

Civilian Fusion Engine

See [Abwehran Fusion Engine](#) for inner workings.

Civilian Fusion Engines were designs in AF 260 ([YE 31](#)) for more cost-effectiveness in mind than anything else. It has to have enough acceleration to transport cargo and people at fast speeds, yet needed a lower power requirement. Because of this, most civilian ships have accelerations comparable to Capital Ships or lower, yet have the energy requirements of Escort Warships.

Drive Variation

Accelerations are based on reaching Maximum Attainable Velocity in an hour.

Ship Size	Maximum Attainable Velocity	Maximum Sustainable Acceleration
Small Transports	0.18 c	1528 G
Large Transports	0.14 c	1188 G
Small Craft	0.2 c	1698 G

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