

List of Archived Plots

These are plots that are no longer active.

For plots currently running, see [active_plots](#).

History of Star Army
2000 - 2001 - 2002 - 2003 - 2004 - 2005 - 2006 - 2007 - 2008 - 2009 - 2010 - 2011 - 2012 - 2013 - 2014

Sorted

Please sort plots by their start date.

Plot Name	GM	Faction	Type	Started	Ended	Fate
YSS Yui	Wes/ kim	Star Army	SP/JP	01/26/03	08/21/03	Moved to YSS Seigi
YSS Nozomi	Wes	Star Army	JP (YIM)	Sep 23 2004	May 31 2005	Moved to YSS Sakura
YSS Sakura	Wes	Star Army	JP	July 25, 2005	June 8, 2007	Concluded
YSS Miharuru	Fred, Doshii	Star Army	SP/JP	Aug 2006	December 31, 2011	Concluded
YSS Plumeria	Wes	Star Army	JP (YIM)	After Apr 2007	Before Oct 2007	Concluded (TPK)
cirrus_station	moonman	Nepleslia	SP	Dec 2007	June 19th, 2012	GM Abandoned
YSS Asamoya	Soresu	Star Army	JP	August 28, 2007	April 11, 2008	Moved to UOC
hnms_eidolon	kim	Independent	SP	Jan 3, 2008	Dec 2, 2008	Died
21st Squadron	nashoba	Star Army	SP	Jan 16, 2010	Oct 23, 2014	Died
land_of_dreamers	bilgecrank/soresu	Independent	SP	May 2010	March 2012	Inactivity
The Space War	Tony	Gartagen	SP	May 2011	September 7, 2011	Died
yss_anoiktos	aendri	Star Army	SP	Jan 2012	April 11th, 2012	GM abandoned

Unsorted

These plots need to be added to the chart in the preceeding section.

1. [ECS Sorella](#)
2. Horizon City: Conspiracies (YSS Horizon/[NovaCorp](#))
3. [horizons_key](#)
4. ISC Last Star

5. [the_maras](#)
6. [srss_yggdrasill](#)
7. [hms_fearless](#)
8. [HIGA Industrial Corporation](#)
9. [ISC Osiris](#)
10. [Pisces Station](#)
11. [Shadow's Horrors \(YSS Ongaku\)](#)
12. [Fifth Expeditionary Fleet \(YSS Akuro, YSS Yukika, YSS Akuro II, YSS Yugumo\)](#)
13. [hms_remscheid](#)
14. [ecs_civetta_di_cielo](#)
15. [horizons_key](#)
16. [lsdf_reclaimer](#)
17. [nss_kestrel](#)
18. [nss_nerkat](#)
19. [cirrus_station](#)
20. [SS Raider](#)
21. [oif_halberdine](#)
22. [second_draconian_war](#)
23. [Fort Ready II](#)
24. [Task Force Phantom](#)
25. [11th_squadron](#)
26. [SAINT Ship YC-28](#)
27. [YSS Asuka](#)
28. [YSS Celia](#)
29. [YSS Confidence](#)
30. [YSS Destiny](#)
31. [YSS Elfin Princess](#)
32. [YSS Freedom](#)
33. [YSS Goban](#)
34. [YSS Mikomi](#)
35. [YSS Moirai](#)
36. [YSS Nozomi](#) and [YSS Mirai](#)
37. [YSS Senbu](#)
38. [YSS Valiant](#)
39. [YSS Yugumo](#)
40. [YSS Yui](#)
41. [Fort Ready](#)
42. [Fourth Fleet](#)
43. [YSS Genei](#)
44. [YSS Yuurei](#)
45. [YSS Nadare](#)
46. [isc_enkidu](#)
47. [ucs_akaramu](#)
48. [ucs_vanguard](#)
49. [ucs_zenpyou](#)
50. [Empress' Palace](#)
51. [4th AASP](#)

