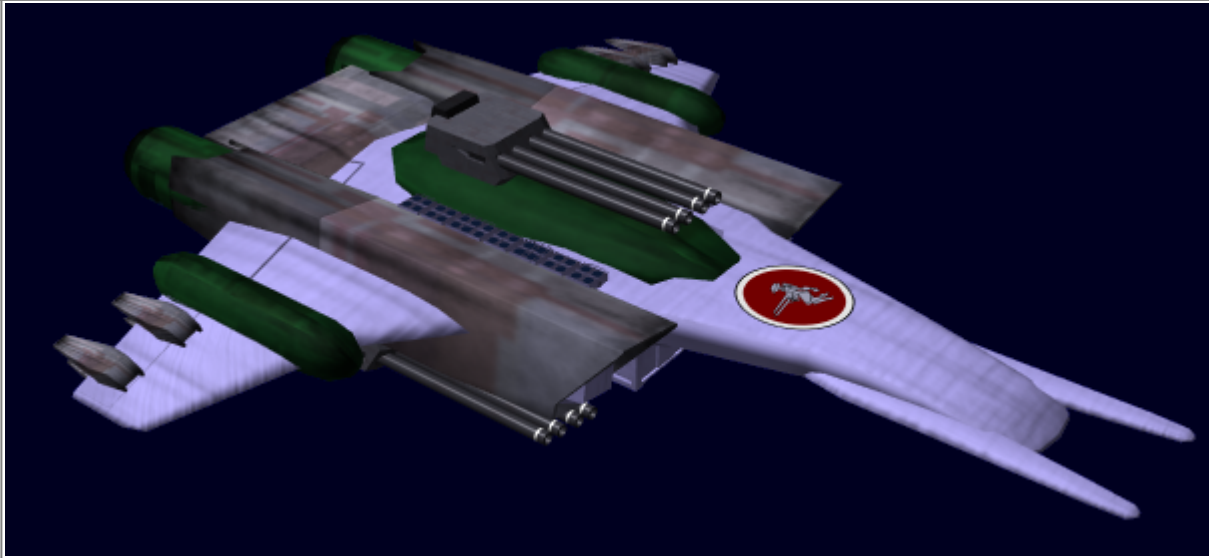


YSS Genesis

The YSS Genesis is a [Serendipity-Class](#). Roleplay on the Genesis began May 9th, 2011 and ended September 24th, 2012.

YSS Genesis (ND-X1-00)



GM(s): [Kai](#)

[Origin Industries/ Yamatai Star Empire](#)

[YSS Genesis Subforum](#)

Crew







Current Main Crew			
Rank	Name	Position	Player
Taii	Ketsurui Rikou	Commanding Officer	Kai (NPC)
Taii	Seth Larai	Executive Officer	Kai (NPC)
Shoi	Shinon Maverick	PA commander	ShotJon
Shoi	Yusentia, Lina	Starship Operator	Kyle
Private	Yokoyama Omitsu	Technician/engineer	Cadetnewb
Corporal	Evelyn Fritz	Medic	Samuel
Corporal	Rüd Grulik	Security	Blackbird Lore
Private	Fieke Amsel	Security	Gwathdraug
Employee	Spencer William Franklin V	Quartermaster	Lamb
Junior Executive	Sierra Merkur	Technical/Origin lead	Kai (NPC)
Santo Hei	Tani Mako	Infantry	Yoshi
Santo Juni	Masami	Rikou's Samurai	Aendri
SAoY Crew			
Name	Position		
Hideki Suomo	Engineer		
Sumomo Futori	Engineer		

SAoY Crew	
Name	Position
Chidori Yukaza	Engineer
Kotoko Hamadi	Bridge
Yuzumi Hibiya	Bridge
Kazako Shimei	PA Pilot
Brando Sinclair	PA Pilot
Bridget Nova	PA Pilot
Kin Nakamura	PA Pilot
Shiori Tamari	PA Pilot
Kail Tarrim	Starfighter Pilot
Trace Sinome	Starfighter Pilot
Bixby Briggs	Starfighter Pilot
Gatou Felimone	Starfighter Pilot
Lucas Storm	Starfighter Pilot
Kira Nagano	Starfighter Pilot

