


NAM Plasma Artillery Launcher PAL-01a

Lacking an artillery type weapon on previous models, [NAM](#) has seen it fitting to attach such a weapon on the backline hugging FIRE1. The PAL is shaped like a rectangular box. Although the PAL carries a small generator on its own, it still draws power from the FIRE1 for a much improved firing rate. The PAL excites matter (In this case, Tungsten) into an ionized state, and then launching it magnetically at high velocities. This weapon is angled forward from the back and has to be held with one hand. Use of this weapon when not stationary is greatly discouraged.

- Location: Powered weapon case.
- Purpose: Artillery Fire
- Damage: Tier 8 or Tier 9, Medium Anti-Mecha or Heavy Anti-Mecha ( : Staff needs to determine which)
- Range: 200 KM in Atmosphere. 50M AOE Damage. (Affected by Gravity)
- Rate of Fire: 1 Per 10 Seconds
- Payload: 40 Shots. Can be reloaded via plasma clips stored in the calf weapon slot.

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

https://wiki.stararmy.com/doku.php?id=faction:nepleslia:weapons:plasma_artillery_launcher

Last update: **2023/12/21 04:24**