- 52. [UX-13 Training Center \(Fort Ready II\)](#)
- 53. [yss_genesis](#)
- 54. [nss_acadia](#)
- 55. [operation_chevalier](#)
- 56. [YSS Hokorimasu \(Forum\)](#)
- 57. [bahram_wing](#)
- 58. [Land of Dreamers](#)
- 59. [tiavareth](#)
- 60. [chouteisha_squadron](#)

7SF's Toushi Squadron	B	andrew	Star Army	JP and SP	June 2011	Slow	Closed	Talk, 18+	Forum	
7SF's Command Plot	B	andrew	Star Army	JP and SP	June 2011	Slow	Closed	Talk, 18+	Forum	
tiavareth	?	ssharp	NMX	SP/JP	Sep 2011	Medium	Open	18+, Talk	Forum	
yss_genesis	A	kai	Star Army/Origin	SP	June 2011	Slow-medium	10	Full	Talk	Forum
LSDF Trishka	Fail	doctomoe	Lorath/LSDF	SP/JP	Sep 2008	Slow	?	Open	+18	Forum
bahram_wing	B	Exhack/Soresu	Astral Vanguard	SP	Feb 2009	Very Slow	?	Open	Talk	Forum
Taking It Back	A	Lam	Independent	SP	Feb 2011	Slow	8	Full	N/A	Forum
YSS Sakishima	N/A	gamerofthegame	Star Army	SP	March 2013	Fast	5	Open	Talk	Forum
7th Fleet	NA	andrew/christina	Star Army	SP/JP	Jan 2013	Slow	8	Open	Talk, Int	Forum Deleted
Operation Kōzan	A	raz	Star Army Infantry	SP	Oct 2012	Slow	3	Open	Talk	Deleted
nss_venus	A	Sigma & ShotJon	Navy	SP/JP	Jul 2012	Medium	5	Open	18+, Talk, Vet	Forum
Unit Four	D	Tom	Police	SP	Apr 2012	Starting	4	Open	Talk, Int	Forum
nss_altomir	A	moonman	Nepleslia	SP	Apr 2012	Fast	?	Limited	Talk, Int	Forum
147th Kith	A	tony	RRF	JP		Medium	10	Limited	None	Forum
The Lady(Plot)	B	shammy	RRF	JP		Medium	10	Limited	None	Forum
oif_atuan_ii	A	Cadetnewb/kai	Origin	SP/JP	Jul 2009	Slow	5	Open	Talk	Forum
Ryuusei	A		Star Army	SP	Apr 2012	Medium	12	Full	Talk, 18+	Forum
bastardpiece_theater	N/A	Cadetnewb	SP	May 2013	Slow-Medium	6	Open	Talk	Forum	
cavaliers	-	Sigma	SP/JP	Jul 2014	Medium	6	Open	Talk	Forum	
Task Force Lantern	A	bilgecrank	SP	Apr 2012	Medium	9	Full	Talk, 18+	Forum	

69th Paramilitary Squad

The 69th is a State-sponsored Mercenary Squad from the [Foreign Service](#) run by [Faction Manager Matthew](#) that began on August 18, 2010. An action/adventure plot, the 69th is primarily a [Single Post](#) plot

with some possible [joint post](#) sessions if everyone is available. Adult access is required to view.

69th_paramilitary_squad	
	
Forum Link	69th Paramilitary Squad
Type	Play-by-Post/Joint Post
Faction	Abwehran Star Empire
Game Master	matthew
Pacing	Medium
Number of Players	4
Accepting Players?	No
Joining Requirements	18+, Talk to GM

Interregnum

Infantry/ship based plot, where Ex-Captain Bates is on the run with his trusty team of ex-Commandos, as they try to find a place where they won't be hunted for the bounties the Imperium has placed on their heads.

interregnum	
-	
Forum Link	https://stararmy.com/roleplay-forum/index.php?forums/interregnum-18.301/
Type	Play-by-Post
Faction	asteria
Game Master	acewing13
Pacing	Weekly posts at a minimum
Number of Players	4
Accepting Players?	No
Joining Requirements	18+ Contact acewing13

