

SVN Furi'ken Rules and Operating Procedures

This page has in-character and out-of-character rules for the [SNV Furi'ken](#).

Schedules

- Wake up, clean cabin
- Get ready for the day, get in uniform
- Have breakfast, all crew in cafeteria
- Crew meeting, talk about daily activities
- Crew commit to their individuals duties
- Lunch
- Training exercises, ship drills, mission drills
- Dinner
- Ship cleaning
- Sleep

Rules of the Ship

- Always respect the chain of command.
- Never disrespect an officer, always add -sah or -mah to the end of their name if not addressing by rank.
- Always treat your fellow crewmen with the same level of respect you would want to be treated with.
- Keep the ship clean and maintain all hardware.
- Always be careful when handling power crystals, wear gloves, treat them gently!
- Smoking is allowed, but only in specific areas of the ship. Engineering, Armory, Medical, and the Bridge are off-limits to smoking.
- Drinking is forbidden, as it can interfere with a person's ability to do their job.

OOO Rules

- If you don't understand what is going on, then ask the [Game Master](#).
- Try and play nice please, arguing amongst one another and fighting gives the [GM](#) a real headache!
- When a player survey is sent out, please respond to it, it may effect your roleplay experience!
- Try and keep on top of any current changes to the plot, if you have to go away for whatever reason, let the [GM](#) know please.
- Please try and post at least once a week, in order to keep the plot moving. Or post when the plot permits.
- If a post isn't made after two weeks, then the character might be transferred to Furi'kens supply ship, the NSV Mana'kens.

OOC Notes

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