

# 21st Squadron Rules and Operating Procedures

This page has in-character and out-of-character rules for the [21st Squadron - Fighting Diamonds](#).



## Daily Schedule

In the absence of a mission, the crew follows the schedule below:

- Pre shift
  - Wake up (05:00 (🌅 [Reveille](#)), check uniform of the day.
  - Fitness period (calisthenics, or other exercises)
  - Breakfast
  - Housekeeping (Quarters and Common areas)
- Start of shift 07:00 hrs
  - Report to Briefing room
  - Training or Mission
- Post shift
  - Dinner (Wardroom)
  - Personal Time
  - Sleep

## Rules of the Squadron

<b>Uniform of the Day</b>
<a href="#">Star Army Aerospace Flight Suit, Type 32</a> , with standard side arm.

- [Social Expectations](#)
- [Dress Code](#)

## OOC Rules

1. All members of the plot are encouraged to post as often as the plot permits...and at least once every three days.
2. Contact the [Game Master](#) if you have a situation that is going to make you absent or prevent you from posting in accordance with rule 1.
3. If a player has not posted in four (4) days, may have their character's actions done by the [GM](#) in the interest of moving forward.
4. A player who has not posted in more than seven (7) days, without contacting the [GM](#), may be removed from the RP.
5. When the [GM](#) sends out player surveys, responding in a timely manner increases your character's chances of being promoted. Failure to respond is the opposite. Participate! Your survey answers help the GM guide the plot and improve RP!
6. Salary is paid weekly OOCly. (Out of character) time

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