LSDF Val'ta


Looking through the unknown in space and moving with grace made conglomerate , the experimental Lorath flagship *Val'ta* is wandering through the stars with a mission to explore unknown planets in and around the Lorath Matriarchy's borders to deliver information based on launched probe and ground team observation reports where possible, report back to the Matriarchy, and be away from friendly contact with self-sufficiency for extended periods. The *Val'ta*'s unique functionality is thanks to the [DATA](#)

[Coalition](#)'s ability to unite nations. To some extent, the *Val'ta* owes its life to it.

lsdf_valta	
	
Forum Link	LSDF Val'ta Forum
Type	Play-by-Post , Occasional Joint Post
Faction	lorath_matriarchy , DATA
Game Master	Luca
Pacing	Slow: Once a week at minimum
Number of Players	9
Accepting Players?	No
Joining Requirements	Contact Luca, Talk

Black Vipers

The Black Vipers plot follows the adventures of a rag tag group of pirates lead by the nefarious Rogyr “Iron Giant” Dorkley, and his daughter Abigayl Dorkley. The plot will center around the freedom and lack of rules that pirates are known to have, and will include a variational amount of things from Colony Raiding, to Slavery and beyond. The possibilities are endless!

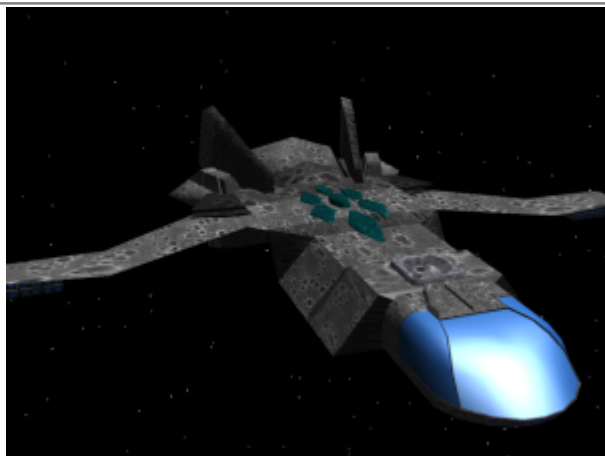
the_black_viper	
	
Forum Link	Forum OOC Thread
Type	Play-by-Post & Joint Posting
Faction	independent
Game Master	Semjax
Pacing	Slow: Once a Week
Number of Players	11
Accepting Players?	No
Joining Requirements	18+, PM Semjax

YSS Anoiktos

This plot chronicles the adventures of the YSS Anoiktos, a ship created for one thing: Colonization. The ships intent is to go out and explore the vast universe with the intent to give the Elysians their own Faction over the course of time. The Anoiktos is ran by Captain [ambriel_cinna](#) and her first officer

[Charalampos_Ambrosia](#), interested in aiding in the big movement? Make an Elysian character and join the crew now!

yss_anoiktos



Forum Link	OOC forum
Type	Play-by-Post
Faction	star_army_of_yamatai
Game Master	Semjax
Pacing	Slow: Once a Week
Number of Players	5
Accepting Players?	Y
Joining Requirements	Must be Elysian, PM Semjax

YSS Soyokaze

The Soyokaze's motto is "Interpretatur Purificatio ire viam, de omnibus terris ad ablutionem peccatorum," meaning "To walk the path of the cleansing, to wash the sins from our lands."

YSS Soyokaze



Forum Link	YSS Soyokaze
Type	Play-by-Post
Faction	Yamatai Star Empire
Game Master	Yoshi
Pacing	At least 1 post ever 3 days
Number of Players	12

YSS Soyokaze	
Accepting Players?	No
Joining Requirements	Talk

OIF Salvation

Origin Industries first dedicated Search and Rescue ship, with an equally unique crew of full time employees as well as contracted workers. Making use of various pieces of Origin technology new and old, they work to save those in need, and maybe make a little salvage money on the side.

