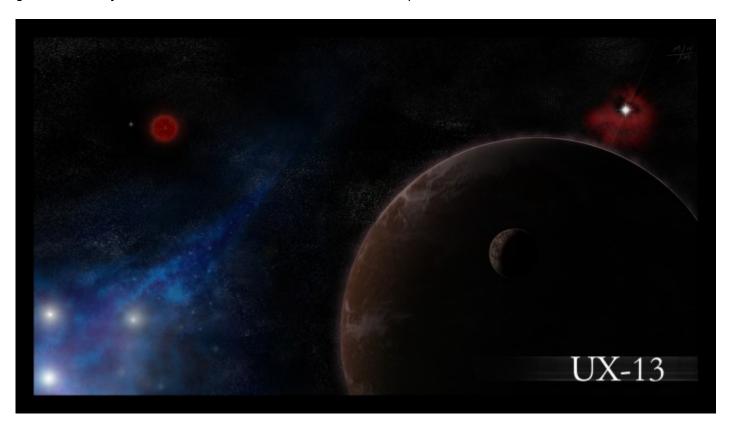
UX-13 Training Center (Fort Ready II)

"Success in every way"

The UX-13 Training Center Fort Ready II was built to train new soldiers of the Star Army of Yamatai. It was named after the original Fort Ready on Nataria. Fort Ready's primary use was to train new recruits and get them ready for life as a soldier for the Yamatai Star Empire.



UX-13 I Has one shuttleport from which point the FR campus and other SAoY facilities are accessible by roads. The area around Fort Ready is mostly forest, however a large section has been cleared for the main campus. The forest borders most of the roads leading to the campus and borders the walls of the campus. Additional training grounds can be found by following trails into the forest.

Please note the environmental conditions on this planet: Forge

History

In YE 41, the UX-13 star system, including Forge, and this base, was conquered by forces from the Interstellar Kingdom Of Kuvexia during the Kuvexian Invasion of YE 41.

Fort Ready in Roleplay

In response to the need for a training plot, Wes created Fort Ready in summer 2007 (prior to the October 2007 forum move) to provide players a place to learn about the Star Army of Yamatai before being sent into one of the plot ships. So far, the plot has been through five cycles. Fort Ready is a good plot for new members to the Star Army website as it familiarizes users with, not only the RP style that Star Army follows, but also introduces new users into the elaborate and in-depth detail of the Star Army setting and equipment. Fort Ready is a play-by-post plot. Its forum is located here. Fort Ready is currently on its sixth class.

The Fort Ready plot is currently closed.

Players are expected to post AT LEAST once a week.

Plot Audit Scores:

04/2010: C01/2011: A

Personnel Assigned to Fort Ready II

Openings in Fort Ready II: The Fort Ready plot is currently Closed (not currently active).













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Instructors

- Itsuki Toushan
- Oswald Cray (Appeared briefly before plot closure)
- Scott Kaine (Was to debut later in the plot, but never formalised)

Recruits

- Shizuko Dahl
- Daniela Miller
- honda_makoto
- Yoshida Freyja
- Ketsurui Rikou
- Suigin Jairen

Alumni



Instructors

- Kail Tarrim
- Asher Orkin Westwood
- Kimura Kiyoshi
- Kurosawa Makoto
- Ramiro Valencia
- Aendri Shasos'Shol

Graduates

- Akaza Xado
- Aidan Buchanan
- Sanzugawa Ringo
- Lill lanna
- Silic Vas

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- Munkata Yaeko
- Kumiko Endoh
- Yamauchi Keiko
- Arai Saki
- Maeda Toshiaki
- Tanaka, Yoshiro

Transfered

- Michi Saito
- Kagi Airo
- Yoshiko Kit
- Katomi Osaka
- Saishuu Yume

Facilities

The training center is built around a large courtyard and parade ground.

Basic Training Area

Placed around the main courtyard are the:

- Barracks (for recruits; it is opposite the parade ground) 1
- Dining Facility 2
- Parade Ground 3
- School (where instruction is given) 4

Central Area

Placed along the sides of the parade ground are various buildings, including the:

- Administration Building 5
- Armory (power armors and weapons stored here) 6
- Star Army Barber Shop 7
- Barracks (for instructors) 8
- Central Issue Facility (where new soldiers are assigned standard issue items) 9
- Medical Center 10
- Military Police 11
- Fire Station 12
- Motor Pool (vehicle yard with maintenance and issue facilities) 13

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• Uniform and equipment shop - 14

Entrance Area

On the opposite end of the parade ground is the entrance to the fort.

- Security Checkpoint 15
- Gift Shop 16
- Parking Lot 17
- Visitor's Center 18

Range Complex

Located further back in the woods behind the Basic Training Area, the base's range complexes include:

- A gas chamber 19
- A grenade range 20
- A lake, for swimming and boating 21
- An energy pistol range 22
- An energy rifle range 23
- An off-road driving course 24
- Land Navigation Course 25
- The spaceport 26

Additional Resources

- YSS Titanic
- YSS Takemitsu (YS-870501)

Map



Training Program

See: Basic Training Programs

- Review Phase I
 - Overview of the Star Army
 - Star Army values and ethics
 - Teamwork
 - Self-Discipline
- Phase II
 - Basic Combat Skills
 - Skills Training
 - Equipment Familiarization and Use
 - Firefighting and Damage Control
 - Teamwork
 - Strategy

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- Phase III
 - Field Exercises
 - Combat Simulation
 - Mission Scenario
 - Final Exam

OOC Notes

Places of the SARPiverse

Place Categories military facility

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