

Indira Vaikar

Indira Vaikar is a [player character](#) played by [Whisper](#).

Indira Vaikar	
	
Species & Gender:	Iroma (Ivuori) Female
Date of Birth:	YE 7
Organization:	Star Army of Yamatai
Occupation:	Science Officer
Rank:	Ittô Hei
Current Placement:	

Preferred Plots:

- 1. YSS Kaiyo II

Physical Description

General Appearance

- **Eyes:** Blue
- **Hair:** Light Blue, Approaching White

- **Horns:** Angled starkly upwards, flaring somewhat to give her the appearance of an alert rabbit. Glints of metal have been carefully placed to catch the light - and to provide better signal reception for her symbionts.
- **Skin Color:** Chalk White
- **Height:** 5'3" (not including horns)
- **Weight:** 112 lbs
- **Other:** Lithe of build, A cup.

Shorter than the average Iroma, Indira's two distinguishing features are her long, light blue hair - rare even among the bio-enhancement forward Iroma - and her tall, broad horns that give her a rabbit-like appearance. Her muted colors and overall look caused some of her fellow academy students to dub her 'Usagi' or even 'Tsuki no Usagi' - though any who went with the second were quick to point out that she is hardly as selfless as the story. Others, in a more derogatory manner, called her 'Usagi hime', combining her imperious personality and unusual looks into a single ill-intended nickname.

In terms of accessories, Indira typically wears either glasses or a visor so that she can easily pull up reading materials when she isn't busy.

Personality

General Personality

- Indira is either hard at work on a project or lost in thought most of the time. When she is interacting with others, she often comes across as looking down her nose at them - even when they're taller than her. In truth, Indira is a knowledge seeker and places little thought into how she interacts with others. Her parents and enclave held themselves in a somewhat noble, better-than-thou attitude, which she has adopted.
- Although Indira doesn't seem to value social contact, she does find an outlet in her work. She enjoys humanizing the various robots and devices around her.

Motivations/Goals

- Indira wants her name to be known in a big, flashy way - preferably one that you can see from planet side. Early in her life, she was entranced by the notion of space stations, gateways, and the like, and has since put most of her time into learning everything about them. She particularly enjoys complicated field equations and would like to see her two interests combined in some way.

Work Ethic

- If anything, she has a tendency to over work herself. Likely found slumped over in whatever chair she was working on until the [Coffee](#) ran out.
- Coupled with that tendency are a few somewhat dangerous traits for a scientist with her interests:
- Extreme pragmatist - Indira has a tendency to seek the 'correct' solution instead of the 'right' one, which can put her odds with others who might have moral objections to her methods. She isn't uncaring, just..expeditious.
- Voracious, Deeply curious - She doesn't hold back when it comes to learning about new things, even if that might be uncomfortable for others. She does respect the rules and requests of others.

Can be overbearing when it comes to getting what she wants in this respect, even to the extent of breaking her normal imperious behavior.

Habits

- Constantly reads or tinkers with something. Indira can find meetings, social gatherings, etc, to be a distraction from what she'd rather be doing, so she tends to bring a project or two with her in some form.
 - Talks to computers, devices, etc in ways that attribute them more personality than they really have. Similar to people attributing human qualities to their pets. She knows they don't really have the personalities that she places upon them, but enjoys it anyways.
 - Snacks a lot. Her various symbionts require a higher nutritional load than her small body would suggest, so she finds herself constantly peckish if she wants to keep everything running at peak performance.

Demeanor

- Cold at first and overly direct. Those who know her understand that she is simply over-eager, distracted, and/or impatient, which often manifests itself in a "Tell me what you need and move on" sort of attitude. Those who get her to open up about her favorite topics find her to be exceedingly chatty.
- Generally, given her small size, single-mindedness, and how much time she spends lost in her own head, some people find her to be cute - if hard to handle.

Relationships/Social

- Her social connections tend to be project-based instead of friendship-based. If she needs something from you, or you from her, then she will stay in touch and uphold her obligations with great care. If not... well, she'll see you again when it happens.
- If she considers someone to be interesting, she can be overbearing until she's learned all she wants to learn.

