

# Anti-Neutron Beam Turret

The Anti-Neutron Beam Turret was designed by [Motoyoshi Fleet Yards](#) in [YE 30](#) for the [Asuka-class Scout](#).

Anti-Neutron Beam Turret	
Designer	<a href="#">Motoyoshi Fleet Yards</a>
Nomenclature	Discontinued Product
Manufacturer	<a href="#">Motoyoshi Fleet Yards</a>
Fielded by	<a href="#">Star Army of Yamatai</a> and <a href="#">United Outer Colonies Peacekeeping Forces</a>
Production	Discontinued Product
Damage Rating	<a href="#">Damage Rating (Version 3)</a> Tier 6 (Shields), Tier 7 (Hull)
Price	Negotiated

## Legacy Product Information

[Motoyoshi Fleet Yards](#) was acquired by the [Yugumo Corporation](#) in [YE 41](#). These systems were deployed in vessels produced prior to that year and have been discontinued. Product Source is currently salvage and stockpiled stock and is no longer being produced. Please contact the [Yugumo Corporation](#) for more information.

## Description

This powerful weapon launches a stream of antineutrons at 99% the speed of light at the enemy. The speed of the particles deals significant damage in itself, to shields and matter, and the non-charged nature of the particle means it goes through certain types of charged shield designed to prevent particle beams, with ease. In addition, the fact they are anti-particles means they annihilate on contact with matter, causing the matter to either explode due to mutual annihilation or destabilize. The turrets have a 360-degree by 150-degree arc.

## Stats

These are the general statistics on this weapon:

- Purpose: Anti-fighter
- Secondary Purpose: Anti-starship
- [Damage Rating \(Version 3\)](#): Tier 6 (Shields), Tier 7 (Hull)Range: 6 million miles (after this any damage dealt with shields will be negligible)
- Rate of Fire: 20RPM
- Payload 50 canisters per turret. More can be produced through onboard fabrication facilities

## Subspace-Encased Variant

A powerful weapon on these most formidable ships is a fusion of the retro-engineering of the minds at KFY and the ingenuity of NovaCorp scientists. KFY supplied the Subspace Encased ‘Tunnelling’ technology stripped and studied from Mishhuvurthyar ships – the technology that allows penetration of distortion and repulsion shielding, and the ignoring of scalar and “hard” shields. NovaCorp supplied the antineutron technology – relying upon their superior mass visa vie positrons and their magnetically neutral state to ensure not only a greater kinetic impact, greater released energy, and also greater range – removing the natural repellent nature of positrons and antiprotons. The technology needed to create antineutrons is somewhat larger and slower than that needed for positrons, but the offsetting factor is the markedly increased damage potential and range of the weapon.

- Purpose: Anti-Starship
- Secondary Purpose: Anti-starship
- [Damage Rating \(Version 3\)](#): Tier 9
- Rate of Fire: 20RPM
- Payload 50 canisters per turret. More can be produced through onboard fabrication facilities

## OOO Notes

- This page was originally made by [Toshiro](#).
- It was approved with the ship it was produced for in this [thread](#) by [Wes](#).
- Page was updated for historical reasons by [Andrew](#) on 1/04/2021.

From:  
<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:  
[https://wiki.stararmy.com/doku.php?id=corp:yugumo\\_corporation:motoyoshi\\_fleet\\_yards:weapons:anti-neutron\\_beam\\_turret](https://wiki.stararmy.com/doku.php?id=corp:yugumo_corporation:motoyoshi_fleet_yards:weapons:anti-neutron_beam_turret)

Last update: **2023/12/21 05:24**

