Pricing Guidelines for High End Commodities

| Aerospace Craft (Civilian) | | | |
|----------------------------|---|------------------|--|
| Size | Example | Base Cost | |
| 1 | Ge-X3300 Escape Pod, Origin Standard Escape Pods, Type 32 FTL Tug | 10,000 | |
| 2 | Ge-T1-1A Shuttle, Onset Shuttle | 20,000 | |
| 3 | Scimitar Starfighter, Hoshou Fighter | 30,000 | |
| 4 | Ge-E1-1a - Tenba-Class Transporter | 40,000 | |
| 5 | "Shugo-Seirei" Medical Evacuation Shuttle | 50,000 | |

| Mecha & Aerospace (Military) | | | |
|------------------------------|--|------------------|--|
| Size | Example | Base Cost | |
| 1 | Daisy M6 | 50,000 | |
| 2 | Kuma T8 Shuttle | 100,000 | |
| 3 | Aggressor Heavy Assault Armor, AIR2 Lancer | 150,000 | |
| 4 | V8 Kawarime, Zachitnik-class Shuttle | 200,000 | |
| 5 | M9 Tasha | 250,000 | |

| Starship (Civilian) | | | |
|---------------------|---|------------------|--|
| Size | Example | Base Cost | |
| 1 | Ge-F7-1A - Cargo Runner, Hanto-Class | 50,000 | |
| 2 | Courier 1A, Tansaku-class Science Vessel | 100,000 | |
| 3 | Caravan Heavy Freighter, Sessou-Class Freighter | 150,000 | |
| 4 | (Taishita-Class Heavy Freighter) | 300,000 | |
| 5 | | 750,000 | |

Starchin (Military)

| Starship (Military) | | | |
|---------------------|---|------------------|--|
| Size | Example | Base Cost | |
| 1 | Hayai-Class Gunboat | 500,000 | |
| 2 | Rikei-Class Science Vessel | 750,000 | |
| 3 | Plumeria-class (2D) Medium Gunship | 1,500,000 | |
| 4 | Heitan-class Carrier | 3,000,000 | |
| 5 | Sharie-class Battleship, Tolchok-Class Battleship | 6,000,000 | |

Pricing: (Base Cost * Tech Mod) + Options = MSRP

Examples:

- The Ge-T1 is a very old Class 2 model shuttle still in production 20,000 * .8 = 16,000 + 0 Stock = MSRP 16,000
- The Ge-Y2 Hanto is a state of the art Class 1 ship 50,000 * 1.2 = 60,000 + 16,250 optional weapons = MSRP 76,250
- A Plumeria Gunship back when it was announced was a state of the art warship 1,500,000 * 1.2 = 1,800,000 + 0 Stock = MSRP 1,800,000

| Tech level | Price modifier |
|------------|------------------|
| Standard | 80% of base cost |

| Tech level | Price modifier |
|---------------|-------------------|
| Advanced | 100% of base cost |
| Very Advanced | 120% of base cost |

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