

Leadership

These articles pertain to leadership positions on Star Army.

1. [game master](#)
 1. [Apply to Become A Game Master](#)
 2. [being a game master](#)
 1. [plot audit](#)
 2. [enemy units](#)
 3. [Damage Estimation Guide](#)
 4. [extrasensory perception](#)
 5. [generators](#)
2. [Faction Manager](#)
 1. [military buildup limitations](#)
 2. [practical fleet management for multi-plot communities](#)
 3. [sim_groups](#)

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