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## **Velcior Type Nose Beam**

Following the tradition of Elysian ships having their central weapon being refered to as a 'nose' weapon, the Velcior Nose Beam is designed to be incorporated onto the front of a shuttle and serves as a weaker and more energy efficient variant of the nose weapons found on other ships and uses the same technology as the Beam Eyes firing a high energy electro-magnetic beam cannon.

**Location:** The 'nose' of the ship. **Primary Purpose:** Anti-fighter. **Secondary Purpose:** Anti-mecha.

Damage: MDR 3 Range: 900,000 miles Rate of Fire: 2 times a second

## **OOC Notes**

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