

# Volkswaffen

When the [Article 20](#) was approved in fourth quarter of AF260 a group of employees that worked for [Kaiserlich Waffenerbauer](#), left the company to start their own. They named it Volkswaffen. Volkswaffen sought out to create now legal weapons and equipment for civilian market. They seek to make good products, that especially offer reliability and sturdiness in harsh conditions. Their weaponry is mainly for hunters, though they aim to help civilians defend themselves as well.

## General Statistics

<b>Headquarters</b>	Maschinenstadt, <a href="#">Abwehr</a> , <a href="#">Jaspis</a>
<b>Chief Executive Officer</b>	Erika Ulmann
<b>Approximate Employee Population</b>	~250,000

## Major Factory Locations

- Main factory and office, [Abwehr](#), [Jaspis](#)
- Secondary factory and office, [schongebiet\\_iii](#)

## Product Lists

- [Self-protection](#)
- [Volkswaffen's Hunting Weaponry](#)
- [Volkswaffen's Melee Weaponry](#)

## Primary Customers

- Inhabitants of [Abwehran Star Empire](#)

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