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# C<sub>5</sub>c

The C5c is a modified version of the C5 hull that supports grappling arms and a heavy-lift FTL drive.



## **About the Ship**

The C5c was originally designed to help transport c5b type sensors to their final locations in deep space. It uses the basic hexagonal C5 hull, with four mechanical arms attached to the interior for manipulating objects. The 'reverse' engines have also been angled outward, making them less efficent but also allowing the C5c to reverse without damaging its cargo.

The ship intentionally lacks FTL systems and weapons to cut down on production cost. As such it has to be moved to its final destination by another FTL capable craft.

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C5b		
Class Overview		
Class	C5-0ba	
Manufaturer	usostarorganization	
Mission Specialization	Telescope Array	
General Characteristics		
Туре	Science Ship	
Radius (W/ Antenna)	168 m	
Radius (Body Only)	76m	
Lifespan	15 Years	
Power Source	Hyperspace Taps	
Propulsion		
Sublight	0.25c	
FTL (hyperspace)	.25 ly/min	
Defenses		
Hull Armor	SDR 20	
Shield Capacity	SDR 10	
Shield Threshold	1	
Stealth	N/A	
DRv3	Tier 11 - Medium Starship	
DRv3 Shield Type	Bubble	
Detection		
Optical	Unlimited	
Subspace	.5 LY	

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C5b		
Class Overview		
Thermal	Unlimited	

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### **Appearance**

The C5 has a hexagonal ring as a main body with a large antenna array extending out and behind it from each corner. The sides of the hexagon have thrusters stored in huge size standard star ship cargo containers that are bolted to the hull. In the center of the ship is a hexagonal fuel tank. The front of this fuel tank has a large, padded shield in front to protect it while transporting loose cargo. This fuel tank also has 12 huge cargo containers connected to it which house the ship's electronics and some additional power generators.

Four large mechanical arms are located on the inside of the ship's hull facing forward, with FTL field generating pannels attached to the joints of the arms. Above and below are illuminating lights and short range optical sensors for tracking and catching cargo.

## **History and Background**

The original c5 design was a fairly simple craft that was always intended to be modified and used later for other tasks. The second version of the craft was designed to work with the c5b. The c5b being a large sensor platform without any FTL drive meant for long term use, while the C5C is a tug that can transport the massive sensor long distances.

#### **Deployment**

The C5c has an FTL drive adjusted to carry a large amount of mass, though this comes at the cost of speed, making the C5C quite a bit slower than other craft at FTL speeds. It is largely intended for moving large objects between areas in deep space.

# **Ship Systems**

- Electronics Container x12
- Engine Containers x36

#### Armor

The C5 is built with fairly simple yet sturdy composite materials throughout, with a focus on failing

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gracefully through well protected and redundant systems. For DR rating purposes it is considered in the 'heavy' armor class.

#### **Breadboard**

The Breadboard makes up the main superstructure of the craft. The six panels here contain both power and coolant distribution systems, allowing engineers to punch holes in the external shell to bolt in components to a shared network of power and coolant lines. The volume of this system stores more than enough coolant for the entire ship, which also doubles as reaction mass for the engines.

### **Shields**

The C5c has two fairly basic shield generators located at the top and bottom of the hexagonal main structure. These generators have been adjusted to project a containment field infront of the ship to help keep cargo together and to prevent objects like asteroids from breaking apart during transit. As such, this makes the shields considerably less effective against weapon systems.

### Subspace Sensor

Extending from the corners of the main body of the ship are the subspace antennas. These sensors can track the subspace disruptions usually put out by super-tech such as Aether drives or gravitational manipulation. Like the other sensors on the ship, these are better at viewing objects further away, and are only marginally capable of sensing objects relatively close by with any accuracy.

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