


Mikael Harris

A player character of [Demibear](#).

Mikael Harris	
	
Species:	Nepleslian with Zhenren Human Upgrade Package
Gender:	Male
Age:	39
Year of Birth	YE 06
Zodiac Sign:	Scorpio
Organization:	Star Army of Yamatai
Primary Occupation:	Star Army Rikugun Commander
Secondary Occupation:	SAINT Operative
Rank:	Chusa
Current Placement:	75th Legion

Mikael Harris in Roleplay

Mikael Harris is a [player character](#) played by [Demibear](#).

- Normal mood: <https://www.youtube.com/watch?v=DXSrE3yt2n8> (Mikael is a really chilled dude.)
- Confidence/socially active mood: <https://www.youtube.com/watch?v=b7mjMzyUm6s>
- Battle theme: <https://www.youtube.com/watch?v=m9TJmLrJEzM>

Physical Characteristics

- Height: 220 cm
- Mass: 170 kg

Build and Skin Color: Mikael is a very tall and muscular person thanks to his augmentations and ID-SOL genetics granted to him by his grandfather. His skin is of a dark caramel complexion.


Facial Features and Eye Color: Mikael has brown eyes which are more narrow than most others. Mikael has very strong facial features, with prominent cheek bones, and a pronounced forehead.

Hair Color and Style: Mikael has his black hair almost always in a high fade, something common in most armed forces.

Distinguishing Features: Very tall

Cybernetics

Since returning to a natural body, Mikael has a number of augmentations as traditional Neplesian culture demands. He has the following implants:

- [Zhenren Human Upgrade Package](#) - Mikael's main augmentations. The package greatly enhances his strength to 3x his mass due to the augmentations, x0.5 due to his ID-SOL genetics, and x0.5 due to his physical training for a total of x4 his mass. His endurance and resilience are also enhanced as well.
- [Shin Mental Backup Implant](#) - Used primarily to boost his memory formation and learning speed. It's ability to backup his memories and personality has been activated.
- [SACN Access Nodule](#) - a cybernetic originally designed for the NH-32, the Zhenren's capabilities allow Mikael to make use of the implant as if he was a [Minkan](#) still.
- Prototype Contraceptive Implant in his left underarm - allows control of the production of his gametes. Though the process is slow, taking days to remove produced gametes from the system and days to produce them again.
-  [Boron Carbide](#) reinforced bones (2-3 strips on each bone).

Psychological Characteristics

Personality: Mikael is a soft-spoken individual that prefers to not say anything unless he has something to say. He has developed a hardened shell over his emotions and gives the appearance of being distant due to his past experience of being ridiculed and bullied when he was younger.

When he graduated from basic, Mikael had adopted the “bad attitude rookie” stereotype as a kind of proactive defense. This was in large part due to his grandfather grilling him as a child that “If you look like a puss, you will get nailed”. INDOC training only helped reinforce the idea his grandfather planted into him. But as he rose in the ranks, he has grown wise enough to know when to drop it or soften his exterior when the situation demands it of him.

With his promotion to the ranks of commissioned officer, Mikael has dropped that almost entirely. In its place, he is developing a personality based more on compassion when not within a mission. But on missions, he has adopted a more assertive style of leadership to make sure objectives to be completed are known. After all, he is the one ultimately accountable for the actions of those under him.

But deep down, Mikael is still plain simple Mikael.

- **Likes:** Yamataian culture, power armor, peace and quiet when working, encryption, explosions.
- **Dislikes:** Intolerance of other views not completely incorrect, "ditzzy" people, acting "politically" correct for no reason.
- **Goals:** To start a family and make sure his children never live a life he once had and to prove to Yamataians that not all Neplesians are a bunch of unrefined thugs.

History

Pre-RP

Cultural Group: [Mutari Lianjia](#)

Born in YE 8, Mikael and his family lived all like most others on the streets of Nepleslia. He moved from one apartment complex to another as his parents tried to eke out an existence but never able to hold onto a job for more than a few years. When he turned 18, unaware of the Battle of Nepleslia at the time, he joined the workforce as a laborer as was expected of his low station in life. Though the year was not uneventful for him as a month after the battle, he and several fellow workers were involved in an industrial accident which resulted in the loss of his right forearm.

