Knights Of Asteria

Knights Of Asteria is a roleplaying plot created September 29, 2017 by GM tony and formerly Co-GMed by Immortal cyan.

- Link to Plot Thread
- Link to Plot OOC Thread

Status: This plot is currently open for any approved character to join.

Plot Overview

Knights of Asteria will revolve around the adventures and exploits of Creature and burgeoning levy company. Out on the Frontier in Asteria, a new ruler has begun to build her nation. In order for something new to be made, something old must die. As people from all over space come to populate this new nation, power struggles will become common, and only the brave can help make it a place worth living in. Players will see much of Asterian space and perhaps beyond, depending upon the growth and longevity of the plot.

Rules and Pacing

• Format (method of actually RPing)

RP will be accomplished primarily through JPs that pop up as players ask for them or when there are people on that want to rp.

• Pacing and posting expectations (and what happens if player don't meet them)

Players are expected to be available in the JPs. JP Pacing is incredibly fast! IRL delays will be accommodated for. In the event of an expected period of player inactivity, the GM will only NPC your character if absolutely necessary for the advancement of the plot and Player's Rights will be respected. All players should also feel free to create their own side JPs. However, the main plot will be advanced through JPs run by the GM.

• Age Requirement, RPG Rating, Sub-Forum

Knights of Asteria		
Age Requirement:	18+	
RPG Rating:	3, 3, 3	
Sub-forum Link:	Knights of Asteria	

Characters and Players

Character	Player	Rank	Notes
creature	tony	Knight Commander	GMPC/Lazy, Undisciplined Chronic Alcoholic
hidetsugu_mizuki	acewing13	Footwoman	IPG BAMF
REIA	gwathdraug	Footwoman	Robo Knight 3000
thaddeaus_maximus	spaceeye	Footman	Wannabe Knight
sidurra_gallve	gunsight1	N/A	Ersetu Retired Cavalry
Jen Riggs	noodles	N/A	Physician
lukina_aleksasha	kim	Footwoman	Tree Bomber
Wolf Green	ethereal	N/A	Nothin' but a hound dog
dallas_mcclosky	hamnjam	N/A	SPESS REDNECK
brigid_piper	arsenicjohn	N/A	Sexy Space Doctor
gol_shir-del	gallant	N/A	Knight Inquisitor - Babysitter

Non-Player Characters

Character Pl		Player	Rank	Notes
	Kamilla_Starfall	tony	Knight Errant	Tree Sword

Causalities

valeriane	Immortal cyan	Knight Errant	Small Helashio Waitress, Deceased
Onikuma	ethereal	Sergeant at Arms	Big Fuzzy McMurder Bear, Deceased

Open Positions

Closed for recruitment. We currently have a waiting list which is first come first serve.

History and Threads

Listed below in order are the over-arching plot threads. There are many more threads than what is listed below that are important to individual character development but not necessarily the advancement of the overall plot.

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• The Errant and The Creature

Creature and an Elven warrior duel in front of a crowd.

• A Guy, A Girl, and a A Creature Place

Creature, Thaddeaus, and Mizuki confront a group of bandits on the side of a dirt road. After the engagement, Creature and Mizuki proceed to make love to each other behind a tree.

Creature engages and emerges victorious in a bar fight. An idealistic Helashio waitress, Valériane, approaches him and gives him free drinks as a reward. When the two begin conversation, Creature claims that he is a knight so that he can have sex with her. However, Valériane seeks to be trained in the martial arts by Creature and to join him on his adventures, to which Creature accepts. Immediately after the conversation, Valériane quits her job and begins her training with Creature.

• The Nomad Company of Asteria

A group of armed men and women approach Creature, believing him to be a knight. Valériane, still under the impression that Creature is a knight, approaches Creature, and asks if the crowd are his new bannermen. Creature affirms this, and Valériane begins to list the names of the new recruits into a database, forming a new and unofficial levy company. After sign ups are complete, an informal training session begins. Mizuki and Thaddeaus engage in a romantic duel, while Creature sets to work on organizing the logistics of the company.

• The Nomad Company of Asteria (Part 2)

While recruiting and sign-up efforts continue in the background, a large portion of the levies watch a fight between a troll and a Kodian ex-slave gladiator. The gladiator, known as Onikuma wins the fight handily. However, Valériane intervenes to stop Onikuma from killing his opponent.

At this moment, Creature approaches Onikuma and challenges him to a duel. After a few bouts of trashtalking and harassment, the fight begins. Creature emerges victorious, but Onikuma still retains his honor on account of his martial skill and valor. As the victor, Creature orders Onikuma to apologize to Valériane and to swear to his service. Onikuma relents and apologizes to Valériane, however, instead of swearing to Creature, he swears to Valériane.

• Knightly Amour

Creature and Valériane make love in an isolated grove. However, they are interrupted by a Lorath messenger, who approaches them with an offer to reinforce a levy company on the order of a Viscountess. The pair accept the offer, and they begin preparations for the company to march to battle.

• Battle of Kolatheri

The first major engagement between the Azalea and the rebellion ends in a draw. The battle begun when a Nekovalkyrja messenger attempted to assassinate Sir Creature. The battle ended with heavy losses on both sides.

• The Flower and The Eclipse

Valériane and Esaria Oceansong are captured in an ambush.

Recovery and Restoration

After returning from the rescue operation to recover valeriane and esaria_oceansong from the Black Army, creature publicly admits to the azalea_free_company that he is not a real knight. In spite of this admission, the Viscountess offers him and his company a charter, thereby making him a real knight and legitimizing the ranks held by those in his company.

• The Battle of Kirikuu Ranch

After Creature drunkenly stumbles upon Kirikuu Ranch, a small community of Kishargal farmers, his lieutenants locate him. However, they also find that that the Black Army had amassed a sizable force outside of the village. During the ensuing battle, Onikuma dies when he is surrounded by twenty pikemen and Lukina survives the loss of her leg.

• The Lost and Damned of Azalea

The Azalea Free Company mourns the death of Onikuma after the battle at Kirikuu Ranch. While helping Lukina recover from the loss of her leg, Creature is chartered as a federal knight, along with the knights of the Azalea. In a fit of rage, Creature charges thaddeaus_maximus, blaming him for the death of Onikuma. However, Marshal dallas_mcclosky intervenes on behalf of Thaddaeus, and the two men (Dallas and Creature) proceed to have a shootout in the medical tent.

- The Sun's Counsel Lord Isil holds counsel with Lord Ruchon
- The Flowering Azalea Kamilla trains the Green Levies.
- Waterfall of Dejection Dallas arrests Creature.
- Helashio Rising Dallas tries to take control of Azalea Company, Lukina names Valerine as Knight Commander in her absence.
- Cessation of the Avenger- The Black King challenges the interim Knight Commander to a Duel.
- A Clash of Swords and Rifles The Azalea Infantry charges the Black Army.
- Rhythm of the War Drums The Azalea Calvary charges the Black Army.
- Rumble of the Ebon Warriors- Lord Isil, the Black King duel. Creature joins the battle.
- Jigsaw Creature Lord Ruchon, Bob, and Lukina seek out the information on what outside entity is funding, supplying and manning the Black Army and attempt to locate the captured Thad.
- In progress Gol, Mizuki and Wolf try to locate and rescue Thad.

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