

OI-M1-3108 Ionic Pulse Weapon

The Ionic pulse weapon is a frame scale weapon designed in YE 31 by [Origin Industries](#). A shrunk down version of the [Ionic Pulse Cannon](#), the Ionic Pulse weapon uses an emitter which produces an immense electromagnetic pulse and ion bolt. These pulses can cause aetheric generators to overload, and confuse ZPE-based sensors. The Ionic pulse cannon is designed to cripple other powered frames and fighters. Note that this weapon does not pierce shields over its own damage rating.

Primary Purpose: Anti-Mecha **Secondary Purpose:** Anti-fighter **Damage:** Tier 5 or Tier 6, Medium

Anti-Armor or Heavy Anti-Armor ( **Fix Me!**): Staff needs to determine which), heavy damage to electronics. Range: 300 meters in atmosphere, 3000 KM in Space Rate of Fire: Three pulses every five seconds. Payload Effectively unlimited, so long as the Frame provides power. **Price:** 3,000 KS/unit

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