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# Creating a Character

This guide will help you create a character to play in the SARP.

Start with the [Character Template](#) open in a separate tab or window and fill it in as you go.

## Choosing A Faction

Characters in the military in one of the major factions (eg [star\\_army\\_of\\_yamatai](#) or [military](#)) are usually easiest to play because they get the most resources and plots to be in (after all, it is a military themed RP). But there's also great variety of lovingly-crafted smaller factions in the SARP that are desperate for players! To experience Star Army better, consider making a second character in a different faction than the first and perhaps some of the less-common species a try!

## Have a Plot In Mind

**Try to figure out what plot you're aiming for and build a character that fits.** Before you make your character, if possible, do a little background reading on the role-play and get an idea of which plot you want to join. A *plot* in this case refers to an ongoing role playing group. In the Star Army RP, these are often on starships. Since a plot has an existing GM, story, and characters, there will be people and characters immediately available to interact with. You can find ongoing roleplay plots using the [List of Active Plots](#).

Other types of characters are available, and joining a plot is not required. If you want to blaze your own trail, see the [Guide to Independent Characters](#).

## Stay Focused

**Our wiki is very deep. Don't drown in it.** Our goal is to help you get into the RP quickly and smoothly. Much of the background and history presented in this wiki is not strictly necessary for creating a character. Just **focus on making a character you like**. It's okay to submit an imperfect biography; if adjustments are needed, other members will help you tweak your character to fit the setting during the character's review.

## Specific Guides

These are creation guides written specifically for given races.

## Main Species



*Recommended for new players because these races have a wide playerbase and a variety of plots to choose from*






	Creation Guide	Species	Faction	Description
	<a href="#">Create a Nekovalkyrja</a>	<b>Nekovalkyrja:</b> NH-33 NH-29	 <a href="#">Star Army of Yamatai</a> ( <a href="#">Yamatai Star Empire</a> )	Exclusive to Yamatai's military, the Nekovalkyrja (pronounced Nay-ko-wul-ku-ree) are an all-female race of bio-engineered cat-eared warriors that make up the bulk of the Star Army of Yamatai.
	<a href="#">Create a Yamataian</a>	<b>Yamataian:</b> NH-31 NH-22C Geshrin	 <a href="#">Yamatai Star Empire</a>	Another artificial race (and cousins to the Nekovalkyrja), Yamataians make up most of the civilian populace but are also common in Yamatai's military.
	<a href="#">Create a Neplesian</a>	Neplesian or ID-SOL	 <a href="#">Star Military</a> ( <a href="#">Democratic Imperium of Neplesia</a> )	Neplesians are mostly human, but might have mutant, alien, or ID-SOL DNA mixed in, as well as cybernetics. Mostly male, Neplesians are known for their love of guns, alcohol, and pretty much vice in general.
	<a href="#">Create a Gartagen</a>	gartagens	 <a href="#">government</a>	The Gartagens are a proud tribal/warrior race from the uncharted regions of the sector.

Most species also have the option of joining [origin\\_industries](#) or being [independent](#).

## Alternate Species

We suggest joining one of these smaller factions for your second character.

	Creation Guide	Species	Faction	Description
	<a href="#">Abwehrans</a>	Abwehrans	 <a href="#">abwehran_star_empire</a>	A humanoid, heavy-gravity species with a long history of warfare. Males have four arms.
	<a href="#">Create an Elysian</a>	Elysian	  Elysians may now join the <a href="#">Star Army of Yamatai</a> or <a href="#">Neplesian military</a>	Winged and cultured, Elysians live within Yamatai and its neighbors.

	Creation Guide	Species	Faction	Description
	Create an Iromakuanhe	people	 iromakuanhe_astral_commonwealth	The <a href="#">people</a> are a race of humanoids with advanced biotechnology who join their bodies to living machines, including great organic starships and the powerful VANDR biomecha. Newcomers to the galactic scene, they find themselves splintered and fractious compared to the great empires of the Core Systems. Created by <a href="#">Exhack</a> .
	freespacers	freespacers	 the_free_state or  Democratic Imperium of Nepleslia	A race of nomadic space people.

### Additional Minor Species

- [Create an Azorean](#)
- [Create a Lorath](#)
- [Create a Separa'Shan](#)
- [Create a Neshaten](#)

## General Guides

- [general](#)
- [Character Skill Areas](#)
- [Female Body Measurements](#)

## Character Templates

- [Character Template](#) for wiki (with links)
- [NPC Template](#)
- [standard\\_wiki\\_biography\\_template](#) (manual formatting)
- [npc\\_template](#) (manual formatting)
- [anonymous\\_character\\_art](#)

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