Galactic Horizon Explosive Shell

Designed in YE 40 for use with the BreachaNova Heavy Shotgun, the Explosive Shell aims to provide a deadly anti-infantry munition for heavy shotguns and small cannons. It consists of a bright red cartridge filled with 20 small explosive pellets - each of which has a blast radius of 30cm - and the full force of a single shell is intended to break down walls or severely damage heavily-armoured targets.

This shell is classified as a Class 2 Kinetic within the Galactic Horizon Munitions list.

Stats

General information about the Explosive Shell, including essential damage and efficiency details.

- Purpose: Tier 4, Light Anti-Armor[1]
- Length: 10cm
- Caliber: 12 gauge
- Damage Description: Explosive heavy shotgun shell.
- Effective Range: 35m
- Muzzle Velocity: 380m/s
- Muzzle Blast: Wide orange cone of fire
- Recoil: Significant; power armour use is advised to avoid injury.
- Energy Source: Chemical propellent
- Price: 200KS per 80 round box.

OOC Notes

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[1]
Per individual pellet; each Explosive Shell carries twenty of them.