Oif Salvation	
	
Forum Link	Adult Open Roleplaying
Type	Play-by-Post
Faction	origin
Game Master	Syaoran
Pacing	Post every 5 to 7 days
Number of Players	3
Accepting Players?	No
Joining Requirements	Speak with GM (18+)

Service to the Free State

In peace, in war, and in reality, there is a need for security. What happens when a pacifist picks up a gun? Does a gun really provide security? The 4th Fleet Marines don't care. Those Marines assigned to patrol duty in the Free Spacer system of [Null and Void](#) have two tasks. Ensure the system's physical security by identifying, intercepting and eliminating every threat to the Imperium and the Free State and look good doing it. Pirates, smugglers, and Nekos beware! The Marines are in town and looking to prosecute with extreme prejudice with the help of their [Navy](#) and [IPG](#) friends!

service to the free state



Forum Link	Service to the Free State
Type	Play-by-Post
Faction	Democratic Imperium of Neplesia & The Free State
Game Master	lam
Pacing	Medium
Number of Players	11
Accepting Players?	No
Joining Requirements	Murder or have murdered one of the existing players

Aquila Flight


Aquila Flight is a Nepleslian plot centered around the 78th Tactical Battalion's best unit. The Aquila's are the best Ace aces from all across Nepleslian space. They are lead by Captain Nero Vega and Commander Jayden Solaris. The plot will focus on the creating the best squadron of aces the galaxy has ever known.

	Aquila_Flight
Forum Link	Forum OOC Thread
Type	Play-by-Post & Joint Posting
Faction	Nepleslia
Game Masters	Gunhand4171 and Archander
Pacing	Slow: Once a Week
Number of Players	8
Accepting Players?	No
Joining Requirements	18+, PM Gunhand4171 or Archander

Bounty Hunter Series


This Bounty Hunter Series follows the action of the bounty hunters within the Iron Ferret, a formerly

pirate ship, and their exploits throughout the known sector, seeking fame, fortune, and action.

bountyhunterseries	
	
Forum Link	Plot Forum Page
Type	SP and JP
Faction	Independent
Game Master	foxtrot813
Pacing	3-4 Days
Number of Players	8
Accepting Players?	Limited
Joining Requirements	Talk to the handsome Foxtrot

Orochi Squadron

Basing off of the venerable warhorse [Irim-class Heavy Gunship](#), this plot's feel aims to capture the classic SARP action of yesterday, when PA combat was the focus of any space engagement. It serves as a great introduction to some of the most dramatic space combat elements that the Star Army of Yamatai faction has to offer, and a good jumping off point to more seasoned canon plotships. Newbies to SARP are also highly encouraged to apply, since the Open RP format makes it easy to create a fresh Nekovalkyrja infantry character and jump right into fighting the renewed [NMX](#) raider threat!

orochi_squadron	
	
Forum Link	Open Roleplaying
Type	Play-by-Post
Faction	Yamatai Star Empire
Game Master	paladinrpg
Pacing	Slow: Once a Week
Number of Players	7
Accepting Players?	No
Joining Requirements	Speak with GM

Bloody Claws

(Civilian Plot) The Bloody Claws is a recently reorganized class of students in the [kingdom_of_neshaten](#), learning about the Kingdom and going through everyday civilian life, while also taking part in war games that help hone their skills as Citizens and teach them valuable lessons in how to fight and protect themselves.

bloody_claws

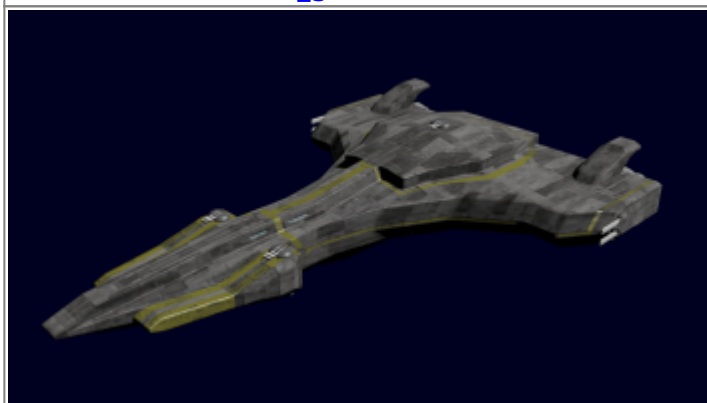


Forum Link	Bloody Claws
Type	Play-by-Post
Faction	kingdom_of_neshaten
Game Master	kyle
Co-Game Master	semjax
Pacing	One post every ten days
Number of Players	6
Accepting Players?	No
Joining Requirements	Contact Kyle

