

Star Army Privateer Program

In [YE 30](#), Senator [Maysaki Yuumei](#) submitted a proposal to require the [fleet_depot_nataria](#) at [Nataria](#) to give their surplus ships to civilians for privateering. Although this proposal was voted down, [Hanako](#) consulted the Fleet Depot to create a version of this program that would fit within Star Army Guidelines.

Rules and Restrictions

1. Starship captains must be independent to be considered privateers. This means they must not work for an external organization (such as a corporation or planetary government).
2. A privateer captain is allowed to control only one vessel at a time (but can own more than one).
3. Privateer captains must obey orders of [Star Army of Yamatai](#) officers ranked [Taisa](#) and above.

Benefits

1. Privateers are authorized by the [Yamatai Star Empire](#) to engage and capture or destroy any ship, station, or base of the [Enemies of Yamatai](#).
2. Privateers have special permission to use and cloaking devices.
3. Privateers get to keep their ships after the war.

Ships Available for Free

Contact [Wes](#) for details.

- [Ayame Privateer Cruiser](#)
- [Yui Privateer Scout](#)

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