


# Cracked Skulls

Cracked Skulls is a plot set to begin in [2021](#) by [Game Master Rawolfe](#). The plot is set to be set in the aftermath of [Kuvexian War](#).

## Highlights

The Cracked Skulls is an IPG unit that serves to drop behind enemy territory and sabotage Kuvexian operations on former Yamatai or Independent planets so that the combined forces of Nepleslian Star Navy and Star Army can liberate planets faster. The operations details of this unit is marked as classified and will be denied by the Nepleslian government.

Cracked Skulls	
Forum Link	<a href="#">OOC Thread</a>
Faction	<a href="#">Democratic Imperium of Nepleslia</a>
Game Master	<a href="#">Rawolfe</a>
Pacing	<a href="#">Joint Posts</a> and <a href="#">Single Posts</a> 1-2 times a week/varies
Number of Players	4
Accepting Players?	Yes, but speak with <a href="#">Rawolfe</a>
Joining Requirements	Speak with <a href="#">Rawolfe</a>
<a href="http://rpgrating.com/">http://rpgrating.com/</a>	

## Plot Overview

The [Kuvaxian war](#) is over, but while the [Kikyo Sector](#) is licking its wounds from the brutal campaign of the Kuvexians, worlds are still in their control giving no plead to release them back to their rightful owners. [Democratic Imperium of Nepleslia](#) and [Yamatai Star Empire](#) combined secretly forces to finally come to the aid of these planets and designate a special task force that combines the two forces together. The recapture of these worlds requires to happen in a fashionable order or it will have devastating consequences for the other captured worlds.

The first phase is to send in units of specialized IPG and SAINT to these worlds to land behind enemy territory and disable any communications, shipyard operation, and resources gathering. Taking out the chain of command of the location is required to move further with the next phase. The second phase is for the task force to arrive in full force and take out any starships that are in the orbit of the planet and hunt down any escaping vessels. Relief forces are the third phase when the star system is declared clear and planetary forces are no match. This process requires to be repeated until stated otherwise.

Plots will continue to focus on [Characters](#) development and stories.

## Drop 1: Nell Liberation

[Nell](#) a planet located in the [Nellrun](#) is currently under [Interstellar Kingdom Of Kuvexia](#) control and reports indicate slavery and resource operation are in place of this location. While this might be a small location, it is a perfect testing ground for the Cracked Skulls to do their duties. Land on the planet at any cost and take control back at the starport, take down their communication grid and signal the fleet.

## History

The fresh made IPG unit is designated to land at [Nell](#) to take care of the firm grip from the [Interstellar Kingdom Of Kuvexia](#) remnants that have been exploiting the citizen of this colony.

## Roster

The roster for the Cracked Skulls Unit

Nothing found

## Plot Will

When this plot becomes inactive, its story and structure remain their own and can't be reproduced without the consent of the GM.

## OOC Notes

[Rawolfe](#) created this article on 2021/01/28 10:40.

plots	
Characters Wanted	Space Marine Sniper Field Medic Tech Specialist Demolition

From:  
<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:  
[https://wiki.stararmy.com/doku.php?id=plots:cracked\\_skulls](https://wiki.stararmy.com/doku.php?id=plots:cracked_skulls)

Last update: **2023/12/20 18:22**



