

Thaurgon Garrison

The Garrison encountered by the [yss_aeon](#) is a typical one used by the [Thaurgons](#) on [AX-03 I](#).

The Garrison is divided into three sectors.

Perimeter

The perimeter is a wide wall that surrounds the Garrison. This garrison due to its size has a six sided wall with two gates on this one due to it being a small one. Larger ones would have more walls and entrances, or consist of multiples that are connected. The top of the wall allows the soldiers to walk and have a barricade to use for cover. There are fire points where mounted weapons are maintained. The perimeter also has a number of emitters which allow a shield to be produced to protect the garrison. Each section of the wall produces a shield independent of the others. This allows one section to lower so that personnel may exit or enter.

Ready Area

This area is just inside the perimeter. It is where vehicles are kept, and on duty soldiers stay unless training. The ready area also has areas where the Thaurgon can practice their personal combat or their weapon drills.

Core

The Core makes up the majority of the Garrison. The Core consists of the Command structure, which has the communications, command building, and the medical facility. The barracks where the soldiers are bivouacked. Next to the barracks is the fitness and training building. The dining facility is adjacent to the F&T building. Under the core is the anti-matter reactor and shield generators.

Along the walls of the core are produce pods which grow algae and fungi for the Thaurgons. Depending on environment, a garrison will have a small grove for fruit bearing plants within. In peaceful areas, additional groves are created outside of the garrison.

There is a shuttle landing pad, and normally at least one starship landing pad in the core.

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