Separa'Shan

The Separa'Shan (also known as Separa or Essians), are a Lamia race, one that is half human and half snake. It was discovered by the Yamatai Star Empire in YE 29 and have since fallen under their care. Their home planet, Essia, is divided into a group of city-states which are each represented on an oligarchy that addresses global issues. The politicking city-states are kept in check by the priests and their subordinate warrior-monks, the Templar.

The race is divided into two sub-species, the poisonous Venis and the constricting Pythus.

General Information

The home system of the Separa'Shan is Essia System with a population in the low hundreds of millions. Essia is a part of the Yamatai Star Empire (since YE 29) and citizens of Essia may sign up for recruitment to the Star Army of Yamatai.

Homeworld: Essia System

Home Nation: N/A

Total Population: 2.34 million





Information

Below are notes about the government, physiology, culture, religion, and much more of the Separa'Shan.

Appearance and Physiology



Half human, half snake, the Separa'shan can sometimes resemble Nepleslians with snake tail in replacement to the lower torso and some abilities of a snake.

For more about the Separa'Shan Physiology and appearance, see below: Appearance and Physiology Details

Government

The planet Essia has been governed by the Conclave of Essia. It is a representative body of city-states and presided over by the Temple. It was formed when the Separans realized that a fractured planet could not make any sort of unified front to an empire. Each city-state sends a single representative and suitable entourage while the Temple's priests ensure that the planet's religious laws are observed during the proceedings. Planetary law is founded in the religious doctrines of the Separans, making it a nominally democratic theocracy. Secularism is a concept laughed at by the Separans. Religion is life and politics determine the prosperity of that life. During the Occupation in YE 40, there was both a Conclave in Exile and Occupied Essia Conclave. After being freed from the occupation, the Conclave in Exile retook power.

Military

The Interstellar Patrol serve as a system defense force, protect commercial traffic from and to Essia, and other duties as the Conclave of Essia assign to them.

Culture

The Separa'shan are commonly polite people that are always looking for a better deal, wither it is bartering for an item or for a better position to attack one's enemy. Much of the culture is tied to economics and the gods, but are not afraid to throw a party for celebrations

For more, see below: Culture Details

Religion

Religion is a big part of life, as the gods are indeed real, despite having no influence on the race other than their word. Despite this, the gods have a large impact on their culture defining how their lives should be spent, and festivals for certain events. A religious sect carry out the will of the gods and participate in rituals and ceremonies.

For more, see below: Religion Details

History

The Separa history is not a remarkable one in the eyes of the race, rather individual histories of each individual makes on the world around them. What has passed was the will of the gods, what is now is under their guidence, and the future is what they make of it.

For more, see below: Separa'shan History Details

Racial Divide

The Separa'shan are made up of two races, both belonged to their own clan before Nagashun. While it has been years since the divide has been washed away, it's history still exists within the culture itself.

For more, see below: Racial Division Details



Want to Play a Separa'Shan?

If you want to play a Separa'Shan, see the guide below: Creating a Separa'Shan

OOC Information

Tyler created the Separa'Shan in 2005 here.

species	
Species Category	alien
Nanomachines	Average
Symbiotics	Average
Pharmaceuticals	Average

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