Star Army Air Traffic Controller

Air traffic control specialists are an occupation in the Star Army of Yamatai that use a variety of sensor tools to monitor and direct the myriad of small crafts, mechs, drones, suits of power armor, and other vehicles and vessels flying through their assigned airspace. In the case of Air Traffic Controllers stationed on plants, large stations, or super dreadnoughts, their duties can involve giving docking and landing instructions to ships as large as cruisers.

The occupational uniform color for Air Traffic Controller is Starship Ops Gray and the MOS code is 09E.

History

The Air Traffic Controller MOS was authorized in YE 43 as part of an effort to standardize, professionalize, and clearly delineate aerospace operations. This same process created the Star Army Flight Control Officer MOS. Previously, air traffic control duties were carried out by Communications Specialists or Mission Operators depending on the size of the installation. While both of these roles can fill the duties of an Air Traffic Controller in an emergency or when facing a lack of specialized personnel. As of YE 44, 06Cs[1] who handled ATC duties are being redesignated as 09Es and being offered remote training to bring them up to speed. Additionally, the first classes of purpose trained Air Traffic Controllers have graduated and are being tasked throughout the Star Army of Yamatai.

Eligibility

Any enlisted personnel who can demonstrate clear communications skills and problem solving skills in high stress situations are able to attend training to become an Air Traffic Controller. Additionally before selection and throughout their career, an Air Traffic Controller is regularly subjected to a battery of mental and emotional aptitude tests to ensure their fitness for the extremely demanding MOS.

Ranks

The minimum rank for this occupation is Santô Hei and the maximum rank is Jôtô Heisho.

Playing

No matter the specialization, Air Traffic Controllers are expected to be cool and calm under stress. They must be able to use a variety of tools from technology to their own senses to observe and assess situations and then communicate clear and concise instructions to pilots in their airspace. Air Traffic Controllers should follow protocol, and when in doubt prioritize safety and mission efficacy.

Air Traffic Controller 09Ea

The role of an Air Traffic Controller in the Star Army is nearly identical to that of a civilian air traffic controller. An ATC specialist (often called a Controller) is generally stationed in a control tower on a capital ship, space station, or ground facility using a variety of sensor and communications equipment to track and direct the comings and goings of smaller craft in their designated area of control. They often serve under a Tower Officer in this context. Another way controllers find themselves implemented are in command and control centers under the supervision of a Mission Operator.

Field Air Controller 09Eb

A Field Air Controller takes the skills of an Air Traffic Controller and combines them with the skill of an advanced infantryman. Field Controllers deploy alongside frontline ground troops or even behind enemy lines to use their training and technical skills to provide deconfliction and improved situational awareness for improvised and unprepared airfields far from permanent air control towers and radar installations.

Skills

General skills

- Communications (proficiency in communication; writing and speaking, Includes cryptography)
- Technology Operation (Computers and networking, nodal system)
- Decision Making
- Problem Solving
- Organization

Field Air Controller Skills

- Construction (improvised construction, ground clearing)
  - Field Controllers in forward positions often utilize limited construction skills to set up temporary structures and clear ground for forward landing zones.
- Fighting (Martial arts, power armor, hand-to-hand combat, weapons)
  - As soldiers involved in front line combat, they receive training along side Star Army Infantry and Rikugun soldiers.
- Maintenance and Repair (The skill needed by a technician and/or mechanic)
  - Field controllers rarely have the luxury of working with permanent sensor equipment with a team of technicians on call. Instead, they've become quite skilled at doing field repairs on portable equipment and on any vehicles they use to get around.
- Survival and Military (Finding water, land navigation, shelter construction, hunting, signaling, camouflage)
  - As they might have to deploy behind enemy lines or along side ground units on patrols or assaults survival skills are a necessity.

Player Expectations

A player playing an Air Traffic Controller should be familiar with the sensor, communication, and battle space management tools on their ship or at their installation. Eg. the Star Army Standard Communications Array or the PANTHEON system, or the Sorakagami Aerospace Operations Suite. The Aerospace-Craft Communications Protocols guide can help players familiarize themselves with themselves with communication practices. They should also be familiar with the location and capacity of the hangar deck(s) or air strips in their area of responsibility. Additionally, reading on real world ATC practices and equipment can help players create setting appropriate practices and equipment. Suggested Skimming: 🎙 Air Traffic Control

List of Characters

Nothing found

OOC Notes

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Comms Specialists

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