

# Styrling Vervaardiging

Company Statistics	
Established	YE 30
Employees	3750
Associated Factions	Independent, Democratic Imperium of Nepleslia
HeadQuarters	Nepleslia Prime
Nomenclature ID	Sv-
Nicknames	Styrling

## About Styrling

*"The silver lining."*

After the [Universal Protection Act](#), [NAM](#) was no longer able to sell arms and munitions to civilians, and a massive vacuum was left in the market. Founded in early [YE 30](#), Styrling Vervaardiging is a small scale arms manufacturer that hopes to profit from this gap and replace [NAM](#) products that are gradually becoming more and more unavailable to civilian buyers.

Rather than complain over the unavailability of [NAM](#) goods, people would be able to enjoy the high standard Styrling hopes to set on the new market.

The company's goods themselves are intended to showcase the reputation for rugged reliability, famous in Nepleslian designs throughout the last 3 decades of history in known space, and bring forward elegance and sophistication in a completely [Nepleslian](#) manner. Styrling itself specializes in firearms and combat gear, and hopes to diversify into other markets by late [YE 30](#). It has been made clear, however, that Styrling has no intentions of breaking into the military market and replacing [NAM](#) products, as that would be highly detrimental to the security of both enterprises, and the progress made since Nepleslia's independence.

In mid [YE 30](#), Styrling began large scale expansion, settling into a facility some three hundred kilometers north of Prime City, that came to be called Silver City. Connected by a high speed rail system between, the complex would offer thousands of new jobs to people on [Nepleslia Prime](#), and might very well turn into a another settlement with time.

In [YE 36](#), Foster Styrling officially partnered with his niece, Alexis Kimball-Styrling, to open a branch of the company, Kimball Limited, formerly "Alexis Arms", to more fully integrate with the desires of both its civilian and military clients for weapons modifications, upgrades, and customized gear within the boundaries of the law.

This decision was following the overwhelming uprising against the Mishhuvurthyar during their occupation of the Nepleslian homeworld, where civilian gun-owners played a large part in the city's salvation in [YE 32](#).

Corporate Goals

- To continue the tradition of excellence in Nepleslian firearms.
- To provide civilians with durable and reliable goods at a reasonable price.
- The advancement of Nepleslian technology in directions untaken by NAM
- The promotion of free Nepleslian enterprises.

Divisions

- Administration
- Research and Development
- Manufacture

Assets

Facilities

Prime City, Nepleslia Prime			
Facility		Workers	Status
Prime City Offices (Secondary Administration)		60	Operational
Prime City Factory 01		750	Operational
Prime City Factory 02		750	Operational
Silver City, Nepleslia Prime			
Facility		Workers	Status
Silver City Headquarters		700	Operational
Silver City Research Complex		500	Operational
Silver City Factory 01		750	Operational
Silver City Factory 02		750	Operational
Silver City Factory 03		750	Operational
Silver City Factory 04		750	Operational
Silver City Factory 05		750	Operational
Silver City Factory 06		750	Operational
Silver City HST Transportation		50	Operational
Silver City Testing Range		100	Operational
Silver City Powerplant		400	Operational

Security Forces

Styrling Special Security Division		
Team	Size	Location
Gold 00	30	Prime City Offices
Gold 01	60	PC Factory 01/02
Silver 00	120	Silver City Headquarters/Research Labs

Styrling Special Security Division				
Team	Size	Location		
Silver 01	40	SC Factory 01/02		
Silver 02	40	SC Factory 02/03		
Silver 03	40	SC Factory 04/05		
Silver 04	40	SC Factory 06/ Testing Range		
Silver 05	120	SC HST/Powerplant		

## **Ships**

(None)

# **Products and Components**

## **Weapons**

- [Styrling Auto Twelve](#)
- [Styrling Dart](#)
- [Styrling Man Cannon, .455 Loud Boom](#)
- [Styrling Nova Pistol](#)
- [Styrling 'M43' Nova Rifle](#)
- [Styrling Longbolt](#)
- [Styrling Longbow](#)
- [Styrling Ripshot](#)
- [Styrling Shot 12](#)
- [Styrling Silver Special .45 Caliber](#)
- [Styrling Tactical Assault Rifle](#)
- [Styrling SBS-23 "Nepleslian TV Remote"](#)
- [Gjallarhorn 20mm Grenade Launcher](#)

## **Combat Gear**

- [Styrling Everyday Armor Set](#)
- [Styrling Muur Armor](#)
- [Styrling Malthe Armor](#)
- [High Risk Response Tactical Suit](#)

## **Robotics**

- [Styrling Medewerker](#)

## Materials

- [Steenplast](#)
- [Zwaarblok](#)

## Staff

Foster Kees Stirling [Nepleslian](#), Stirling CEO Personality: Dynamic, focused man with a few odd hobbies. Notes: Dabbles in everything. Appearance: Man in his mid-thirties, lean build, turquoise eyes, short and messy platinum blond hair.

John Skwingleff [Nepleslian](#), Weapons Designer Personality: Easily irritated, mostly just keeps to design work. Notes: Hates bullpup designs. Appearance: Man in his mid-twenties, tall build, green eyes, shoulder-length blond hair.

Raquel Rindal [Nepleslian](#), Defensive Measures Designer Personality: Easy-going, loose, a little eccentric, but not snobby. Notes: Former fashion designer. Appearance: Woman in her early thirties, slightly chubby build, brown eyes, ear-short-but-salon-quality hair.

Lieve Aalmers [Human](#), Director of Human Resources Personality: Calm, helpful and enjoys working with people. Notes: The 'younger' Aalmers twin. Appearance: Woman in her late twenties, light brown hair, blue eyes and distinctly feminine proportions.

Nicoline Aalmers [Human](#), Director of Capital Resources Personality: Calm, very pragmatic and enjoys well-designed things. Notes: The 'older' Aalmers twin. Appearance: Woman in her late twenties, dark brown hair, blue eyes and distinctly feminine proportions.

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