SNV Gam'trosha

The Gam'trosha is one of several exploratory vessels of the [kingdom_of_neshaten](#), tasked with exploring beyond the Kingdoms' borders for planets to colonize and to find new life in the universe.

snv_gamtrosha



Forum Link	SNV Gam'trosha forum
Type	Play-by-Post
Faction	kingdom_of_neshaten
Game Master	kyle
Co-Game Master	nashoba
Pacing	One post every ten days
Number of Players	9
Accepting Players?	No

snv_gamtrosha	
Joining Requirements	Contact Kyle

YSS Heartbreaker

The newly repaired and refitted Heartbreaker is on an exploration and intelligence gathering mission into unexplored space, following data left behind by [Uesu's Fleet](#). Officially Yamatai has had no contact with [ketsurui_uesu](#) or his followers, and they have been tasked with discovering their fate. Secretly, Uesu has been in contact with Yamatai and the [Ketsurui Clan](#) for years, and [yui](#) has started to worry about the new empire he may be constructing. Considering the two-time Emperor's connection to [ketsurui_himiko](#), she has concerns he may attempt to retake the throne yet again, or otherwise use his connections and holdings to upset the balance of power.

YSS Heartbreaker	
	
Forum Link	YSS Heartbreaker Forum
Type	Play-by-Post
Faction	Yamatai Star Empire
Game Master	reynolds
Pacing	Requires a post every 5-7 days
Number of Players	6
Accepting Players?	No
Joining Requirements	Contact Reynolds

- [the_professionals](#)
- [echoesofpilots](#)

YSS Imperator

A veteran ship of the [star_army_of_yamatai](#), [yss_imperator](#) stretches out her arms of war against the [Kuvexians](#) and their allies in the push into Kuvexian Space. Using grantedly superior firepower in the form of the third division of the [First Expeditionary Fleet](#), Imperator and crew sail for victory, and into the enemies of the Star Army.

yss_imperator



Forum Link	OOC Thread
Type	Play-by-Post
Faction	Yamatai Star Empire
Game Master	hamnjam
Pacing	Requires a post every 5-7 days
Number of Players	9
Accepting Players?	No
Joining Requirements	Contact HAMnJAM

Figments of Fantasia

It is a high fantasy MMORPG virtual reality game created by the ????? Company. It uses the concept of the VCE, while creating a modified helmet which acts as a gaming system. From knights in shining armor to kings high up on thrones, to a lowly peasant farming fields. Everything is possible in Figments of Fantasia, where players shape the world. It is a realm of strife and conquest, heartache and battles. From humans to orcs, goblins and elves- who will you become? Come save the fantasy world of Kami in its brand new adventure.


fantasia

Forum Link	Figments of Fantasia
Type	Play-by-Post
Faction	Independent
Game Master	zekec
Pacing	Every 6 days
Number of Players	6
Accepting Players?	No
Joining Requirements	PM Zekec

YSS Junpu

Following a series of harrowing incidents, the YSS Junpu, a Special Personnel Project ship pursuing the shadowy force known as the “Umbral”, has found itself stranded in unmapped and dangerous territory. Its Captain dead, the former sprite and newly minted Shoi Miharuru Yuzuki and her crew of shellshocked specialists gaze into the darkness, only to find that the darkness gazes back.

Will they blink?

