YSS Aeon Rules and Operating Procedures

This page has in-character and out-of-character rules for the *YSS Aeon*.



Shifts

- Day shift (07:00 to 19:00 hours)
- Night shift (19:00 to 07:00 hours)

Daily Schedule

In the absence of a mission, the crew follows the schedule below:

- Pre shift

 - Fitness period (calisthenics, or other exercises)
 - Breakfast (Wardroom)
- Start of shift
 - Housekeeping (Oncoming shift will perform ship cleaning) 1 Hour
 - Ship Inspection (Cleanliness and and maintenance)
 - Daily Meeting, followed by Lunch (Wardroom)
 - Training or Mission
- End of shift (17:00 @ Retrest)
- Post shift
 - Dinner (Wardroom)
 - Personal Time
 - Sleep (22:00 ⋒ Taps)

Rules of the Ship

The rules of the ship are posted at all entrances to the ship.

- Alert Conditions
- Star Army Readiness Conditions
- Away Missions
- Crew Expectations
- Dress Code
- Preparedness
- Ship Operating Procedures
- Social Expectations
- Vistors
- Tactics

OOC Rules

- 1. All members of the plot are encouraged to post as often as the plot permits...and at least once every three days.
- 2. Contact the Game Master if you have a situation that is going to make you absent or prevent you from posting in accordance with rule 1.
- 3. If a player has not posted in four (4) days, may have their character's actions done by the GM in the interest of moving forward.
- 4. A player who has not posted in more than seven (7) days, without contacting the GM, may be removed from the RP.
- 5. When the GM sends out player surveys, responding in a timely manner increases your character's chances of being promoted. Failure to respond is the opposite. Participate! Your survey answers help the GM guide the plot and improve RP!
- 6. Salary is paid weekly OOCly. (Out of character) time

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