Origin Crew	
Name	Position
Vince Wyn	Engineer
Steve Schello	Engineer
Jesse Kobrak	Engineer
Dakota Orven	Bridge
Adam Pascal	Bridge
Katerina Descou	Nurse
Brendan Parksom	Ground Crew
Steven Bernardine	Ground Crew
Jane Toyomo	Ground Crew
Bob Nestel	Ground Crew
James Villalobos	Security
Hal Zesutran	Security
Bill Davies	Security
Eika Lumina	Security
Hei Keiko	Security
Kara Fletcher	Cook
Benjamin "Geiger" Counter	Cook

Former/Inactive Crew	
Name	Reason
Yumeko "YuYu" Takeda	Player quit
Saito Miyoko	Personal
Sanjuro Ashitaka	Lack of time

History

The YSS Genesis is a Serendipity-class destroyer that was built as part of a test program, specifically designed to test new materials and systems developed by Origin by overdesigning a craft to its limits, and then going beyond. On top of the physical testing, it is also to be used to develop special tactics for use with Aetheric type weaponry.

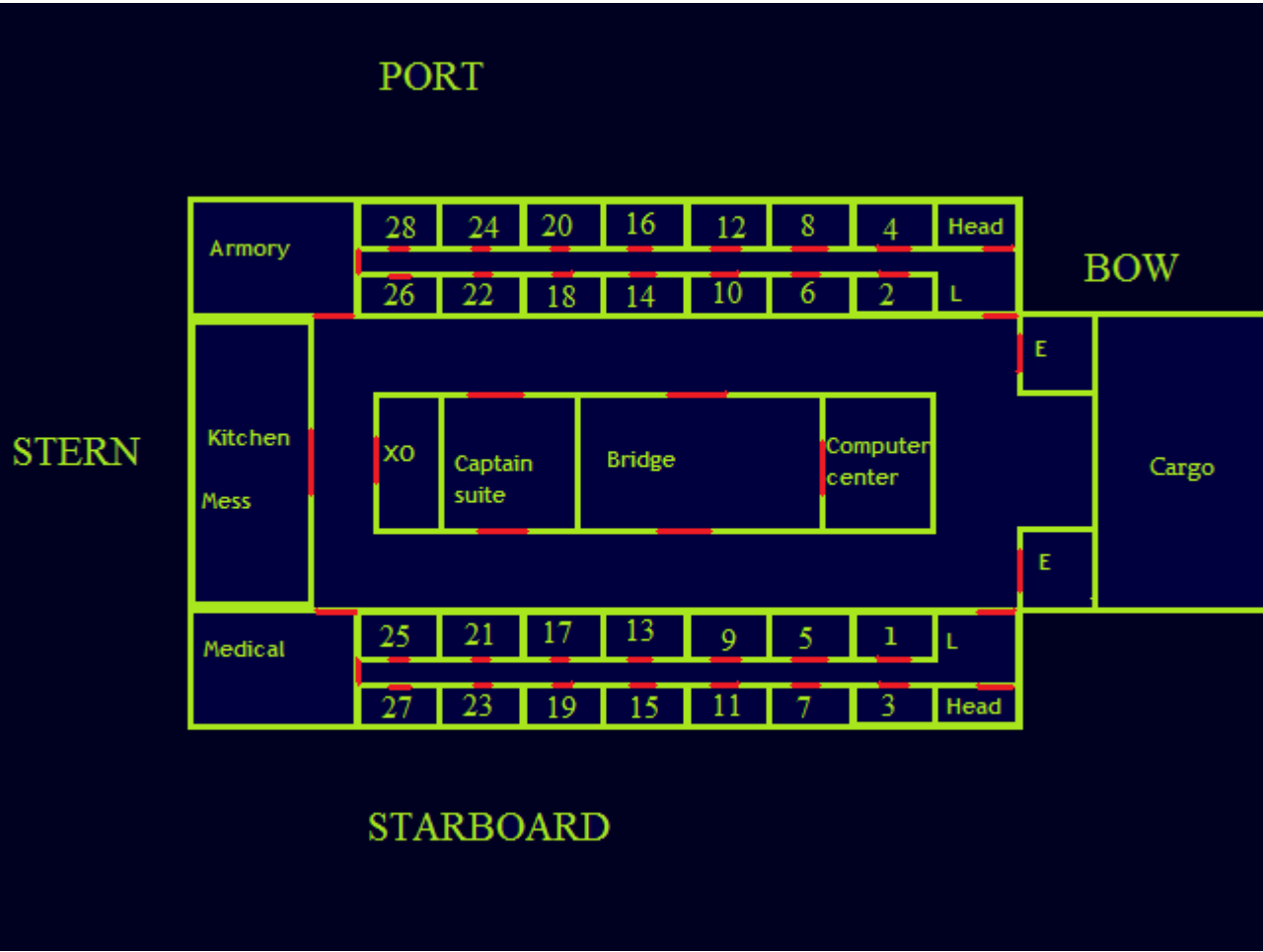
Available Positions

The YSS Genesis is seeking the following: SAoY personnel: N/A Origin Personnel: N/A

Posting/Joining Requirements (OOC)