YSS Junpu	
	
Forum Link	YSS Junpu Forum
Type	Mixed JP/SP
Faction	Star Army of Nyanmatai
Game Master	gallant
Pacing	Medium
Number of Players	4
Accepting Players?	No
Joining Requirements	18+, EULA

Dream World

A newly made city in [Azorean](#) space named [kyopelinvuori](#) is a place for [Iromakuanhe](#) and other races to coalesce in politics, trade, and socializing. The majority of Dream World players have some sort of tie to their faction— either by being FM's or having strong knowledge of the faction they are representing. Those that wish to join that are newer to the site may choose to be assistants, followers of the resident bandit prince, liaisons, friends, traders, anything! [Dream Consorts](#) are popular, as well, and wholly beneficial.

dream_world	
	
Forum Link	OOC Thread
Type	Play-by-Post , Joint Posts
Faction	Iromakuanhe, though every faction is welcome!
Game Master	ametheliana
Pacing	Twice a week
Number of Players	Fluctuates
Accepting Players?	No
Joining Requirements	Contact Ametheliana

Fort Hajime

[fort_hajime](#) is a boot-camp plot geared for new players and new characters in the [Star Army of Yamatai](#). It is an excellent primer course for players that are unfamiliar with the setting, history, and military


roleplay. The plot offers a highly individualized and personal experience, and is set up to allow new players to advance to a plot ship speedily, after their characters graduate.

fort_hajime	
Forum Link	N/A (In Open Roleplaying)
Type	Play-by-Post
Faction	Yamatai Star Empire
Game Masters	GM: Ametheliana Co-GM: immortal_cyan
Pacing	Fast-Paced, 1-2 Days
Number of Players	1
Accepting Players?	No
Joining Requirements	Talk to Ametheliana or immortal_cyan on SARP or Discord

Aquila Flight

Finally the flight has returned... Aquila has risen from the ashes after a year of backdoor politics and underhanded schemes grounded the flight. However, they are but a shell of what they once were. Will the Aquilas be able to claw their way back to the top or will they take their last breath?

Aquila Flight is an Ace Combat inspired plot where you take the role of fighter jock in the Nepleslian Star Navy.

aquila_flight	
	
Forum Link	https://stararmy.com/roleplay-forum/index.php?forums/aquila-flight.303/
Type	Play-by-Post
Faction	Nepleslia
Game Master	Gunhand4171
Pacing	once a week
Number of Players	5
Accepting Players?	No
Joining Requirements	16+

Ragnarok


Ragnarok is an independent plot based around the humble beginnings of the Private Military Corporation (PMC) Ragnarok. The players will shape how Ragnarok grows.

Ragnarok	
Forum Link	OOC Ragnarok
Type	Play-by-Post
Faction	Independent
Game Master	Gunhand4171
Pacing	Moderate (every 5 days)

Ragnarok	
Number of Players	(5)
Accepting Players?	No
Joining Requirements	Just PM Gunhand4171 or ask on the OOC

YSS Wyvern

The YSS Wyvern is a vessel operating under the [Star Army Military Police](#) and all her crewmembers are inducted into the [investigator](#) as well as their chosen specialty. Their missions include reclaiming mutinied ships, running down deserters, Yamatai/Elysia border patrol, raiding terrorist cells, detective work, planetary policing, VIP escort and most importantly anti-espionage - perhaps even anti-corruption work - as well as all the duties of a normal Star Army warship.

yss_wyvern	
	
Forum Link	Forum
Type	Play-by-Post
Faction	Yamatai Star Empire
Game Master	ethereal
Pacing	Monthly posting minimum
Number of Players	6
Accepting Players?	Np
Joining Requirements	N/A

Knights of Asteria

The Azalea Free Company of Asteria, led by none other than Creature and his group of aberrant and rag-tag lieutenants, is an Asterian free company motivated by their desire for knightly honor, a roof over their heads, basic necessities, and a lover's embrace! Throughout their adventures, they will fight unscrupulous bandits, hell-bent armies, and all manner of existential dangers to Asteria. Regardless of whether or not they emerge victorious in these encounters, the men and women of the Azalea are united in their will and purpose!

