

# Combined Pulse Cannon

Emitters under the ship's "wings" which fire pulses of and in the "sea of energy" that is space. These pulses can cause aetheric generators to overload, and confuse ZPE-based sensors. At the same time, it also produces an immense electromagnetic pulse and ion bolt. The pulse cannon is designed to cripple other vessels.

- Primary Purpose: Anti-starship
- Secondary Purpose: Anti-mecha/Anti-fighter
- Damage: Moderate
- Range: 3,000 miles
- Rate of Fire: Twice every 15 seconds.
- Payload: Effectively unlimited, so long as the ship provides power.

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