

# Neshaten Vehicle-Based Weapons

The items listed here are those found used on [Neshaten](#) military vehicles, such as tanks, infantry fighting vehicles, etc. Civilians can't own these weapons by themselves.

Weapon	Type	Damage or Ammunition <sup>1)</sup>	Used on
<a href="#">Mark One "Magma" Plasma Cannon</a>	Anti-tank	Tier 8 or Tier 9, Medium Anti-Mecha or Heavy Anti-Mecha (  <b>Fix Me!</b> : Staff needs to determine which)	Tanks
<a href="#">Mark One Tri-Mounted Laser Turret</a>	Anti-infantry	Tier 2, Medium Anti-Personnel	Tanks/APCs
<a href="#">Kurosha Anti-Infantry Turret</a>	Anti-infantry	Tier 2, Medium Anti-Personnel/PDR 0	Tanks/APCs/ <a href="#">My'leke Universal Module</a>
<a href="#">Mark X Burster Assault Cannon</a>	Anti-fortification	DN99 'Killer' K.E.P. Tier 8 or Tier 9, Medium Anti-Mecha or Heavy Anti-Mecha (  <b>Fix Me!</b> : Staff needs to determine which)/Tier 9, Heavy Anti-Mecha	Tank Destroyers and Siege Vehicles
<a href="#">Juy'uen Pulse Laser Cannon</a>	Anti-infantry	Energy Based, Tier 2, Medium Anti-Personnel	Ground Recon Vehicles
<a href="#">HN-10-K Plasma Blaster Cannon</a>	Anti-Infantry/Armour	Energy Based, Damage varies	Tanks, Starfighters, Gunships

<sup>1)</sup>

If it uses multiple types of ammo, provide a link

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