

Super Rocket Gun

The *Super Rocket Gun* is a self-propelled gun-style weapon that shoots specialized rockets equipped with drills that are designed to penetrate enemy armor before detonating. Designed by [Shasta No Sekai](#) for use in its mecha by [Strays](#) of the [Terror Wolf Project](#), This unique weapon is designed for maximum impact, using powerful explosives to inflict severe damage inside the targeted enemy unit.

About the Super Rocket Gun

The Super Rocket Gun uses a combination of powerful explosives and specialized drills to penetrate enemy armor before detonating. The rocket is first fired toward the targeted enemy unit, and once it makes contact, the drill is activated. The drill is designed to penetrate the armor and create a small tunnel, allowing an explosive charge to detonate and penetrate the drill directly into the interior of the armor and enter the enemy unit and cause significant damage.

The weapon features a sophisticated targeting system that allows the operator to aim and fire the weapon with precision. The targeting system uses a combination of advanced sensors and computer algorithms to track and lock onto enemy units, ensuring that the rockets hit their targets with deadly accuracy.

Nomenclature Information

- Year Created: YE 45
- Designer: [Shasta No Sekai](#)
- Manufacturer: [Shasta No Sekai](#)
- Name: Super Rocket Gun
- Type: SPG
- Role: Anti Armor
- Production: Limited
- Nomenclature: Sw-m3-W4502

History

There is no grand purpose or dire need to have spurred the creation of a self-propelled missile gun that shoots questionably ethical or effective breaching drills. In fact it is unclear *who* even designed such a concept.

What *is* known, however, is that the initial plans for the super rocket gun were discovered in [YE 45](#) by a routine system search and formatting by the corporations [Fairy Ai](#). The plans were found in the deleted-files and folders section on an unclaimed terminal with the only other files being found being an incredible amount of old 30's era anime starring mostly slice of life and idol tropes and a poorly coded program-file that when tested made the lights flicker in a specific R&D technicians lab which he claimed

had been bothering him for months regardless of how often he changed the light fixtures.

The weapon concept itself seemed meritable and a test platform was made in [YE 45](#) with a few test rocket drills. It was discovered that by linking them to a Fairy AI the weapon became surprisingly feasible to handle the rangefinding and drill mechanisms. While not the most powerful or useful weapon it was simply too late as the R&D team took an instant liking to it and it was built onto a mech within the month.

The Super Rocket Gun found more widescale usage in [YE 45](#).

Appearance

The Drilling Rocket Gun features a sleek and streamlined design, with a long barrel that houses the specialized rockets in an internal magazine. The weapon's propulsion system is located at the back of the barrel, providing the necessary thrust to propel the rocket toward its target. The weapon is mounted on a sturdy platform that is capable of withstanding the weapon's recoil and the powerful detonation of the rockets.

Discharge Information

- **Muzzle Flash:** Upon firing, the Super Rocket Gun emits a bright white light from the end of its barrel, which rapidly expands into a mushroom-shaped cloud of smoke and flame. The muzzle flash is roughly spherical in shape and can be seen from a distance.
- **Retort:** The Super Rocket Gun produces a loud, high-pitched sound upon firing, resembling a mix of a shotgun blast and a rocket launch.
- **Projectile/Beam Appearance:** The weapon fires a rocket drill that is approximately 1 meter in length and 20 centimeters in diameter. The rocket drill appears as a streak of light as it travels towards its target, leaving a trail of smoke behind it. The rocket drill's head is composed of a hardened explosive material that detonates upon penetrating enemy armor, causing significant damage to the target.
- **Effective Range:** The Super Rocket Gun has a maximum effective range of 4.9 kilometers, beyond which usage becomes impractical.
- **Rate of Fire:** The Super Rocket Gun has a slow rate of fire, capable of firing one rocket drill every 30 seconds.
- **Recoil:** The Super Rocket Gun produces a significant recoil when fired, with the weapon's barrel recoiling backwards and upwards. The recoil pattern is a smooth and steady upward movement, which can be managed by an experienced operator.

Ammunition

- **Ammunition:** [Rocket Drills](#)
- **Purpose:** T-8 heavy anti-mecha
- **Round Capacity:** 120

OOO Notes

Charmaylarg created this article on 2023/04/11 11:48.

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Products & Items Database	
Product Categories	weapons: vehicle mounted
Product Name	SnS Super Rocket Gun
Nomenclature	Nomenclature: Sw-m3-W4502
Manufacturer	Shasta No Sekai
Year Released	YE 45

¹⁾

<https://stararmy.com/roleplay-forum/threads/shastas-world-mech-weapons.70515/#post-438196>

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