

# Sood Zadra

Sood Zadra is a neutral civilian spaceport built by [Kuvexians](#) on planet [UX-3 III](#) in the [UX-3](#) star system. It is known for its weapons manufacturing and ship fabrication business, which make it a frequent stop for mercenary groups and pirates raiding the [Kikyo Sector](#).



## History

During the [Kuvexian War](#), mercenaries have been waging battles in this sector. The reason is simple: mercenaries will roam all over the sector, trying to earn more money, and their job is to fight to take control of important settlements. They are paid by wealthy merchants who want influence and control. UX-3 was conquered by the [Kuvexian Navy](#) in the [Kuvexian Invasion of YE 41](#). After this, the star system was claimed by a Kuvexian Manufacturing Corporation called [Quallox Vaibal](#) which built shipyards and factories on the surface and a sophisticated defense network that could destroy vessels in seconds. Two “shipyard battlestations” had been constructed for the purpose, but also served as docking posts for civilian ships. This system was off-limits to all military ground units and warships, with transport ships only being able to use these docks if they were escorted by the shipyard battlestations.

Upon announcing the claim of the system's planets in [YE 42](#), Quallox Vaibal sent an offer to all the factions claiming it to be a neutral port and not an asset of Kuvexian military and asked for the [Yamatai Star Empire](#) and [Democratic Imperium of Nepleslia](#) to treat it accordingly<sup>1</sup>. Nevertheless, it was likely that the Kuvexian Navy would protect this star system if it had been asked to. Additionally, mercenaries using it as a supply port might also defend it against attack to protect their businesses interests. As

“proof” of the system's alleged neutrality, the Quallox Vaibal corporation sent out an open offer for any independent or civilian ships to visit, including those from Yamatai and Nepleslia.

In [YE 43](#), [Soon Bardo](#) declared UX-3 III's independence from the [Interstellar Kingdom Of Kuvexia](#)<sup>2)</sup>. Shortly thereafter, both the [Yamatai Star Empire](#) and [Democratic Imperium of Nepleslia](#) made contact through the [YSS Kōun](#) and [NSS Surprise](#), respectively<sup>3)</sup>.

## Etymology

The name of the planet comes from Sood, meaning “warmth”, and Zadra, a Kuvexian word for “sitting” or “warm”. The name was proposed by the Quallox Vaibal and was accepted by other residents. The name is probably a play on words, as Zadra is also a city of Kuvexian origin.

## Description

Quallox Vaibal has built extensive manufacturing facilities on the planet's surface, which produce generic equipment and war materiel as well as specialized weapons such as heavy rail guns and cryogenic superconductors. The planet also has several huge oxygen collectors which are there to reduce the percentage of Oxygen in the atmosphere, to reduce the planet's overall atmospheric pressure, and to provide Oxygen supplies to starships and other artificial habitats. These atmospheric processors also ensure the area around them is mixed well to avoid Argon settling in asphyxiating pockets.

Amenities on the planet's surface include luxury areas, hospitals and a college campus, while also housing a space elevator needed to carry a cargo capsule to the edge of the planet's atmosphere. Many of the nicer areas are enclosed with advanced fire protection measures. They also have improved (OOC: more Earth-like) atmospheric pressures and compositions to help avoid 🦠 [Oxygen Toxicity](#).

Lower-class areas include the red-light district and shanty towns built by poorer adventurers and [Rixxikor](#) urchins who haven't yet learned to read. At these poor areas one can find more disturbing details of the Rixxikor settlement — lairs built in the most dire corners, rich with loot and weapon-making materials. These areas are frequently ravaged by fires, which ignite more easily in the Oxygen-rich, high-pressure atmosphere.

Outdoor temperatures tend to range from -12 °C (10.4 °F) to 9 °C (48.2 °F) making this a chilly place and Sood Zadra is frequently covered in snow.

Sood Zadra has a network of farms, orchards, and artificial forests around it as Kuvexians have started to grow food and add other advanced life forms to the planet, which was formerly only inhabited by prokaryotic microbes. They are well spaced out to avoid fire hazards.

There are no restrictions on immigration and any species is welcome to join the new colony.

## Transportation

Sood Zadra is accessible by landing a starship or shuttle. It can also be accessed by riding the space elevator down to the surface.

Landing pads are grouped into arrays, each served by a transportation center. Disembarking arrivals can hire the hoversleds- open-topped, cobbled-together vehicles that (usually) feature a heat source on their deck. They are constructed by enterprising locals from junk left over from the war and from the many spacecraft repaired and junked on the planet daily.



## People

Sood Zadra's population is a highly diverse mixture of aliens from near and far, including a large number of Kuvexians and Rixxikor. It has a large number of skilled shipyard, fabrication, and arms industry workers, as well as a lot of rough mercenaries and greedy war profiteers.

The leadership finds the high-crime areas of the planet exciting and is quite open to the “boomtown” population. As a result there are a significant number of street gangs that are tolerated as long as they do not interfere too much in the Quallox Vaibal's profit margins.

## Characters

Here's an automatic list of all characters currently in this place (based on structured data from their character pages).

Character Pic	Page	Occupation	Gender	Species	Current Plot(s)
	<a href="#">Domidar Xando</a>	Cargomaster	Male	Human	<a href="#">ISS Sobek plot</a>
	<a href="#">Phoenix Reeves</a>	Mechanic, Technician	Male	Nepleslian	<a href="#">Sood Zadra (Plot)</a>

Character Pic	Page	Occupation	Gender	Species	Current Plot(s)
	<a href="#">Jacob "Lucky Jack" Canterbury II</a>	Starship Captain	Male	<a href="#">Nepleslian</a>	<a href="#">Sood Zadra (Plot)</a>
	<a href="#">Bardoon Twins</a>	NONE FOUND	Bigender	<a href="#">Kuvexian</a>	<a href="#">Sood Zadra (Plot)</a>
	<a href="#">Soon Bardoon</a>	Ruler of Sood Zadra	Female	<a href="#">Kuvexian</a>	<a href="#">Sood Zadra (Plot)</a>
	<a href="#">Unknown Antagonist</a>	Unknown	Female		
	<a href="#">Taharial Chasan</a>	Medic	Female	<a href="#">Caelisolan</a>	<a href="#">ECS Panopteles Plot</a> , <a href="#">Sood Zadra (Plot)</a> , <a href="#">YSS Sakura II Plot</a>

## RP Opportunities

- [Sood Zadra Open RP](#)

## Local Rumors

- TBD

## OOO Notes

[Wes](#) created this article on 2020/02/28 19:31.

Art made by Wes using Nightcafe AI.

Map Locations	
Map to Use	Kikyo Sector
Map Display Name	Sood Zadra
Map Coordinates	1141, 721
Map Importance	Major RP Hub
Show label?	yes
Places of the SARPiverse	
Opened/Settled (YE)	<a href="#">YE 43</a>
Place Categories	city

<sup>1)</sup>

[UX-3 Declares Independent Neutrality, Invites Traders](#)

<sup>2)</sup>

[Yamatai News \(YINN\): Kuvexian Baroness Declares Planet UX-3 III and Neutral Spaceport Sood Zadra's Independence from the Interstellar Kingdom of Kuvexia](#)

<sup>3)</sup>

<https://starmy.com/roleplay-forum/threads/sood-zadra.68142>

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