History

Indira Vaikar was born in 7 YE in the enclave of Maerkarden.

A prodigious child, Indira was obsessed with the hidden world from the start. Where most children stop at Why, Indira demanded to know How.

Her defining childhood memory came one star-gazing night. She had been mapping the movement of the stars for some weeks, devising her own theories in preparation for a fact-checking exercise with the adults, when she noticed that a few stars seemed to be standing still. They did not move based on the time of night. They did not move as the weeks went by. Every night, every hour, one location.

She became obsessed with them, but refused to ask for their origin. They were her mystery. Young Indira double checked the math, calculated the physics, learned everything she could about the planet's gravitational pull. She arrived at a single solution that shook her understanding of the world - they were

not stars, or moons, or aircraft. They were Iroma-made objects... and they were large enough to be seen by the naked eye.

It was time to involve the adults.

"Mata, mata," she called, dragging her mother into the yard. A sheaf of papers was in her hand. "There is a star in the sky that does not move." The young girl waved the papers towards the stars.

"Yes, Indira," replied her mother. She knew how this went.

Indira twisted her face some, in thought. "The Iroma made them. How is this?"

Her mother smiled. Arpita was a scholar, as was Indira's father, Anguri. Young Indira's questions were often beyond her, but she knew enough of this one. "Those are space stations, beta. Great scientists designed them and great engineers built them. People live and work there, while spaceships come and go."

The child's wonder only increased. It had taken her weeks to learn enough to even guess at their existence - how much must someone know in order to create such a thing? The answer to that question, to that defining memory, would be her guiding light for the next decades. When she learned that space stations were not uncommon, she did not lose her love for them. She did, however, set her sights higher.

Her parents, accountants and researchers for Treasure Trove Frozen Treats, did their best to provide the willful child with all that she needed. They were patient through any number of experiments and their inevitable fallout. They provided financial support for the myriad of tutors and trainings that Indira requested. When their daughter showed a penchant for bio-engineering, they thought "At last! She has found something that will calm her down!".

But it was not to be - it was merely a component in her grand design. The Iroma knew how to build ships and more from technology like this, but they had done that already. Indira supplemented her capabilities in the Iroma fashion, with symbionts and the like, and continued forward.

Her parents' travel would give her the next clue on her path - a business trip to Yamatai for Treasure Trove showed her just how limited her knowledge was. As before, it was something that she would have to fix. The best part was she could get the Star Army to pay for her education and experiments - at the Star Army's Academy. All she has to do in return is put in a few years afterwards.

Can't be that hard, right?

Social Connections

Indira Vaikar is connected to:

- Arpita VAIKAR (Mother)
- Anguri VAIKAR (Father)
- Amandara BHATTACHARYA (Academic Master)

Skills Learned

Star Army Common Skills (Communication, Fighting, Technology Operation, Mathematics)

Star Army Science Common Skills

Additional Science Skills / Notes

- As an Ivuori Iroma, Indira has been expected to pursue academic interests from a very young age. Indira's focus was to design the next big thing - with an emphasis on big. Obsessed with megastructures since she was a girl, she has spent much of her academic studies focused on them and the underlying sciences involved.

Astrophysics (Specialty)

- Field manipulation, planetary movements, etc, have been the main focus of her studies at the Star Army Academy of Military & Medical Sciences.

Macro-engineering

- Indira wants to be an expert in this field one day, but has had limited success in finding talented teachers or practical exercises to grow her knowledge of the field. Part of her motivation in joining the Star Army is to be better exposed to what Yamatai has to offer in this area.

Robotics

- More of a hobby than a specialty, Indira enjoys tinkering on robots and artificial intelligences.

Metallurgy

- Big structures require specialized materials. Indira has a strong academic grasp of alloys, etc, though she has little hands-on expertise with them outside of a classroom.

Genetic Engineering

- The Iroma have a tendency towards bio-modification. Indira was taught a number of techniques along those lines by her family and has taken to it naturally, tuning and adapting her symbionts at some risk to herself.

