

# Kitano Ai

Kitano Ai	
Species:	NH-29
Gender:	Female
Age:	5 months
Family (or Creators):	Star Army of Yamatai
Zodiac Sign:	-
Height:	156 cm / 5'1
Weight:	43 kg / 94 lbs
Bra Size:	A
Organization:	United Outer Colonies Peacekeeping Forces
Rank:	Sub-Lieutenant
Occupation:	Officer
Current Placement:	UCS Zenpyou

## Ai in Roleplay

Kitano Ai is a [Player Character](#) played by [Kyoki](#) and is currently involved in the [UCS Zenpyou](#) plot.

## Physical Characteristics

Height: 156 cm / 5'1 Mass: 43 kg / 94 lbs Measurements: 31/28/30 Bra Size: A

**Build and Skin Colour:** Agile and supple, Ai is slightly shorter than the average neko, while her arms and legs are rather sinewy. Her skin is smooth and a fleshy pink.

**Facial Features and Eye Colour:** Ai features are sharp, yet still keep a youthful look. Her eyes are an icy blue.

**Hair Colour and Style:** Her hair is medium length, just going past the shoulders. She keeps her hair down, and decorates with a ribbon occasionally. Her hair is a silvery blue.

**Distinguishing Features:** Her genetic tatoo info is printed on the lower left back.

\*Hexcode\* Skin: #FFDAB9 /Eye: #74BBFB /Hair: #BCD2EE

## Psychological Characteristics

**Personality:** Ai is bi-polar at times, though not fully bi-polar.her moods shifting from one end of the spectrum to the other in a moment. She has a bit of a short temper, especially at those who complain

about what she's doing. But she isn't always moody, she is most of the time cheerful, often getting to (or past) the point where it can get annoying. She is also quite eager and ready to learn new things. In combat, Ai is rather Blithe, meaning that she is very happy and cheerful no matter what the situation, often to the dismay of her squadmates.

**Likes:** Sugary stuff, Food, people, improving herself **Dislikes:** Self-centered people, kill-joys **Goals:** To serve the Star Army in its on-going war(s).

## History

### Pre-RP

Created by the Star Army, Ai was observed for a brief period of time, watching for any defects, before she was sent to basic training. She was trained at Educational Facility 1, 'Ichiban.' She developed her skills required as a soldier here, as well as her love of learning. There, she discovered her affinity with handling and taking care of weapons of many kinds.

### Service Record

#### 17th Kasairyuu Wing

##### Returning Heroes

By some twist of fate, the members of the 17th had all met up at the Kyoto Steakhouse. After a meal and discussion of what was to be expected, Ai went along with Natsuko and Galar to do some shopping. There, she bought her sword. They then went off to the hot springs.

##### A New Home

Transferring to the YSS Akuro III, the mission was set for battle at [Bizankro](#). But things turned. The 5xf force headed to Yamatai, and, after a tense standoff where Ai and the 17th guarded the Akuro III, leave was given.

##### A (not so) Perfect Date

A brief date between Ai and Galar. They headed to Kyoto but before anything could even really happen, before eating even, they were called back to the ship for an emergency situation.

## Hostage Situation in District 26

The 17th descended upon Tokyo, where a group of Nepleslians and ID-SOLs took prisoners within an office building. After a couple brief battles, the hostages were saved, then sudden news. The UOC have broken away from Yamatai.

## UCS Akuro III

### All Aboard...

A brief time aboard the Akuro III again. After hearing news of Galar's leaving of the 17th and not joining the UOC, Ai took a big emotional hit. Then, once more, the 17th shipped off the Akuro III and joined the Chouteisha Squadron.

## Chouteisha Squadron

### Beyond these crowded shores...

Ai and the newly dubbed Chouteisha Squadron were initially transferred to a live combat program to learn how to command. But, After a bit of shuffling around, they were sent to a rather disastrous mission where Ai lost her arm on Kennewes. Luckily, the squadron was taken out of combat thanks to the Greens.

