

# Leadership

These articles pertain to leadership positions on Star Army.

1. [gamemaster](#)
  1. [Apply to Become A Game Master](#)
  2. [plot audit](#)
  3. [enemy units](#)
  4. [Damage Estimation Guide](#)
  5. [extrasensory perception](#)
  6. [generators](#)
2. [factions](#)
  1. [military buildup limitations](#)
  2. [practical fleet management for multi-plot communities](#)
  3. [sim\\_groups](#)

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Last update: **2023/12/20 15:51**

