy-shores.6473/#post-10544 8 ¹³⁾
https://stararmy.com/roleplay-forum/threads/7sf-taisho-flag-aide-communications.6699/#post-109082

https://stararmy.com/roleplay-forum/threads/coming-2013-the-seventh-fleet-laments-of-the-ghost.9014/# post-144630

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