## Post-Chouteisha

Ai, after recovering from the Kennewes mission, was transferred to the Shambhai Leadership Academy. There, in addition to the officer training, she was the aerobics instructor for the Charlie Battalion. Somehow, she managed to pass well enough to be promoted to Sub-Lieutenant and was transferred to the [UCS Zenpyou](#).

# Skills

## Fighting (Power Armor)

Ai has had training on fighting with and without weapons, such as knives,energy pistols, grenades, and energy rifles, in Yamataian conditions and zero-gravity. She has also received more extensive training on fighting with and using power armor.

## Communication

Ai knows how to do basic radio operations, as well as communications with headsets, starships, power armor, and shuttles in both combat and non-combat conditions. She is also fluent in English and Japanese. She can speak and write both correctly and efficiently and can write reports, fill forms, issue orders under fire, etc. She also knows how to use telepathic communication.

## Technology Operation

Ai is capable of operating any computer system that uses the Kessaku OS, found on all Star Army starships. She is proficient in entering and/or searching for information.

## Mathematics

Ai has learned mathematics, up to and including algebra and trigonometry.

## Maintenance and Repair

Taking apart and putting things back together here and there, Ai has the basic ideas of how to do minor repairs to some common weapons in the SAoY.

## Culinary

Ai taught herself how to bake sweets (pastry stuffs); cookies, brownies, etc. She's not particularly good, but she can make some decent treats.

## Rogue

To have fun with people, Ai has taken up a knack for pick-pocketing things from people, just to tease them. Though she usually gives it back.

## Leadership

After the Chouteisha Squadron, Ai spent the next few months going through the Leadership Academy, which she graduated. While she's learned the concepts and training as an officer, she hasn't actually had live combat experience.

## Physical

Aerobics, a miscellaneous hobby Ai picked up while at officer training. She picked it up naturally and eventually became an instructor.

## Inventory

### Clothing

#### Uniforms

- (2) – Rank Pins, Cadet
- (2) – Peacekeeper Uniforms.
- (5) – light-purple or dark purple cotton undershirts, UOC logo printed on the back.
- (5) – dark-purple double string-bikini
- (10) – pairs of water-proof [Socks](#).
- (2) – extra uniform pants: synthetic leather pants with reinforced and padded knees and seat with cargo style pockets.
- (1) – bikini (female) come in black or purple with the UOC logo.

#### Weather Gear

- (1) – black rain poncho with the UOC logo printed on the the front left chest.
- (1) – extreme cold-weather jacket, with gloves and headband/hat.
- (1) – pair of leather boat shoes.
- (2) – pairs of sandals. (female version).
- (1) – pair of insulated winter boots.
- (1) – pair of dress shoes (female version).
- (1) – khaki-colored outdoor hat.

#### Workout Clothing and Undergarments

- (4) – black panty
- (6) – black sport bras/swimsuit top
- (4) – pair of black boot [Socks](#)

### Hygiene Items

- (1) – container of [Cleansing Ointment](#).
- (1) – bottle of shampoo
- (1) – bottle liquid body soap

- (1) – stick of deodorant
- (1) – toothbrush
- (1) – tube of toothpaste
- (2) – washcloths, black
- (2) – towels, black
- (1) – 4oz Container of moisture absorbing powder
- (1) – make-up kit
- (1) – manicure kit
- (1) – hair brush

## Accessory Items

- (2) – [UOC PF Standard Issue Flashlights](#) with replacement batteries (2) and tubes (1).
- (1) – Printed copy of the [Peacekeeper Charter of YE 30](#) on waterproof paper.
- (1) – [Peacekeeper Pocket Medikit](#)

## Electronics

- Peacekeeper Card

## Miscellaneous

- 1 Wakizashi - short sword
  - Heat Blade
  - Monomolecular Edge
  - Molecular Knit
  - Hollow

## Finances

Kitano Ai is currently a [Sub-Lieutenant](#). She is currently being paid 650 HS per week.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds
2350		-650	Sword + Battery

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