New Players - Character Creation - Plots - Military Equipment - Starship Classes - Small Craft - Vehicles - Mecha and Power Armors - Firearms and Gear - Medicine - Misc Items - Characters - Organizations - Species - Star Systems - Space Map

Creating a Character

This guide will help you create a character to play in the SARP.

Our goal is to help you get into the RP quickly and smoothly. Although you should read through the character creation guides and linked articles, much of the background and history presented in this wiki is not strictly necessary for creating a character. If the Star Army universe seems too big, just remember that *you don't have to know everything* to get started. Skip the intricate details as necessary and just *focus on making a great character that you like* and that makes sense. Don't stress the fine points too much; you can pick them up along the way as you roleplay. If there are some specifics you want to include, do so, but know that you might have to correct them if there's a clash with the established setting (historic events, etc).

It's okay to submit an imperfect bio so don't stress out trying to know everything. Since all characters are reviewed before approval, other members will get to see your bio and help you tweak your character if needed.

Start with the Character Template open in a separate tab or window and fill it in as you go.

First Character: Join A Major Faction

We strongly suggest your first character serve in the star_army_of_yamatai or military; this is the best way for you to get a feel of the Star Army universe. Characters in major factions are usually easiest to play because they get the most resources and guidance and the most adventures and plots to be in (after all, it is a military themed RP).

Second Character: Join A Smaller Faction

There's a great variety of lovingly-crafted smaller factions in the SARP that are desperate for players! To experience Star Army better, consider making your second character in a different faction than the first and perhaps give some of the less-common species a try!

Have a Plot In Mind

A plot refers to an ongoing role playing group. In the Star Army RP, these are often on starships. Since a plot has an existing GM, story, and characters, there will be people and characters immediately available to interact with. You can find ongoing roleplay plots using the List of Active Plots. Try to figure out what plot you're aiming for and build a character that fits.

Other types of characters are available, and joining a plot is not required. If you want to blaze your own trail, see the Guide to Independent Characters.

Specific Guides

These are creation guides written specifically for given races.

Main Species

😬 *Recommended for new players because these races have a wide playerbase and a variety of plots to choose from*

	Creation Guide	Species	Faction	Description
☒	Create a Nekovalkyrja	**Nekovalkyrja:** NH-33 NH-29	☒ Star Army of Yamatai (Yamatai Star Empire)	Exclusive to Yamatai's military, the Nekovalkyrja (pronounced Nay-ko-wul-ku-ree) are an all-female race of bio-engineered cat-eared warriors that make up the bulk of the Star Army of Yamatai.
☒	Create a Yamataian	**Yamataian:** NH-31 NH-22C Geshrin	☒ Yamatai Star Empire	Another artificial race (and cousins to the Nekovalkyrja), Yamataians make up most of the civilian populace but are also common in Yamatai's military.
☒	Create a Nepleslian	Nepleslian or ID-SOL	☒ Star Military (Democratic Imperium of Nepleslia)	Nepleslians are mostly human, but might have mutant, alien, or ID-SOL DNA mixed in, as well as cybernetics. Mostly male, Nepleslians are known for their love of guns, alcohol, and pretty much vice in general.

Most species also have the option of joining origin_industries or being independent.

Alternate Species

We suggest joining one of these smaller factions for your second character.

	Creation Guide	Species	Faction	Description
☒	Abwehrans	Abwehran	☒ abwehran_star_empire	A humanoid, heavy-gravity species with a long history of warfare. Males have four arms.
☒	Create an Elysian	Elysian	☒ ☒ Elysians may now join the Star Army of Yamatai or Nepleslian military	Winged and cultured, Elysians live within Yamatai and its neighbors.

	Creation Guide	Species	Faction	Description
![x]	[Create a Gartagen](#)	[gartagens](#)	![x] [government](#)	The Gartagens are a proud tribal/warrior race from the uncharted regions of the sector.
![x]	[Create an Iromakuanhe](#)	[people](#)	![x] [iromakuanhe_astral_commonwealth](#)	The [people](#) are a race of humanoids with advanced biotechnology who join their bodies to living machines, including great organic starships and the powerful VANDR biomecha. Newcomers to the galactic scene, they find themselves splintered and fractious compared to the great empires of the Core Systems. Created by [Exhack](#).
![x]	[freespacers](#)	[freespacers](#)	![x] [the_free_state](#) or ![x] [Democratic Imperium of Nepleslia](#)	A race of nomadic space people.

Additional Minor Species

- [Create an Azorean](#)
- [Create a Lorath](#)
- [Create a Separa'Shan](#)
- [Create a Neshaten](#)

General Guides

- [general](#)
- [Character Skill Areas](#)
- [Female Body Measurements](#)

Character Templates

- [Character Template](#) for wiki (with links)
- [NPC Template](#)
- [standard_wiki_biography_template](#) (manual formatting)
- [npc_template](#) (manual formatting)
- [anonymous_character_art](#)

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