

Neshaten Weapons Armory

The [Neshaten](#) Armory is where all manner of weapons and armor, along with explosives, are stored for safe keeping and where the crew may easily access those items during times of need.

The armory is designed out of reinforced titanium with a triple layer of [Crynatorium](#) for protection.

Depending on the size of the ship or station, the armory can be either one or two decks tall. Traditionally, heavy weapons are stored alongside personnel weapons, which means an armories first and second deck will have both so that people entering from the top don't have to go to the bottom deck to get a heavy weapon and vice-versa.

Special weapons, such as those bought by a soldier or a crewmen, are also stored here under a special locking mechanism - requiring the person to use their crystal ID to unlock; this makes it so no one else can use the weapon but that person, however, this mechanism is only available on ships and can be overridden by a ships captain. On stations, this mechanism doesn't exist, due to how easily a weapon needs to be accessed.

When placed on stations, or carriers, the armory has an additional deck to store fighter based munitions. On ships that have torpedo launchers, an armory can be dedicated to the storage of torpedoes. However, armories that are purposed for torpedo storage can only carry a total of ten torpedo's and twenty warheads. This is because shock-absorbent walls are placed in the armory to help dampen any shockwaves that could prematurely set off the warheads.

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