knights_of_asteria	
Forum Link	Knights of Asteria
Type	Play-by-Post
Faction	asteria
Game Masters	GM: tony Co-GM: immortal_cyan
Pacing	Fluid, Plot is JP-based
Number of Players	7
Accepting Players?	No
Joining Requirements	18+, PM tony on SARP or Discord


ISC Lindorm

[isc_lindorm](#) is a [roleplaying](#) plot created Nov 4, 2017 by [GM kim](#). Operation Radiant Serpent launches deep into an unknown operational environment to investigate the growing threat of the [Valmet Self Governing Colonial Region of the Colonial Pact \(VSGCR\)](#) nestled beneath the Chen Nebula. A crew of undercover [Star Army Intelligence](#) Operatives pose as [Oshima National Industries](#) contractors aboard the ISC Lindorm to gather intelligence on the PACT on the surface of Helka-Alpha II and try to maintain their cover without being discovered by the PACT's intelligence agencies. Spies, intrigue, and cultural misunderstandings abound.

isc_lindorm	
	
Forum Link	ISC Lindorm Forum
Type	Play-by-Post / Joint Post
Faction	Yamatai Star Empire
Game Master	kim
Pacing	At least 1 post per week following a GM post; or JP
Number of Players	4 + GM
Accepting Players?	No, see Crew Roster and Available positions
Joining Requirements	18+, active love of puzzles and willingness to face a mental challenge

HMS Nemesis

A 6th rate Frigate in the Royal Navy of Ersetu, the Nemesis patrols the northern trade lanes of Ersetu space, hunting pirates and seeking prize money and glory among the stars.

hms_nemesis	
	
Forum Link	OOC Thread
RP Type	Play-by-Post
Faction	Constitutional Dominion Of Ersetu
Game Master	gunsight1
Pacing	Requires a post every week
Number of Players	8
Accepting Players?	No
Joining Requirements	Talk to gunsight1

Song of Whitemeadow

It is a spiritual successor to [Scythe](#).

A charter was granted to one of the Mikado's nephews; Lord Anise Whitemeadow was given land holdings on the new planet to found an outpost and begin to colonize the new holding with a mind for turning it into a rich resource for the expanding state. Colonists of all sorts piled upon the ASV Deluge, a converted


civilian cruise liner, to stake their claims and make their way upon truly unclaimed land.

But Whitemeadow, who is still quite close to his minority, is a fledgling at best, and like the colony he and his founding Knights and Retainers must grow to brave the unknown hills and valleys of their new home with wisdom and courage, proving themselves, in the Asterian way, "Noble by prowess, brave and true," as the fate of a world and the success of the colony rests in the attempt.

whitemeadow	
Forum Link	The Scythe
Type	Play by Post
Faction	- asteria - Morioka no Yousai
Game Master	gallant
Pacing	Flexible: See plot page.
Number of Players	5
Accepting Players?	No
Joining Requirements	18+


Su'kan

[sukan](#) follows [arta](#) and her unit of [Rapid Reaction Force](#) and civilians as they arrive to investigate a new joint colony that features different species. The world has mysteriously stopped communicating. But something dark lurks on the little colony. Can they survive the terror that lurks in space? Or in themselves?

Sukan	
	
Forum Link	Su'Kan Forum
Type	Single Posting
Faction	gartagen_union
Game Masters	tony , GrammarPaladin - CoGM
Pacing	Fast: Single post, when ever is necessary
Number of Players	6
Accepting Players?	No
Joining Requirements	PM tony

HMS Harleach Castle

A 2nd rate Line of Battleship in the Royal Navy of Ersetu

hms_harlaech_castle	
	
Forum Link	OOC Thread
RP Type	Play-by-Post
Faction	Constitutional Dominion Of Ersetu

hms_harlaech_castle	
Game Master	gunsight1
Pacing	Requires a post every week
Number of Players	6
Accepting Players?	No
Joining Requirements	Talk to gunsight1

Crimson Corsairs

The Crimson Corsairs continues the story of several marines from the NSS Sledge Mama as they leave the military and rejoin civilian life. As pirates. However, events far outside of their control conspire to pull them, kicking and screaming, right down the rabbit hole as events on the national scale slowly but inevitably come to a head. What starts out as a simple job will quickly spiral into a story concerning the fate of interstellar empires.