I require at least one post per week from my players, Preferably two or more. Players who are inactive for more than two weeks may be dropped, and players who do not post for a week may have their turns skipped.

Crew Quarters Assignments



Captain's Suite

- [Ketsurui Rikou](#)

XO Suite

- [Seth Larai](#)

Cabins

A total of 28 crew cabins are available.

#	Name 1	Name 2
1	Sierra Merkur	N/A
2	Rüd Grölik	Spencer William Franklin V
3	Brando Sinclair	Steve Schello
4	Hideki Suomo	Jesse Kobrak
5	Sumomo Futori	Katerina Descou

6	Kotoko Hamadi	Jane Toyomo
7	Kazako Shimei	
8	Kin Nakamura	
9	Shiori Tamari	
10	Kail Tarrim	
11	Trace Sinome	Dakota Orven
12	Bixby Briggs	
13	Chidori Yukaza	Eika Lumina
14	Yuzumi Hibiya	Kara Fletcher
15	Bridget Nova	
16	Gatou Felimone	Brendan Parksom
17	Lucas Storm	Steven Bernardine
18	Yokoyama Omitsu]]	
19	Kira Nagano	
20	Vince Wyn	Bob Nestel
21	James Villalobos	Hal Zesutran
22	Bill Davies	Hei Keiko
23	Adam Pascal	Benjamin "Geiger" Counter
24	Evelyn Fritz	
25	Masami	
26	Shinon Maverick	
27	Sanjuro Ashitaka	
28	Tani Mako	Saito Miyoko

