2024/05/09 21:31 1/3 OI-W32-1a Magic Hand

OI-W32-1a Magic Hand

A proof of concept designed by Yori Kataoka in an attempt to use graviton technology in a practical manner at the personnel level. And produced by by Origin Defense Manufacturing.

About the OI-W32-1a Magic Hand

The Magic Hand is based on a system Yori Kataoka came up with while planning out features she would like in her own custom made Powersuit. Though it's still not in her ideal form, it was decided that the idea had use and was redesigned as a personnel class device and is being developed with use by police forces and salvage operations in mind.

The device has two primary modes that it operates in. The first being impact mode which operates much like an energy gun, but as the device was not designed as a weapon it has only impact force. The second operation mode is control mode which generates a graviton beam to apply force on objects in 3 dimensional space to allow fairly accurate control of the object if it does not resist.

The device normally has a lock on its maximum force output in control mode so the user will not hurt themselves. However there is an adapter that is inserted into the IHVC slot before the battery that can give off a short range signal to detect when being used within 'arms reach' of a power armor so it can be unlocked. *Note: When using an Impulse power armor the adapter is not needed, instead use the backpack connection system.*

Nomenclature Information

Designer: Yori Kataoka

• Manufacturer: Origin Defense Manufacturing

• Name: Magic Hand

• Nomenclature: OI-W32-1a

• Type: unique

Role: suppression and 'utility'

Length: 11inchesMass: 3pounds

Appearance

The Magic Hand's body is an elliptical cylinder with a large rounded amber lens at one mouth, while the other mouth has a curved handled with several control mechanisms attached to it so the weapon can be operated with the fingers on one hand. On one side of the device there is a small digital display showing the rounds/time left and the force setting

Discharge Information

Last update: 2023/12/21 00:58

- Muzzle Flash: The exposed amber lens emits a soft glow
- Retort: while operating the weapon emits a soft humming like sound
- **Projectile/Beam Appearance:** a translucent yellow pulse in impact mode; a yellow 'beam' appears between device and target for identifying target.
- Effective Range 30meters in Impact; 10meters in control
- Rate of Fire: 2/s in impact mode
- Recoil: slight recoil in impact mode do to gravitational force (a power armor would negate the recoil); In control mode force equivalent to the out put force is applied back at the user.

Ammunition (Or 'Energy Source' if applicable)

- AmmunitionIHVC
- Average DR: 2PRD (Non-penetrative) | control mode generates a graviton beam with upto 225kg force¹⁾
- Round Capacity: 300 rounds in Impact mode; 30seconds in control mode

Weapon Mechanisms

- **Loading:** The handle unclips at one side and is lifted and an IHVC is slid into a slot from the back.
- Mode Selector: A switch on the handle switches from impact and control modes
- **Force Dial:** a dial used to adjust the output the device, locked to a max of 225kgs unless synched to a power armor.
- Firing Modes: Impact: A mode that fires something similar to a concussive blast at a target; Control: A mode that generates a graviton beam to move objects.
- **Weapon Sight:** No sighting mechanisms are present as the device is not meant for typical combat.

Other

Field Maintenance Procedure: Wipe clean after use and make sure lens is clean. Also clean battery compartment to make sure it does not get damaged.

Pricing

OI-W32-1a Magic Hand: 500KS

Replaceable Parts and Components

• External elliptical lens: 20KS

• Internal graviton mechanisms: 100KS²⁾³⁾

• **IHVC:** 30KS

https://wiki.stararmy.com/ Printed on 2024/05/09 21:31

2024/05/09 21:31 3/3 OI-W32-1a Magic Hand

• Power Armor Adapter: 30KS

Optional Attachments

• No attachments at this time

OOC Notes

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Products & Items Database	
Product Name	Magic Hand
Nomenclature	OI-W32-1A
Manufacturer	Origin Industries
Year Released	YE 32

1)

700kg when unlocked

2)

Requires Origin Technician

3)

Price includes service charge

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Last update: 2023/12/21 00:58