Using all of their savings, his parents had a natural-looking cybernetic replacement created for him. Indebted and encouraged by their love for him, he stayed in the job despite how much he hated it. And it is not like he had much choice in the matter. He had made an oath to himself to be the protector of his family, much like his ID-SOL grandfather once was decades ago.

3 years later and Mikael was still a laborer working to meek out an existence while also paying off his parents and protecting them. Despite being Nepleslian at the core, Mikael was not afraid to openly be positive towards the Yamatai Star Empire. While he did not appreciate the speciesism of the times, there were many aspects of their culture that he admired. For every heavy metal song, he was blasting while handling a firearm, he ate Yamatai cheap foods. This did not exactly win him many friends and support from others.

His link to Nepleslia was severed in YE 30 when his parents were caught up in a violent riot and lost their lives. Raging at the failure of Mikael being unable to protect their parents (working his job at the time), Gunther renounced him as his brother and joined up with the fledgling Nepleslian Space Marine Corps. With the Species Restriction Act being rescinded before the tragic event, Mikael quit his job and sold what he could to travel to Yamatai and enlist into the Star Army of Yamatai late YE 30.

RP

Mikael was involved in the YSS Eucharis' mission on Vertias, where he participated in the mission to safeguard Yamataian VIPs and destroy sensitive technology. And Mikael was all too happy to do so, in order to prevent it from falling in the hands of the Mishhuvurthyar. After escaping the shipyard with the rest of the crew, performing his duties fighting fires in the wardroom, saving the VIPs. Mikael was very disappointed he did not encounter the Mishhuvurthyar commandos when he learned of them later on.



The mission to Sbuhaba proved to be Mikael's temporary demise. Aboard the Shuttle NG-X1-408-7 "Telemachus III", he was killed in action as the shuttle succumbed to the large volume of firepower being thrown at it. His soul transfer occurred on the YSS Vesper, where he acquired his new Yamataian body.

In, [YE 33](#) Mikael was a part of YSS Eucharis' ground forces within [Mitsuya system](#) to determine the fate of the UOC colony. Afterward, Mikael was once again transferred to the YSS Vesper. His stay with the ship was short however as he volunteered to attend Operative Selection.

For the next four weeks, Mikael endured stresses he had not to endure since his life in the urban wilds of Neplesia as well as new stresses to challenge him. Using his past experiences to re-conquer the familiar, he used that momentum to help drive through the rest of SELECT.

Being designated as a candidate, he was almost immediately placed into INDOC as slots in a training class opened up. Mikael initially struggled with the interpersonal skills portion of the training. He even once half-hardheartedly tried to drop out of the training fairly early as he was unsure of his abilities or reasoning. But the Juni he was sent to speak to saw the potential within him and persuaded Mikael to continue on with the training. Of course, maybe they just needed warm bodies on the front line as SAINT operatives too.

Soon after graduating from INDOC, Mikael received orders assigning him to the YSS Aeon. As the intelligence specialist of the infantry team assigned to the ship, he was quite eager to return to action. Though his time on the YSS Aeon was short-lived, with him a month with him being transferred out by SAINT after rescuing survivors from an NMX prison.

While on assignment, his ship of assignment was listed as MIA. While a number of survivors were recovered later on during the war, Mikael was not. Thus at the end of the Second Mishhuvurthyar War was listed as KIA, a soldier with no family or anyone else to remember him.

Classified entry: Operative Harris was placed in fieldwork disguised as a civilian participating in the [Star Army Privateer Program](#). Contact was lost around the Arzank system shortly after the program was disbanded.

And that would have likely remained the case if not for the annexation of the Arzank system in YE 38. In mid YE 39, a faint and repeating radio ping was detected in the outer system. Upon further investigation when a ship was finally sent later in the year, a heavily damaged type 30 escape pod was discovered with Mikael as the sole occupant in stasis. How it had gotten there, no one will know.

Coming back from the “dead”, Mikael was ready to continue his work with the Star Army of Yamatai with his new assignment to the YSS Kaiyo II. After a brief mission at the Temple of Stars, Mikael found himself bewildered at the fact in finding himself in a completely new universe in YE 40. While he heard of the possibility of alternate universes, he certainly did not expect to be located within one. But it came with the perk of a 2 rank promotion at the very least.