Knowledge (Reference, Memory)

- Indira's scholarly upbringing allows her to 'store' and recall things she has learned or observed with ease. This does not mean she understands all that she remembers, nor does it mean that she is able to notice every detail - but future understandings or time spent dwelling on the learnings may reveal things she missed at the time. Her extensive recall training lets her work near-seamlessly with her Neural Net symbiont, granting her even greater ability to store and retrieve data,

thoughts, and memories.

Engineering

- Indira is capable of taking her thoughts and turning them into reality, as well as understanding the design/construction of the things she finds with a practiced ease. Complex systems, etc, can still prove to be a challenge.

Inventory & Finance

Indira Vaikar has the following items:

- Star Army Standard Issue Items
- Star Army Science Kit, Type 31
- Star Army Science Scanner, Type 31
- Solanii "IroCom" Personal Computer
- EM-J5-1a - FARS SAOY "Fars-kun"

INDIRA VAIKAR currently has 2050 KS.

Symbionts

Endosymbionts

- *Neural Net* (Saturation-Type): Wireless communication system, complicated task 'offloader'. Can search for information, provide network access to her visor, and run complex calculations or routines. Can interface with her IroCom for extended capabilities. Regular use has enabled Indira to perform actions while using the neural interface of the IroCom - limited mostly to rote activities and not always with great success.
- *Body Chemistry Tuner* (Homunculus-type): Supplements the function of the thyroid and other similar glands/organs. Requires a Chemical Fabricator to generate the compounds it needs.
- *Chemical Fabricator* (Homunculus-type): Located in her abdomen. In conjunction with her IroCom and Body Chemistry Tuner, this symbiont is capable of 'learning' new organic compounds and releasing them into Indira's body. Mostly used for producing caffeine and related compounds to keep her mentally sharp for extended periods of time. Can make unusual or exotic compounds if programmed to, given time. Generating lethal compounds is possible, but very risky.
- *Prajna Fabricator* (Homunculus-type): Passively generates Prajna with assistance from the Chemical Fabricator. Mostly used as a further way to avoid the need to leave whatever project Indira is working on for extended periods of time, but can provide its other useful features in a pinch. Indira has learned, the hard way, that over-use of Prajna, in conjunction with her other symbionts, can be very dangerous - the lack of appetite coupled with increased nutritional demands has caused her to actually pass out on more than one occasion.

Ectosymbionts

- *Glasses/Visor* (Barnacle-type): Functionality similar to the EM-G13 “Kuromegane” Communications Visor (950 KS). Retracts symmetrically to the sides of her head when not in use. The lenses of the glasses can be furled or unfurled, allowing them to switch between a glasses-like configuration and visor-like configuration at a thought, based on Indira's needs. While in use, most of the optical capabilities are provided by a few small eye spots that move in subtle, but noticeable, ways. All in all, at a distance they appear to be the objects they are designed to replicate - but up close there are a number of barely perceptible bulges and movements that give away their pseudo-organic nature.
- *Chemical Analyzer/Dispenser* (Barnacle-type): Located on her hands, typically in the appearance of gloves. Provides resistance to most chemicals. When a chemical is touched, data on its makeup is fed to her neural net symbiont. Connects to her wrist ports for power and to make use of the processing capabilities of her other symbionts. Can also collect and dispense some chemicals/substances that are circulating in her blood, although this takes some time.

OOO Notes

This character article was generated using the PHP template form.

In the case [Whisper](#) becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I am gone for a year? YES

Indira's mood board:

- <https://imgur.com/a/1uRDSsb>

Character Data	
Character Name	Indira Vaikar
Character Owner	Whisper
Character Status	Inactive Player Character
Approval Thread URL	stararmy.com/...
Star Army Personnel Database	
SAOY Career Status	Active Duty
SAOY Rank	Ittô Hei
SAOY Occupation	Star Army Science Officer
DOR Year	YE 42
DOR Month	1
Orders	Orders

From:

<https://wiki.stararmy.com/> - **STAR ARMY**

Permanent link:

https://wiki.stararmy.com/doku.php?id=characters:yamatai:indira_vaikar

Last update: **2024/03/24 08:25**

