

Creating a Character

This guide will help you create a character to play in the Star Army setting. It is focused on making a character page on the wiki for your character and getting that wiki page approved as part of the site's [Canon](#). Note that characters do not have to be on the wiki to appear in Open Roleplaying Forum threads, but for elsewhere in Star Army RP, they do.

Choose Your Faction

Check out the nations of the Star Army universe and find one that suits your character concept. In SARP, most of the playable factions try to avoid actual wars with other playable factions. Joining a faction is not required. If you want to blaze your own trail, see the [Guide to Independent Characters](#). It's also possible to make your own faction (covered in [Guide to Factions](#)).

Major factions: Characters in the military in one of the major factions (eg [star_army_of_yamatai](#) or [military](#)) are usually easiest to play because they get the most resources and plots to be in (after all, it is a military themed RP).

Minor factions: There's also great variety of lovingly-crafted smaller factions in the SARP that are desperate for players. To experience Star Army better, consider making a second character in a different faction than the first and perhaps some of the less-common species a try. For smaller factions, it's a good idea to contact their faction manager for guidance. Note that SARP has been running for a long time, so factions' managers may have disappeared. If there is no obvious active person running a faction, you can get help with it from the site admin (Wes) instead.

Grab a Veteran?

It might help if you get the attention of one of the other Star Army members that can help you as you work on writing up your character. Why not find somebody in the [chat room](#) who can provide character advice and/or recommendations of RP threads to join? A faction manager or game master from your chosen faction can be a great resource to help you make your character because they're experts on Star Army lore. Doing this also helps you build a relationships with other community members.

Finding an RP

Try to figure out what plot you're aiming for and build a character that fits. Before you make your character, if possible, do a little background reading on the role-play and get an idea of which plot you want to join. A *plot* in this case refers to an ongoing role playing group. In the Star Army RP, these are often on starships. Since a plot has an existing GM, story, and characters, there will be people and characters immediately available to interact with. You can find ongoing roleplay plots using the [List of Active Plots](#).

Tip: You don't have to join an existing RP. You can also make your own roleplay threads; just remember, it's up to you to find players for those!

It Doesn't Need To Be Perfect

Our goal is to help you get into the RP quickly and smoothly. Our wiki is very deep. Don't drown in it by getting overwhelmed by obscure details. Much of the background and history presented in this wiki is not strictly necessary for creating a character. Just focus on making a character you like.

It's okay to submit an imperfect biography; if adjustments are needed, other members will help you tweak your character to fit the setting during the character's review. The best way to avoid mistakes is to get another member to help. Make friends!

Character Templates











- [Character Template & Instructions](#) (for forums)
- [standard_character_template](#) (wiki)



Specific Guides

These are creation guides written specifically for each species, giving you the all details you need when you make your character.

Main Species

These core species are recommended for new players because these races have a wide playerbase and a variety of plots to choose from.









Chibi Art	Creation Guide	Species	Faction	Description
	Create a Nekovalkyrja	Nekovalkyrja: NH-33	 Yamatai Star Empire	Exclusive to Yamatai's military, the Nekovalkyrja (pronounced Nay-ko-wul-ku-ree) are an all-female race of bio-engineered cat-eared warriors that make up the bulk of the Star Army of Yamatai . Being a Nekovalkyrja is an exploration of what it means to be a person, what it means to be a soldier, and following a woman's transition from a mass-produced killing machine to becoming a unique and whole individual.
	Create a Yamataian	Yamataian: Minkan	 Yamatai Star Empire	Another artificial race (and cousins to the Nekovalkyrja), Yamataians make up most of the civilian populace but are also common in Yamatai's military. They're like humans , but better, and with much more customization options.
	Create a Nepleslian	Nepleslian, Human, ID-SOL, Jiyuuian, Geshrin	 Democratic Imperium of Nepleslia	Nepleslians are mostly human, but might have mutant, alien, or ID-SOL DNA mixed in, as well as cybernetics. Mostly male, Nepleslians are known for their love of guns, alcohol, and pretty much vice in general.
	hidden_sun_clan	Qaktoro Tula	 hidden_sun_clan	Feline aliens whom after centuries of hiding and salvaging have emerged to take their place in the sector.
	Create a Neshaten	Shukaren Myleke	 kingdom_of_neshaten	After a terrible Civil War nearly causes their race to become extinct, the Neshaten have spent the past seven hundred years rebuilding their civilization, and are ready to see what is out there in the universe... knowing full well that races, both allies and foes, await them.








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	Create a Lorath		 lorath_matriarchy	A winged humanoid species, Lorath originate from their homeworld of Lor. Lorath society is known for adhering to a theocratic basis for order, a eugenically engineered caste system, a penchant for reckless technological advancement, and a Matriarchal authority structure. the Lorath Matriarchy functions as a whole for the purposes of advancing their society, adhering to worship, and furthering the agenda of their people through the guiding leadership of their clan elders, caste leaders, and royal caste placed at the forefront of the Matriarchy's ambitions to reclaim their sense of security which was shattered by their forced introduction into the interstellar stage at the hands of the Yamatai Empire.

Most species also have the option of joining [origin_industries](#) or being [independent](#).

Alternate Species

These are less-frequently-used species that are available to play, but are less supported due to low faction activity or other issues.

Chibi Art	Creation Guide	Species	Faction	Description
	Create a Gartagen	gartagen	 government	The Gartagens are a proud tribal/warrior race from the uncharted regions of the sector.
	Abwehrans	Abwehrans	 abwehran_star_empire	A humanoid, heavy-gravity species with a long history of warfare. Males have four arms.  Note: Currently under revision, red links maybe found. 
	Create an Elysian	Elysian	 Yamatai Star Empire	Winged and cultured, Elysians live within Yamatai and its neighbors. Elysians can join the Star Army of Yamatai or Nepleslian military .

Chibi Art	Creation Guide	Species	Faction	Description
	Create an Iromakuanhe	people	 iromakuanhe_astral_commonwealth	The people are a race of humanoids with advanced biotechnology who join their bodies to living machines, including great organic starships and the powerful VANDR biomecha. Newcomers to the galactic scene, they find themselves splintered and fractious compared to the great empires of the Core Systems. Created by Exhack .
	freespacers	freespacers	 the_free_state or  Democratic Imperium of Nepleslia	A race of nomadic space people.
	separa_shan	Separa'Shan	 Yamatai Star Empire	These Lamia-like people come from one of Yamatai's many member worlds.

Additional Minor Species

- [Create an Azorean](#)

General Guides

These are general guides. Please use the species-specific guides above instead if possible.

- [android](#)
- [anthro](#)
- [general](#)
- [Character Skill Areas](#)
- [Female Body Measurements](#)
- [species](#)
- [inventory](#)
- [Character Adoption](#)

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