

HLS (Heavy Linear Solenoid) Bazooka

The HLS Bazooka weapon is the heaviest of the infantry portable weapons developed for the [So-KM1-1A Graiv VAHIN](#), outstripping both the [LLS Rifle](#)'s single-strike power, and the area saturation ability of the [HLS Rifle](#). The Bazooka is a semi-automatic shell launcher, propelling a light self-guided ferrous alloy shell that contains a repulsor warhead, causing massive bursts of kinetic energy in the target area. Soft targets at the point of impact can be physically ripped apart from the immense forces, while infantry in the distance may be struck by additional shrapnel and knocked off their feet. Harder targets such as aerospace craft, mecha and powered armor will be affected differently, but armor microfractures, metal fatigue and internal frame damage are likely.

The weapon is most effective against static targets or clumped positions because of a lower rate of fire than other armor-portable linear weapons, and is able to be used in 'fire and forget' long-ranged combat tactics because the missiles do not need any additional guidance past the initial designation of a target.

Location: Handheld Purpose: Anti-Vehicle Secondary: Suppression Fire Damage, AoE Tier 7 or Tier 8, Light

Anti-Mecha or Medium Anti-Mecha ( **Fix Me!**): Staff needs to determine which), 10m (40m shockwave)

Range: 20.03 KM Rate of Fire: 60 RPM Muzzle Velocity: 1300 m/s

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