2024/05/13 00:01 1/6 Kagi Airo

Kagi Airo

Kagi Airo is a player character played by Humansrpepul2 (Allen).



Physical Characteristics

Last update: 2024/03/24 08:09

Height: 6'2" Mass: 142 lbs Measurements: **Build and Skin Color:** Airo grew up quickly, but was of average height in the end, and just as thin as his peers. His skin is a light tan, and he has freckles on his arms.

Eyes and Facial Features: He has round, blue eyes beneath a heavy brow. His nose is wide at the bridge but narrows to a sharp point. His lips are narrow and thin. His chin is hidden beneath a pointy red goatee.

Hair Color and Style: Airo has shaggy copper hair, which usually hangs past his eyes and ears. He often wears a hat rather than bother to style it, and rarely has the time or money to keep it cut.

Distinguishing Features:

Psychological Characteristics

Personality: Growing up alone has left Airo a very shy character. While he can be sociable, he tends to retreat to his work or study, and most interactions to him quickly become field research. Because he spends so much time analyzing people, he often removes himself from any close relationships or friendships. When at a party or major social event, however, he often forgets his scientific mindset almost immediately and sheds his thick shell. This is often to the great surprise of almost anyone who knows him. He keeps his personal areas neat and organized, but is not obsessive about it.

Likes: People with bizarre mental health, sweet food, intellectual people, sleep **Dislikes:** Meat, recklessness, disorder **Goals:** To help improve the morale of the crewpersons aboard Yamataian vessels through scientific study.

History

Family (or Creators)

Kagi Mina: Mother (deceased) Kagi Kiro: Father (deceased)

Pre-RP

Airo's parents were both enlisted in the Star Army, and both killed on an away mission when Airo was five. He was raised by two Nekovalkyrja on the planet Yamatai with a handful of other orphans, but never attached himself to any of them. The other orphans were much older than him and he was seen more of an annoyance than a brother. Airo was also hesitant to attach himself to his foster mothers. All he knew of Nekovalkyrja were that they were created to protect the empire by fighting the melee. Airo couldn't

https://wiki.stararmy.com/ Printed on 2024/05/13 00:01

2024/05/13 00:01 3/6 Kagi Airo

trust them initially, and blamed them as a race for not protecting his parents. Eventually he would warm to them, but this early feeling of abandonment was a major factor in shaping his personality. He retreated to study and education to fill the void of his lost family. Airo attended an education academy that allowed university level courses in various areas of science. His favorite subject was his peers, often writing studies of them before he even took a psychology course. One of the advantages to growing up in a Yamataian orphanage was that he was offered to test the new Yamataian body, as long as he agreed to enlist in the military when he was of age to do so. Figuring this would be a good opportunity to apply his research, Airo agreed without a second thought, and eagerly accepted his new upgrade.

Skills

Communication

Not his strongest skill, but Airo is competent in the use of communications tools that he plans to encounter. He can operate a radio and headset, but has no clue how to repair one. He speaks Nepleslian and Yamataian. Airo also has a good understanding of writing up scientific reports and has submitted several to be published and shared with the community. He is also a fine public speaker, having done many presentations of his work in his advanced classes.

Fighting

Perhaps his weakest skill of those he has to learn for acceptance in the Star Army, Airo has had very little experience using his body as a weapon. His only saving grace is his keen ability to gauge an opponent and guess how they will attack.

Technology Operation

He is very skilled with use in computer systems, since he spends many hours researching the latest psychological reports and staying in touch with the scientific community.

Mathematics

Perhaps his greatest shame. He was always seen as the nerdy type and was expected to do well in math, but turned out to be a sadly slow learner in mathematics. He knows how to work the most basic algebraic formulas but forgot most of the more advanced practices shortly after testing.

Medical and Science (Psych Counsel)

He is fairly new at diagnosis and counseling, but his extensive psychological knowledge rarely fails him. Airo needs to improve his social skills to get others to open up easier, but beyond that he is a capable

Last update: 2024/03/24 08:09

counselor.

Humanities (Philosophy) (Psychology)

Airo decided to learn philosophy for fun to better understand the mind and how people think. He can recall most popular philosophers, but he only took the most basic level philosophy classes offered.

Naturally curious to the workings of the mind, and extensively studying this particular field from youth, he has essentially dedicated his life to the progression of the field of psychology. Airo was a star pupil in the psych program at his academy and breezed through even the most rigorous courses. Upon enlisting in the Star Army he has decided to use his skills to counsel and diagnose those engaged in war, as well as study the effects of war on the mind.

Biology

Airo has a good understanding of biological functions, with a specialty in the areas of the brain. He is beginning to study how various compounds can affect (and improve) a person's mental state. He acquired this knowledge at his academy.

Finances

Kagi Airo is currently a Santo Hei in the Star Army of Yamatai. He receives a weekly salary of 50 KS per week.

Total Savings	Addition	Subtraction	Reason
3000 KS			Starting Funds

Items

- Star Army Duffel Bag
- Backpack
- Star Army Toiletry Kit
- Wooden jewelry box with red velvet interior (for medals and mementos)
- Star Army Science Kit, Type 31

Clothing

- 3 Working Uniforms
- 2 Exercise Uniforms
- 1 pair leather gloves, dark gray
- 2 pairs leather boots, dark gray
- · 4 black cotton briefs

https://wiki.stararmy.com/ Printed on 2024/05/13 00:01

2024/05/13 00:01 5/6 Kagi Airo

- 8 pair of black boot Socks
- 1 yukata (cotton robe), white, with navy blue print of various silhouettes of Star Army starships.
- 1 black sash for yukata
- 1 pair black sandals
- 1 Rank Pin (See: Star Army Ranks)
- Fleet Insignia Patch on left arm of each duty uniform
- "Star Army Hinomaru" patch on right arm of each duty uniform
- Fleece jacket, Multi-Net 3 Camouflage Pattern.
- 1 tricorner hat, thick black felt with red border
- 1 overcoat, black, ankle-length
- 1 scarf, occupational color.
- Star Army Helmet, Type 30
- 1 Star Army Environmental Suit, Type 28 (AMES)

Pistol Belt

• 1 pistol belt, leather, dark gray, with holster for service pistol

All items in the section below come with a belt pouch, case, sheath or holster as applicable.

- Ketsurui Zaibatsu Nekovalkyrja Service Pistol, Type 30
- 3 BR-28E Battery Magazines (1 in the pistol and 2 extra)
- Survival Knife, Type 22
- Star Army Communicator, Type 29
- Star Army Flashlight, Type 30
- Star Army First Aid Kit, Type 32
- Earplugs

Character Data				
Character Name K	Cagi Airo			
Character Owner	lumansrpepul2 (Allen)			
Character Status A	doptable Player Character			
Current Location F	ort Victory Reserve Center			
Star Army Personnel Database				
SAOY Career Statu	Reserve			
SAOY Rank	Santô Hei			
SAOY Occupation	Star Army Counselor			
SAOY Assignment	Fort Victory Reserve Center			
DOR Year	YE 32			
Orders	Orders			

Last update: 2024/03/24 08:09

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Last update: 2024/03/24 08:09



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