crimson_corsairs	
-	
Forum Link	Right Here!
Type	Play-by-Post
Faction	asteria
Game Master	Cadetnewb
Pacing	3-5 Days
Number of Players	5
Accepting Players?	Totally
Joining Requirements	PM Cadet

YSS Sakishima

The [YSS Sakishima](#) ND-S10-577 is a [Chiaki-class \(1B\) Escort Destroyer](#) commissioned and assigned to the Tenth Standard Fleet in early YE35. While possibly the least important ship in the navy she set forth with her small and unique crew for many adventures on the far edge of Yamataian space.

YSS Sakishima	
	
Forum Link	YSS Sakishima

YSS Sakishima	
Type	Play-by-Post
Faction	Yamatai Star Empire
Game Master	paladinrpg
Pacing	Requires a post once every week
Number of Active Players	6
Accepting Players?	Yes
Joining Requirements	18+, Contact Paladinrpg

Squad Thirteen: "Unluckies"

Squad Thirteen is perhaps the unluckiest squad in the Fifth Fleet. As part of First Division, Fourth Company, Second Platoon, its immediate predecessors were all annihilated in combat...and in one particularly unfortunate instance, out of combat. As a result of this terrible curse, those of Squad Thirteen, the "Unluckies", can expect to see the Good, the Bad, the Ugly and the downright Weird sides of military life.

squad_13	
	
Forum Link	5th Fleet
Type	Play-by-Post
Faction	Yamatai Star Empire
Game Master	Cadetnewb
Pacing	3-5 Days
Number of Players	6
Accepting Players	Sorry!
Joining Requirements	Ask Cadet

YSS Ryūjō

Attached to the 9th Fleet, the YSS Ryūjō that boasts is a remarkably diverse crew. The Ryūjō is a cruiser assigned to retaking planets and hunting down pirates and raiders, while at the same time investigating a mysterious group of individuals intent on their own destruction.

yss_ryujo



Forum Link	Ryūjō
Type	Play-by-Post
Faction	Yamatai Star Empire
Game Masters	Navian
Pacing	One post per week
Number of Players	4-6
Accepting Players?	No
Joining Requirements	Contact Navian

Black Knights

Princess Kotori's uncanny victories bring about troubling questions about her true loyalties - questions [Star Army Intelligence](#) wants answered. To that end, a select few are chosen to watchfully attend her, while another group of former [YSS Miharū](#) crewmembers warily cover her back. Is success merely its own curse? Or might some dark agenda truly result from Kotori's ambitions?


Black Knights



Forum Link	Black Knights
Type	Play-by-Post
Faction	Yamatai Star Empire
Game Master	fred
Pacing	Speed floor of once a week
Number of Players	4
Accepting Players?	Not at this time.
Joining Requirements	18+, contact Fred.

Task Force Inquisition

Inquisition has been running in some form since December 29, 2015. [Task Force Inquisition](#) is a [battlegroup](#) dispatched to explore and conquer whole worlds that have been left unmonitored along Yamatai's South-East Frontier. The plot is combined arms - space, air and land battles are all options to choose from. Duel in [fighters](#), battle in [power armor](#), [bomb](#) fortresses, deploy [artillery](#) and [tanks](#), [board](#) a vessel, command on a [ship](#). This plot was formed by merging [two others](#) for combined arms potential and is run by two experienced GMs.

inquisition	
	
Forum Link	Inquisition Subforum
Type	Play-by-Post
Faction	Yamatai Star Empire
Game Masters	Ethereal and PaladinRPG
Pacing	Every 4 days
Number of Players	12 Players
Accepting Players?	YES
Joining Requirements	PM Ethereal or PaladinRPG

Non-Canon

The plots below were not part of the Star Army setting.

Plot	GM	Type	Notes
D&D	Gabriel	D&D 3.5	
Pathfinder: The Depths of Golarion	Gallant	Core Pathfinder	

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