

# Overall Strike Craft Organization

Strike craft are a type of [Parasite Craft](#) used in a variety of military roles depending upon there design. Ranging from fighter craft to even military transports, the Strike Craft has been essential to the [Abwehran Armed Forces \(AAF\)](#) since the days of steam power.

Organizing strike craft, however, only happens with fighters, bombers, and gunships, since transports are just grouped into large pools. Grouped into Squadrons, combat strike craft like fighters and bombers require numbers and skill in combat situations.

## Designations

The same designations are used in all branches of the [Abwehran Armed Forces \(AAF\)](#) that have strike craft. This makes squadron identification extremely simple.

The basic squadron designation goes: *<Fleet/Planet/Legion> - <Type><Squadron#>*.

For example, the 5th Fighter Squadron for the [Ersteflotte](#) would be known as *EF-F05*.

DN	Type	Branch	Description
EF	Fleet	<a href="#">Weltraumflotte</a>	First Fleet
DC	Legion	<a href="#">Assault Legion</a>	1st Assault Legion "Death Corp"
AB	Planet	<a href="#">Schirmherrschaft</a>	Abwehr Luftwaffen
M3	Planet	<a href="#">Schirmherrschaft</a>	Meltra III Luftwaffen
S1	Planet	<a href="#">Schirmherrschaft</a>	Schongebiet I Luftwaffen
S2	Planet	<a href="#">Schirmherrschaft</a>	Schongebiet II Luftwaffen
S3	Planet	<a href="#">Schirmherrschaft</a>	Schongebiet III Luftwaffen
S4	Planet	<a href="#">Schirmherrschaft</a>	Schongebiet IV Luftwaffen
F	Type	-	Fighter Squadron
B	Type	-	Bomber Squadron
G	Type	-	Gunship Squadron
R	Type	-	Reconnaissance Squadron

## Squadron Formation

A typical Abwehran Squadron is made up of fifteen strike craft and eighteen pilots with the extra pilots assigned to take account for workload and attrition. This is broken down into five Tactical elements of three craft with one acting as a Command Element. It is safe to say that a squadron never has all of its strike craft in action at one time except for extreme emergencies.

## Command Element

The Command Element is made up of three Officers: the Commanding Officer, Executive Officer, and Liaison Officer. The first two are obvious, but the final officer is responsible for acting as a mediator between squadrons. Regular contact between squadrons and the Air Group Commander (CAG) or Wing Leader is the Liaison Officer's sole responsibility.

## Tactical Element

A standard Tactical Element is normally comprised of a single Officer (whether commissioned or warrant) and two Enlisted personnel. The leader of each Tactical Element also has a special position in the Squadron and is responsible for the duties surrounding them.

Typically, the commander of the First Tactical Element (1stTAC) is designated as the squadron's Operations Officer. Responsible for aiding the CO with operations planning, the Operations Officer also doubles as Intelligence Liaison with the Carrier/Bases Intelligence Specialist.

Second Tactical Element's (2ndTAC) Leader has the honor of being the squadron's Administrative Chief, which means the Squadron clerk for the most part.

Leader of the 3rdTAC, the Safety Officer works with the maintenance crew and squadron pilots to make sure everyone knows safety protocol. They are also generally disliked because they are responsible for every single training drill in the squadron.

The final standard Tactical Element leader, 4thTAC, is the Logistics Chief. Working with the Quartermasters of a Carrier or Base, the Logistics Chief is responsible for requisitioning supplies for a squadron.

## OOC Notes

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