

# Neshaten Missile-Based Weapons

This article lists all missile weapons used by the [Kingdom of Neshaten](#). Each weapon can be designed either to operate in a specific turret mount or in multiple through the use of [Universal Turret Mounts](#). Some weapons can be used by civilians, others can't.

Technology	Specifics	Turret Types	Civilian Authorized <sup>1)</sup>
<a href="#">henstro_ken_light_missile_turret</a>	Anti-fighter/Ship	Light, Medium, and Heavy	Yes
<a href="#">Mark 1 Rele'vance Missile Turret</a>	Anti-fighter, Anti-ship	Light, Medium, and Heavy	Yes

Listed below are the types of warheads that can be found used by missile turrets.

Missile Technology	Warhead Type	Turret Type	Civilian Authorized <sup>2)</sup>
<a href="#">Neshaten Concussion Missiles</a>	Kinetic Impact Warhead	Light, Medium, Heavy	Yes
<a href="#">Type 1 Nuclear Missile</a>	Wide-area denial Warhead	Medium and Heavy	No
<a href="#">lk_10_photothermal_missile</a>	Light-sensitive Warhead	Light, Medium, and Heavy	Yes
<a href="#">Type 1 Explosive Missile</a>	Explosive	Light, Medium, and Heavy	Yes

<sup>1)</sup> ,

Must have combat license

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