In late YE 41, the YSS Kaiyo II came under assault by the Kuvexians. Somehow completely bypassing the ship's defenses, a number of boarding shuttles breached the ship's hull. Whether it was fate or just luck, Mikael happened to be in the right place at the right time as a team of Kuvexians attempted to aether saw their way into the power armor bay he was in after hours.

Through the use of suppressing fire and a well-placed grenade, he was able to keep the Kuvexians at bay long enough for fellow crew members to sneak around. They were able to enter the power armor bay due to his actions. But he met another untimely demise when he threw an unarmored William and took the shots meant for him.

Shortly after his reemergence from the hemo tanks, he began officer training under Chusa Taiyou with a promotion to Shoi Kohosei. He has taken to his training seriously as he looks up to Chusa Taiyou and her XO. Though the style of leadership he is adopting is likely to cause issues on the ship, as the mission to rescue Oleera pointed out. But before he could really process that, he had a brief encounter with one of the prototype armor the Kuvexians were developing.

Able to withstand much of the firepower Mikael was dishing out towards it with three scalar/aether submachine guns in scalar mode, the armor further showed one key piece of technology to him. Teleport blocking bubble shields, escaping only because the shield was susceptible to the radiation emitted by nearby teleportation. Aiming at the armor's joints to at least hopefully permanently cripple the elite pilot,

Mikael was able to escape and teleport away to the rally point set up beforehand.



Mikael completed officer training several weeks later, achieving the rank of full Shoi. He also completed his correspondence courses to earn a degree in general mechanics. As of YE 42, due to circumstances of the Third Battle of Nataria, Mikael received command of the [Giretsu Century of the 75th Legion](#) after the death of its Centurion. There was some initial grumbling of at least one platoon leader that they were not selected for the role, but it was promptly silenced by legion commander Shosho Shimura Grace.

He lead to Giretsu Century on a raid of a Kuvexian asteroid base in HX-23 in [YE 42](#). He remained the centurion of G/75 until the [Battle Of Glimmergold](#). The G/75 helped secured the system Scrapyard before providing point defense for the [YSS Yukikaze](#). For their efforts in protecting the ship from the sheer chaos, he was one of the recipients of the Red Tessen.

Shortly after the battle, he was replaced and assigned as one of the first exchange officers with the New Dawn Conclave. Due to his experience with the [M13 Kirie Thought Armor](#), he was assigned a [M19 Ryoko Mecha](#) to leverage his combat experience and participate in Mecha combat. His time with the New Dawn Conclave, while incredibly enlightening, was not the most exciting to a man used to constant warfare.

Learning of the weaknesses of the M19 Ryoko as a combat mecha (it was designed for support in the rear) after an ace pilot took him down in a wargame (despite his best defensive efforts learned from war), it was furthered when he was deployed against an unknown alien construct. He spent the remainder of the year keenly learning mecha warfare from his fellow pilots and working with his maintenance team on how to improve the Ryoko. He purchased a pair of flight packs from [Noval Heavy Industries](#) to further his project.

When he returned to Yamatai, he submitted his heavily modified Ryoko to [Star Army Research Administration](#) along with the schematics (keeping anything non-sensitive as a copy) his team had drawn up. He was invited to [Fort Hikari](#) to give a short 1-month course on his experiences with the NDC and mecha combat. He also started a remote Masters program in Mechanical Engineering, enjoying the process of making things.

Afterwards in YE 44.2, he used the Star Army's policy of 3 "cosmetic" procedures to take medical leave to return to a [Nepleslian](#) body upgraded with the [Zhenren Human Upgrade Package](#). While a short process due to resleeving into a clone of his original body, he used up much of his unused leave to take 2 months to get used to the new body.

With no position slots open to him when he returned to duty, Mikael spent much of the 4th and 5th months of [YE 44](#) doing random admin work and other general officer tasks that did not require any field expertise to conduct them. One of them was moderating the Open Forum regarding the 10 year review of the [M6-2A "Daisy II" Planetary Power Armor](#).

