

# BreachaNova Heavy Shotgun

The BreachaNova is a redesigned variant of the [Supanova Infrared Shotgun](#) intended for combat use rather than recreation. It was designed by [Galactic Horizon](#) in [YE 40](#).

## About the BreachaNova

The BreachaNova was designed for the sole purpose of acting as a heavy breaching firearm to be used with [power armour](#). This particular shotgun utilises larger-than-normal ammunition (which measures 10cm long, as opposed to the standard 6cm length 12 gauge ammunition), thus standard ammunition will not work with this weapon.

## Nomenclature Information



General information about the BreachaNova Heavy Shotgun, including the designer, manufacturer, some basic information, and a nomenclature tag.

- Designer: [Galactic Horizon](#)
- Manufacturer: [Galactic Horizon](#)
- Name: BreachaNova Heavy Shotgun
- Nomenclature: GH-W2-4L
- Type: High-Powered Shotgun
- Role: Breaching Shotgun
- Length: 20in
- Mass: 6kg

## Appearance

The BreachaNova resembles the [SupaNova IR Shotgun](#) from the company's [lasertag line](#); unlike the lasertag version, however, the BreachaNova comes in red instead white or black. It also retains the pump and hand-guard design and the short - but extendable - stock.

## Discharge Information

General information about the BreachaNova's discharge, including details of visible and audible actions and effective ranges.

- **Muzzle Flash:** A wide, bright cone of orange light is emitted from the barrel upon discharge.
- **Retort:** A reverberating bang accompanied by a loud thunk.
- **Projectile Appearance:** A large slug or close grouping of thick pellets depending on the shell used.
- **Effective Range** Depends on the shells used; overall, however, the BreachaNova is designed for extremely close quarters breaching operations.
- **Rate of Fire:** 1 shell per second, provided the user can pump the shotgun that fast.
- **Recoil:** Moderate with a lot of upward motion; recommended for use only with [power armour](#) or heavy strength-enhancing armour.

## Ammunition

The various ammunition types used by the BreachaNova are intended to punch through walls and armour alike and include an explosive shell for special occasions.

- Ammunition [Class 2 Kinetic Shells and Slugs](#) measuring 10cm in length.
- **Purpose:** Variable
- Round Capacity: 4 shells

BreachaNova Ammunition <a href="#">Damage Quickchart</a>	
Shell Type	Purpose
<a href="#">Explosive Shells</a>	Tier 4, Light Anti-Armor <sup>1)</sup>
<a href="#">Superdense Slugs</a>	Tier 7, Light Anti-Mecha

## Weapon Mechanisms

Below are general descriptions about how the BreachaNova Heavy Shotgun functions and cycles.

- **Firing Mechanism:** Standard pump-action shotgun loading and firing mechanism.
- **Loading:** Shells are fed into the tube through a slot on the shotgun's underside. Empty shell cases are ejected from the right side of the receiver.
- **Firing Modes:** Pump-action or safety modes only.

- **Safety Mechanism:** A switch on the side of the weapon near the trigger.
- **Weapon Sight:** Standard basic iron sights along the top rail.
- **Attachment Hard Points:** A single rail on the left side of the weapon for a laser pointer or flashlight.

## Pricing

General information about the pricing of the BreachaNova Heavy Shotgun's ammunition, attachments, and replacement parts.

- **BreachaNova:** 1 250KS

## Replaceable Parts and Components

- **Firing Mechanism:** 450KS
- **Tube and Barrel:** 200KS

## Optional Attachments

- **Laser:** 50KS
- **Flashlight:** 50KS

## Ammunition

BreachaNova Ammo Price Quickchart	
Type	Price (80 Round Box)
<a href="#">Explosive Shells</a>	200KS
<a href="#">Superdense Slugs</a>	200KS

## OOO Notes

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1)

Per pellet; each Explosive Shell carriers twenty of them.

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