

HMS Remscheid

A slightly modified form of the [Löwenhertz II-class Destroyer](#), the HMS Remscheid was a [Lowenhertz IIB-class Destroyer](#) built by [Abwehram Imperial Yards](#) in AF 260.



Rescheid in Roleplay

Not accepting new characters

The Rescheid plot ship was primarily an action plotship, with occasional adventuring and detective work to spice up things and allow social interaction. The plot was primarily [single posts](#) (SP). Please send the player [Scot](#) a link of your character approval if you wish to participate in roleplay, then edit this wiki page with a link to your character's wiki at the appropriate space, I can help you if you need it too. =P

Plot had ended, this is the thread [here](#)

Remscheid's History

A new Destroyer Escort built in First Quarter of 260 AF ([YE 31](#)), the HMS Remscheid was placed in one of the large bays of Weltraumflotte HQ as training for a crew began. Its intended launch is during AF 260 ([YE 31](#)).

Its first mission is to escort a merchant ship, a pirate ship that had a stolen fighter drone hive blocked their way before the Marines of the Remscheid boarded the craft and blew it up from the inside.

Crew of the HMS Remscheid

Officers

- Oberleutnant [Adelheid Vogel](#) - Ship CO

Assault Team 1

- Stabsbootsmann - Hadumar Baldwin (N)
- Oberbootsmann - [Renate Anselm](#)
- Maat - [Evelyn Fritz](#)

Defense Team

- Maat Feperte Schoneit (Inactive)

Former/Deceased Crewmembers

- N/A

Ship Manifest

Armory

Standard Armory Inventory

- 230 [Brefreier Basic Service Pistols](#) w/ 32,000 magazines
- 39 MDR-5-01R [Beschützer Series Mass-Driver Rifles](#) w/ 240 magazines
- 6 MDR-5-01S [Beschützer Series Mass-Driver Rifles](#) w/ 40 magazines
- 160 MDR-5-01B [Beschützer Series Mass-Driver Rifles](#) w/ 960 magazines
- Various Explosives (Grenades, Micro-missiles, charges, etc.)

Heavy Weapons Inventory

- 9-13 [Dämon Infantry Power Armors](#)

- 52 [Brefreier Basic Service Pistols](#) w/ 5200 magazines
- 26 MDR-5-01R [Beschützer Series Mass-Driver Rifles](#) w/ 130 magazines
- 26 MDR-5-01S [Beschützer Series Mass-Driver Rifles](#) w/ 130 magazines
- 26 MDR-5-01B [Beschützer Series Mass-Driver Rifles](#) w/ 156 magazines
- 6 [Drachenhauch Gauss Gatling Cannon](#) w/ 12 barrel drum magazines
- 6 [Backenbrecher Infantry Laser Cannon](#) w/ 24 Fuel Cell Batteries
- 6 [Unwetter Infantry Missile Launcher](#) w/ 24 magazines
- Various Explosives (Grenades, Micro-missiles, charges, etc.)

Cargo Storage

- Large Water Tank
- Parts (ship, armor, and weaponry)
- Various Food Stuff

Crew Quarters

(Bunks listed by the Barracks Type, the side of the Barracks, Level, and number (ie. EP11 (Enlisted, Port side, 1st level, 1st bunk))

Captain's Suite

- Oberleutnant [Adelheid Vogel](#)

Marine/Enlisted Barracks

- EP11: Oberbootsmann [Renate Anselm](#)
- EP12: Maat Feperte Schoneit

OOC Rescheid Information

Post at least once a week, though try for once every three days.

Requirements to join

None, I'll even welcome newbies to the best of my ability.

Player Contact Information

Player Screen Name	Character Name	Character Role	Skype/YIM
Scot	Adelheid Vogel	Ship Commander	
Tyler	Renate Anselm	Heavy Infantry	
Inactive			
Player Screen Name	Character Name	Character Role	Skype/YIM
Samuraipizzaman	Feperte Schoneit	Sniper	

Positions Wanted

Until these positions are filled, they will be done via NPC.

Marines

- +1 Squad Leader
- +4 Marines of Various Occupations

OOO
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