Afterwards, he strived to become a [Close Protection Specialist Overseer](#), joining in a truncated course designed to leverage [Star Army Intelligence Operative](#) trained personnel to apply their investigative skills, hand to hand capabilities, weapon skills, and knowledge of Yamataian laws in a different context. After graduation, he became both the personal bodyguard for the Rikugun Chief of Staff and in charge of Security Detachment 8272 (or just 72) consisting of 30 subordinate Close Protection Specialists.

Mentioning how the Rikugun's Close Protection Specialists could be better organized, the Rikugun Chief of Staff tasked him with developing the organizational scheme for consideration. While it was rather raw from the Shosa's lack of strategic experience, it was good enough to form the basis for the new Rikugun Close Protection Service.

The end of [YE 44](#) ended almost without a bang for Mikael. While attempting to go on leave, he met an old Kaiyo II crewmate and her daughter as they were preparing to leave for the 5th Expeditionary Fleet. But the true bang of the year was the Empress herself, Himiko the First, added him to the order of succession for her. He was and still too stunned to confirm if he is obviously at the bottom of the list.

Mikael volunteered for a transfer to the 5th Expeditionary Fleet at the beginning of [YE 45](#). While he was getting a strong sense to explore, most of it came from the urging of Taisho Mizumitsu. Mikael suspects he wants a closer connection to the fleet's commander seeing how the Ryu-Mizumitsu and Motoyoshi Clans are connected. As a parting gift and recognition of Empress Himiko I's decision to add him to her the order of succession, Taisho Benji granted Mikael journeyman status, officially making him a Mizumitsu Samurai. Something the Taisho thought would shelter any blowback from the world of politics he now will very likely find himself to be in.

In late YE 45, Mikael once again found himself returning to his infantry roots when the Close Protection Specialist sub-occupation was replaced with a certification. Which made sense to him, barely any of officers of the Star Army of Yamatai was making use of them. Some old ways of thinking just cannot be changed, no matter how beneficial something might be. At this point in his career, he was more concerned with the greater good than his own career (very likely the reason he remains an unknown compared to some of his former comrades).

Social Connections

Mikael Harris is connected to:

Family

- Father: Richard Harris (deceased)
- Mother: Vima Harris (deceased)
- Younger brother: Gunter Harris (living, 27)
- Daughter: [Mizumitsu Hiroshiko](#)

Service Record










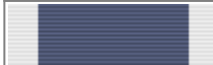




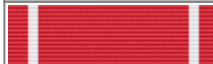


Assignments

Year	Assignment	Position	Rank	Orders	Date
YE 31	YSS Eucharis	Infantry	Santô Hei		YE 31 4月 24日
YE 32	YSS Vesper	Infantry	Santô Hei		YE 32 5月 14日
YE 32	YSS Eucharis	Infantry	Santô Hei		YE 32 11月 15日
YE 32	YSS Eucharis	Infantry	Nitô Hei		YE 32 11月 23日

Year	Assignment	Position	Rank	Orders	Date
YE 33	YSS Eucharis	Infantry	Ittô Hei		YE 33 1月 18日
YE 33	YSS Vesper	Infantry	Ittô Hei		YE 33 4月 2日
YE 33	YSS Aeon	SAINT	Ittô Hei		YE 33 11月 1日
YE 34	SAINT/"MIA"	SAINT	Ittô Hei		YE 34 2月 1日
YE 35	"KIA"	SAINT	Ittô Hei		YE 35 1月 1号
YE 39	YSS Kaiyô II	SAINT	Ittô Hei		YE 39 12月 3日
YE 40	YSS Kaiyô II	SAINT	Nitô Heisho		YE 40 1月 10日
YE 40	YSS Kaiyô II	SAINT	Ittô Heisho		YE 40 3月 10日
YE 41	YSS Kaiyô II	SAINT	Shoi Kohosei		YE 41 8月 15日
YE 42	YSS Kaiyô II	SAINT	Shoi		YE 42 1月 29日
YE 42	Giretsu Century of the 75th Legion	Centurion	Shoi		YE 42 4月 29日
YE 42	Giretsu Century of the 75th Legion	Centurion	Chui		YE 42 7月 29日
YE 43	NDS Ravenaca's Watch (Plot)	Exchange Officer	Chui		YE 43 1月 29日
YE 43	NDS Ravenaca's Watch (Plot)	Exchange Officer	Taii		YE 43 7月 01日
YE 44	Temp Instructor	Star Army Infantry	Taii		YE 44 1月 29日
YE 45	YSS Battle Of Ayenee Capital City	Close Protection Specialist	Shosa		YE 45 1月 01日
YE 45	YSS Battle Of Ayenee Capital City	Star Army Infantry	Chusa		YE 45 8月 01日
YE 45	75th Legion	Star Army Infantry	Chusa		YE 46 1月 01日