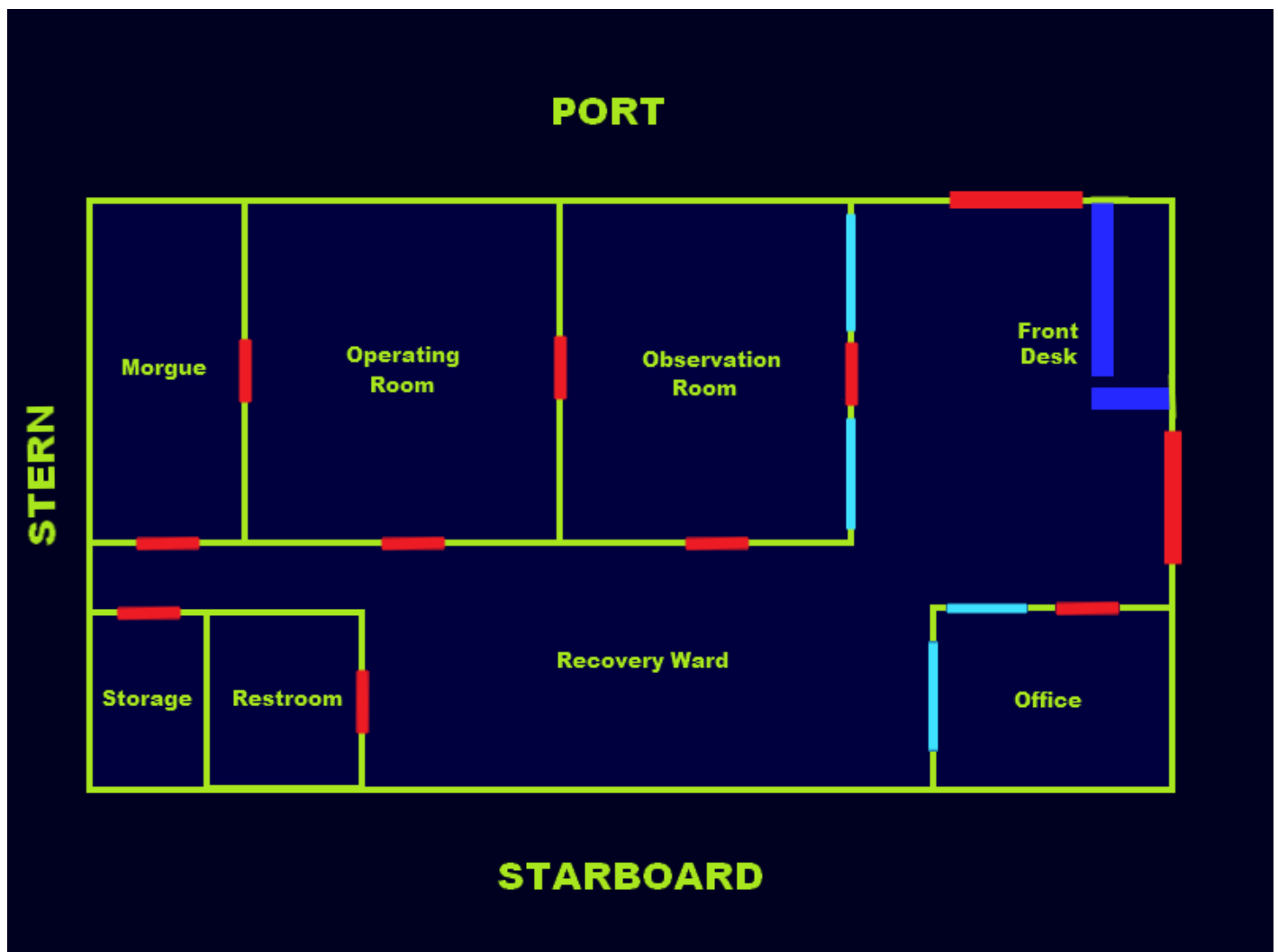
Ship Inventory

The YSS *Genesis* carries the following supplies:

Armory

- 12 [Handheld Gauss Rifles](#)
- 2 crates, Gauss Rifle replacement parts
- 30 [Type 33 Nekovakyrja Service Pistols](#)
- 30 [Origin SEPII's](#)
- 20 ["Fatboy" Energy Rifles](#)
- 10 [Origin ODM 10mm Handguns](#)
- 10 Origin 17mm "Peashooters"
- 2 crates, bulk Ammunition, 25000 rounds total, 10mm
- 2 crates, bulk Ammunition, 21000 rounds total, 17mm
- 2 crates, bulk ammunition, 15000 rounds total, [Depleted Uranium Darts](#)
- 40 [Origin High Volume Capacitors](#)
- 10 High Volume Capacitor Portable Charging Stations

Medical Center



Hangar Bay

Shuttles

The Genesis can carry up to Two Shuttles

- 2x [Onset Shuttle](#)

Powered Armor

- 12x [Impulse PA](#)

Starfighters

The Genesis can generally hold up to 12 starfighters, though it can fit more of some smaller types, however, supplies and manpower limit the number of serviceable craft to twelve.

- 12x [Scimitar Starfighter](#)

Ship Weapons

- [Aetheric Beam Cannon Array](#): 6 (3 turrets of two linked arrays)
 - The Genesis can fire no more than three shots (out of a theoretical 12) a minute without having power problems. 4-6 shots affects shielding efficiency and auxiliary propulsion. More than 6 attempted shots a minute can shut the craft down completely in an effort to keep the generators from overloading.
- [OI-Z3C Space Missiles](#): 560
 - Up to 56 a minute
- [Origin Heavy Laser Turret](#) 5, Tier 11, Medium Anti-Starship
 - Mobile

OOC

- [Hayashi Shizuka](#)

OOC
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