

# Hummingbird Points

[Hinomaru Sunrises II](#) and [Motoyoshi Rising](#) are testing a new points system. The way it works is posts have a points value. The more you participate in the plot, hop onto mini-missions, or participate in events the more points you get. The points accumulate over time and you can cash them in to get cool gear, entertainment rewards, trinkets, and even mission-critical advantages in upcoming scenarios. If you miss out on something don't worry, there will be plenty of other opportunities.





## The Story Behind Hummingbird Points

Before the historical colonization mission began [Taisho Ketsurui-Motoyoshi Katsuko](#) and [Taisho Shimizu-Motoyoshi Akina](#) (清水本吉明菜) came up with a fleet currency system using Hummingbird coins to reward crew members for staying committed to duty and performing extraordinary acts. The coins could be used to get cool gifts from the [Taisho](#) and would help ease the stresses of what was expected to be an extremely long voyage away from the [Kikyo Sector](#).

### Hummingbird Points

Here is some information about the value of hummingbird points.

Hummingbird Points	
	
Points Value	Event Type
 <b>1 Point Per Post</b>	Main Mission Posts <sup>1)</sup> . The more rounds we get in, the more points we get. So poke the people who don't post.
 <b>5 points</b>	Monthly Main Mission Award <sup>2)</sup>

Hummingbird Points	
	
Points Value	Event Type
 <b>Points by Difficulty</b> <sup>3)</sup>	Mini-Missions <sup>4)</sup>
 <b>Points by Difficulty</b> <sup>5)</sup>	Plot Events
 <b>1 Point Per Post</b>	Participate in an Open RP with your Hinomaru Sunrises Character (Exception - YE 44 Year End does not count.)
 <b>Bonus Points</b> <sup>6)</sup>	Improve or Create Wiki Pages for places visited in the plot, Recruit a new player to Star Army for this plot. <sup>7)</sup>

### Spending Hummingbird Points

The points shop will open shortly. So check this page regularly! Prizes will include everything from gear, to mission advantage items.

### Hummingbird Points Rules

The Rules are as follows:

1. You must post in the main plot for the current 7-day period before being eligible for any other points.
2. GM can revoke points for behaviors that harm the community. (Be kind to each other and helpful to new players)
3. For those with multiple characters in the plot. Only one character can gain points for a mini-

mission.

4. Keep track of your prize items in your character inventory.
5. Don't sweat it if you miss some mini-missions or an event, there will be lots of opportunities to get points.

## Other Incentives

Other gear and loot will be given out at the discretion of the GMs. Here are some of the loot given out so far.

- [Colony Fleet Departure Package](#) - A gift given to only those who took part in the first 7 days of posting in the plot for the departure.

## OOC Notes

[Andrew](#) created this article on 2023/09/29 20:32.

<sup>1)</sup>

You must post in the main mission's current 7-day period prior to being eligible to post in Mini-Missions

<sup>2)</sup>

You must post in the main mission during all 7 day periods for 1 month

<sup>3)</sup> <sup>5)</sup> <sup>6)</sup>

GM Determined

<sup>4)</sup>

You must of posted for the current 7-day period to join a mini-mission

<sup>7)</sup>

Must be Approved in NTSE (wiki) and determined valid by the GM. Player must be new to the site and character approved.

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

[https://wiki.stararmy.com/doku.php?id=plots:hinomaru\\_sunrises\\_ii:hummingbird\\_points](https://wiki.stararmy.com/doku.php?id=plots:hinomaru_sunrises_ii:hummingbird_points)

Last update: **2023/12/21 01:01**