Medals and Rewards

	For valor in the Battle of Glimmergold
	For saving the life of a civilian during a defensive boarding action
	For 9 years of service to the SAoY
	For 3 missions of YSS Eucharis, 1 on the YSS Aeon, 4 on the YSS Kaiyô II
	For 1 year of service to the SAoY
	Capture of Kuvexians during the 3rd Battle of Nataria
	Commanded the Giretsu Century of the 75th Legion

	For service on the YSS Eucharis, YSS Aeon, and YSS Kaiyo II
	Infiltration of and espionage against the Kuvexian Stock Market (Not put on in non-SAINT gatherings)
	Fought in the battle
	For the Kuvexian War
	For the Second Mishhuvurthyar War
	Combat against the Interstellar Kingdom of Kuvexia and the NMX.
	For exploring HX-5, exploration of the Kuvexian frontier
	For YSS Eucharis Mission 11, YSS Kaiyo II ops against Kuvexians

Skills Learned

Communication

Thanks to both basic training and INDOC, Mikael is capable of making use of multiple types of communication devices used by the SAoY. He is also familiar with cryptography (both as a budding hobby and from his training). Mikael is fluent in both Trade and Yamataian. He has basic Kuvexian speaking ability and passable listening.

- Source: [Star Army Common Skills/ SAINT Operative](#)

Fighting

In addition to the basic hand to hand training, use of SAoY weaponry, and power armor. He has also learned to make use of the katana he bought in his spare time before his disappearance and familiar with advanced shipboard activities involving combat. Combat recon was one of the evolutions he was best at, in addition to learning CRIED very well. SAIC further refined his marksmanship and swordsmanship.

Mikael is proficient with traditional Yamataian power armor and systems making use of [Project THOUGHT](#).

- Source: [Star Army Common Skills/ SAINT Operative](#)

Demolitions

Mikael has near expert ability with demolitions. He can scuttle equipment in the field if the situation has made remaining in place untenable as well as disarm explosives. He also has the know-how to create makeshift explosives.

- Source: [Star Army Basic Infantry Training](#)

Mathematics

Mikael is only able to use make use of algebra and trigonometry on a normal basis. And only largely because his basic training bought a lot of it back into focus for him. He can make use of higher forms of math, such as equations used with cryptography, when used in an applied fashion.

- Source: [Star Army Common Skills/ SAINT Operative](#)

Technology Operation

Mikael is capable of operating any computer system that uses the Kessaku OS, found on all Star Army starships due to basic training. INDOC further expanded his skills with him capable of writing programs, basic debugging, hacking, and electronic warfare in the form of mobile surveillance and counter-surveillance. He is versed in the creation of AI as well, having practiced making numerous virtual intelligence and 1 AI based on himself to assist him in his tasks.

His increasing use of [Project THOUGHT](#) technology has made Mikael proficient in utilizing more of his digial mind OS to accomplish tasks outside of his body while also doing mundane tasks like driving.

- Source: [Star Army Common Skills/ SAINT Operative](#)

Survival

Mikael knows how to survive in hostile environments thanks to his grandfather teaching him these skills back home. He can build shelters, hunt and forage for food, build a fire, etc. The Mikael can camouflage himself in most terrains. These skills have only been further refined from his SAINT INDOC SERE training. His grandfather might shed tears of joy in death.

- Source: [Star Army Basic Infantry Training/ SAINT Operative](#)

Physical

Mikael is a very capable runner and is able to run for miles on end. Despite his large size, he is surprisingly agile in zero gravity thanks to his ability to control his center of gravity. A trait he picked up from moving boxes and crates. Though his Minkan body has made this largely redundant after his resurrection and relearned upon returning to a Nepleslian body. His SAINT and SAIC training allows him to figure what the limits of his body are and know how to mitigate the damage caused when he pushes beyond them.

- Source: Life experience/ [Infantry](#)

Maintenance and Repair

Mikael is familiar with and able to fix most problems with vehicle components and to an extent, systems part of a larger vehicle (such as a ship). While not necessarily well-versed on how a part functions and the theory behind each, he will be able to keep things operating within normal or near-normal parameters. He is well-versed in the maintenance of infantry weaponry due to years of experience and a part-time hobby as a gunsmith. He is also well versed in the maintenance of computer systems.

- Source: [Star Army Basic Infantry Training](#)/ [SAINT Operative](#)

Leadership

From experiences gained while on the YSS Eucharis and his SAINT training, Mikael has gained a greater understanding on how lead others. It has also given him greater confidence around others. He has some limited experience leading others, with a temporary command of a lower-ranking SAINT operative which has been further enhanced with his officer training. Despite this, he is capable of locating ambush points, assessing risk versus gains, strategic analysis, etc.

- Source: [SAINT Operative](#)/NCO training

Humanities

Mikael learned a bit about psychology and reading the body language of others. He has also taken an interest in understanding different cultures first and foremost to help gain an edge on his operations. Understanding friends and foes is key to exploiting and preventing misunderstandings when dealing with them. He spent what little free time he had reading demographic reports. Lastly, he is an adept interrogator/debriefer and eliciting information from others.

- Source: [SAINT Operative](#)

Knowledge

Mikael has a basic grasp of Yamatai legal theory and application of those laws circa early YE 34 from SAINT INDOC. Post revival, he has been keeping up with current laws the best he can. Officer training has given him some basic diplomatic abilities. Mikael is also well-versed in the visual profiles and capabilities of known military equipment known to the Star Army of Yamatai.

- Source: [SAINT Operative](#)

Rogue

Mikael is skilled in the use of creating identities for himself. This typically manifests by acting as if he belongs in most given situations. For those that he cannot do this, he prefers the identities of someone unimportant but belongs. They are the simplest to dispose of later. He is also adept at moving silently in

- Source: [SAINT Operative Training](#)

Inventory

Issued Items

Mikael was re-issued [standard issue equipment](#) on 8月 39YE. He is a man of few possessions.

Qty.	Item	Color/Pattern	Notes
1	Star Army Duffel Bag	RIKUPAT	
1	Star Army Butt Pack, Type 29	RIKUPAT	Includes 2 waterproof bags
1 kit	Star Army Survival Kit, Type 31A	RIKUPAT	Includes backpack
1	Star Army Poncho, Type 38	RIKUPAT	Field gear; Weather gear; Includes liner
1 set	Star Army Environmental Suit, Type 28 (AMES)	Cadet Blue	Complete set
2 sets	Star Army Duty Uniform, Type 35	Regal Blue	Includes jacket & pants or skirt and tights , and 1 pair shoes
3	Star Army Undershirt	Regal Blue	
1 pair	Utility gloves, Type 21	Jet black	
1	Star Army Cap, Type 32	Regal Blue	
1	Star Army Coat, Type 32	Black	Weather gear
1 pair	Gloves, Type 32	Cadet blue	Weather gear
2 sets	Star Army Working Uniform, Type 31	Dark Blue	Includes working boots and work gloves (cadet blue)
1	Star Army Utility Belt, Type 32 (for working uniform)	Cadet Blue	
2 sets	Star Army Exercise Uniform, Type 40	see page	Includes sports shoes, black
1 kit	Star Army Undergarments	see page	Includes Socks , underwear, bras if applicable
1 kit	Star Army Toiletry Kit	Black	
1	Star Army Belt, Type 35 (for duty uniform)	Jet black	
1	Star Army Communicator, Type 36	Black	
1	Nekovalkyrja Service Pistol, Type 33	Black	Includes 1 BR-28 Series Battery Magazine
1	Type 34 Multi-Function Bracelet	Black	Ke-G7-1B variant
1	Star Army NCO Saber, Type 39		
1	Star Army Officer's Cap, Type 36	Regal Blue	
1	Type 41 Hard Suit		
1	Type 40 Plate Bearing Vest		
1	Type 41 Assault Pack		
1	Star Army Helmet, Type 41 "Kabuto"		

In addition, from SAINT, the following are issued as needed:

Qty.	Item	Color/Pattern	Notes
1	SAINT Operative Field Suit, Type 31	Black	

Qty.	Item	Color/Pattern	Notes
1	Star Army - Covert Operative Sunglasses - SACOS	Black	

Personal Items

Qty.	Item	Color/Pattern	Notes
1	Ceremonial Katana		
1	Tamahagane Ta-W1-1a - Katana		
1	Ulti-Tool		
1	Personalized Leather Bomber Jacket with fur collar		Patches from the Eucharis, Aeon, Kaiyo II, and the 75th Legion
1	Fur Comforter with silk backing		
1	Bottle of Wine, Limited Edition YE 32 Fortified Sakura Blush		1 of only 32 bottles produced, stored in some locker on Yamatai, in storage on Yamatai
1	Yukata (cotton robe)	White with navy blue print of various silhouettes of Star Army starships	
1	Yash for yukata	Black	
1	Sandals	Black	
1	Emrys Uno Sunglasses	Black	
1	Savtech JANE		Name: Niko
1	Yorna		Niko's body

Makes use of a [Ke-M12-E4217 Kirie/Keiko Integrated Electronic System](#) named Beat-451.

Mikael's Ryoko

In [YE 43](#) to facilitate his exchange to the [New Dusk Conclave](#), he was assigned a new [M19 Ryoko Mecha](#). But after his first sortie with NDC's frames, he found the speed and design of the frame to be lacking. Working with his Crew Chief Chui Homma, the pair used as much commercial and off the shelf products they could to jury-rig a solution. The hope is they will be replaced with Yamataian equivalents based on their design work, once they survive the court martial for modifying Star Army equipment without permission, Mikael did send an unanswered message to his chain of command at least.

His Ryoko has the following additions and modifications:

- [Mercury Thrust](#) Pack connected to makeshift connection points. Created by disabling the upper rear fusion thrusters and building the electronics within the space.

Finances

Mikael Harris is currently a [Chusa](#) in the Star Army of Yamatai. He receives a monthly salary of 11,200 KS.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds
6700 KS	3700 KS		Salary from the start of Service to 11月 YE 32
8693 KS	1993 KS		Salary from 12月 YE 32 to 7月 YE 33
8543 KS		150 KS	Purchase Katana
13859 KS	5316 KS		Salary from 8月 YE 33 to 8月 YE 34
98779 KS	84920 KS		Salary from 8月 YE 34 to 9月 YE 39
174179 KS	76400 KS		Salary from 1月 YE 40 to YE 41 7月
228054 KS	53875 KS		Salary from 2月 YE 41 to YE 42 9月
214054 KS		14000	Purchase of a Yorna and Savtech JANE YE 42 42 9月
200054 KS		14000	Shipping fees YE 42 9月
199404 KS		650	Purchase of Emrys Uno Sunglasses
155513.6 KS		43890.4	Salvage Purchase + compensation for armory recovery
209763.6	54250		YE 43 Pay
285813.6	76050		YE 44 Pay
375513.6	89700		YE 45 Pay

OOC Discussion

In the case [Demibear](#) becomes inactive (for the 3rd time):

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I've been gone for a year? NO

Character Data	
Character Name	Mikael Harris
Character Owner	Demibear
Character Status	Active Player Character
Character's Home	Ternifac
Plots	Hinomaru Sunrises II
Star Army Personnel Database	
SAOY Career Status	Active Duty
SAOY Rank	Chusa
SAOY Occupation	Star Army Rikugun Commander
Qualifications	Giretsu
SAOY Assignment	75th Legion
SAOY Entry Year	YE 31

Star Army Personnel Database	
SAOY Entry Month	1
DOR Year	YE 45
DOR Month	7
Orders	Orders
Government & Politics of the Yamatai Star Empire	
Office	Citizen
Political Party	Indepdendent

From:

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