

Freydis Eiriksdottir

Freydis Eiriksdottir is a [player character](#) played by [Cmdr Scotty](#).

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Species & Gender:	Nekovalkyrja, Type 33 Female
Date of Birth:	9日 9月 YE 39
Organization:	Star Army of Yamatai
Occupation:	Fireteam Leader
Rank:	Jôtô Hei
Current Placement:	YSS Artemis Plot

Preferred Plots:

Physical Characteristics

- Height: 5'6
- **Build:** Small agile
- **Skin color:** White
- **Eye color:** round Nordic Blue
- **Hair color:** Brown
- Bra Size: 36c
- **Hairstyle:** Long Pony Tail
- **Hands:** default
- **Ears:** Elf-Style

Personality

Freydis came into this world as a soldier and was grateful to be alive and to serve in the army. But she also felt like something was missing seeing the way other species could grow up and have a childhood and a family. Thinking of being a newborn baby held in her mother's arms is something she will never know. In being created she was just greeted by a technician making sure she was working right. She never got over the feeling of how her creation felt so robotic and impersonal. She felt something was missing which is why she is unassuming with a taste for exploration and the unknown. She wondered if she had a soul the way she was created. She was looking into religion for answers to this question. In the army, she came across the purification ritual to cleanse her soul. She came to see it as a way to justify she has one. This made her a modest but very curious person willing to learn new things. Looking forward to missions as a way to see places she has never been before. She has always been a dedicated learner ready to learn new things for her job and for her own personal growth. Before any mission Freydis would learn everything there is to know about the planet or ship going over every detail to a T.

History

Freydis Eiriksdottir was born in YE 45 in the city of Geshrinopolis, Yamatai (Planet).

* Being created: She can still remember the light and confusion of being created. The moments of “where am I?” and “Why am I here?” and remembering every second of her life. She remembers the first person she ever met asking her to “please move and wiggle your fingers and toes.” Afterward being told to repeat the number sequence and that moment of feeling overloaded with information. As he allowed Freydis to move forward she stops and ask him his name. He is kind of surprised and caught off-guard and replied “Egil Aaberg, now please proceed.” She stood for a moment wanting to ask more questions but knew she must move forward. Equal had never seen that before and didn’t know whether or not to say something else. After that, he tried to make it less robotic and more personal for new arrivals.

* Into her new world: She had an older sister of sorts when she mingled with older Nekovalkyrja by the name of Annika Blom. Blom showed her how to act polite and how to fight. Blom could also see her inquisitive nature during training worried it would interfere with her learning and sought to foster it only during downtimes. During training if she started to lose focus Blom was quick to bring her back in that is how she got to be unassuming to others. Once her training was finished, she wanted to be assigned with Blom but the army had other plans for her. It was hard for her to say goodbye but knew she had to follow orders.

* Training: In Training, she really gravitated toward guns, explosives, tactics, and weapons systems. She was good at waiting for the right moment to want to blow up the opponents when they were stupid enough to cluster together. She was also ingenuitive in outmaneuvering her opponents. She views distance as her ally and seeks to kill her enemies as far away from her as possible. Also, any chance to soften up her opponents before combat she won’t pass it up. For example, taking control of the enemy’s long-range weapons platforms and using them against them, like artillery to sow confusion and panic. The reason she likes fighting at a distance is a way to protect her and her squad from danger and death.

* Entering the real world: Her first assignment was being the bodyguard of Ranga Havard this went well for a while but left her feeling unfulfilled. Wanting to learn more from life and to see the galaxy and travel the unknown. Once her tour was done, she asked for her next assignment to be on board a Star Ship viewing this as her best chance to explore and find new and exciting things. The military saw fit to place her on the YSS Artemis. Freydis's file came under review of Sacre Ven Sanssinia who request she be assigned to her Black Wolf Squadron. Upon arrival, she was assigned to be a fire squadron leader and found her new commander to be very cold, standoffish, and protective of her personal space. She was also protective of her squad and her friends. Finding her very interested in knives and medical journals. She began reading her new job and learned how to be a team leader and follower of her commander’s orders.

Skills Learned

Freydis Eiriksdottir has the following notable skills:

- [Star Army Common Skills](#)
- Fighting (Martial arts, power armor, hand-to-hand combat, weapons)

Standard Training taught her how to fight and win.

- Vehicles: (Mecha, tanks, cars, trucks, hovercraft. [Power Armor goes under Fighting and Physical])

She developed a knack for wanting to steal enemy vehicles to aid her in missions if they were available or hers were destroyed

- Knowledge (History, law, reference, memory)

Comes from her quest of wanting to know the unknown. A never-ending desire to stand on the Next planet and see on to the next

- Survival and Military (Finding water, land navigation, shelter construction, hunting, signaling, camouflage)

Required for survival training in the Yamataian military.

- Leadership (public speaking, intelligence, command, diplomacy, recognizing ambush points, etc.)

Needed in training, being a bodyguard, and squad leader. She knows if you can't effectively communicate your commands to your squad people die.

- Demolitions (explosives identification, manufacture, handling, disposal)

She doesn't like being delayed any chance to remove an obstacle from her path quickly is preferred

- Technology Operation (Computers and networking, nodal system)

She wanted to understand how to hack military equipment to unlock it for her own use. She found it very useful to "borrow" equipment that would serve her own needs if she lacks the equipment to cause havoc and headaches for her enemies.

Social Connections

Freydis Eiriksdottir is connected to:

- Annika Blom: Academy trainer and in her mind sister
- * [Black Wolf Squad](#) (Team)
- Sacre Ven Sanssinia: Military Commander
- Ioamai Lightbringer: Communications Specialist
- Estrid Svendsdatter: Other Fire Team Leader
- Klaus Kurogane: Trooper
- Katsumi Takei: Trooper
- Narai Ven: Trooper
- Maradia: Trooper
- Aten: Specialist

Inventory & Finance

Freydis Eiriksdottir has the [Star Army Standard Issue Items](#).

Freydis Daisy II

M6-2A "Daisy II" Planetary Power Armor

Left Shoulder	Dorsal	Right Shoulder
Ke-M2-W2905 Shoulder-Fired 50mm Gauss Cannon	Ke-M2-P4003 Power Armor Teleportation Unit	Ke-M3-W2710 Mini-Missile Launcher Pods
Leg Pods	Forearm	Handheld
Ke-M2-P3002 Leg Energy Cloak Shield Projector - Ke-M2-G3001 Leg Capacitor	Daisy Forearm Shield	Ke-M2-W2913 Aether/Scalar Submachine Gun
Utility	Armor	Storage
Nodal Support Bits	Stealth Plating Type II, Tailpack, Type 41: H, I	variable_assault_weapon

Freydis Eiriksdottir currently has 3000 KS.

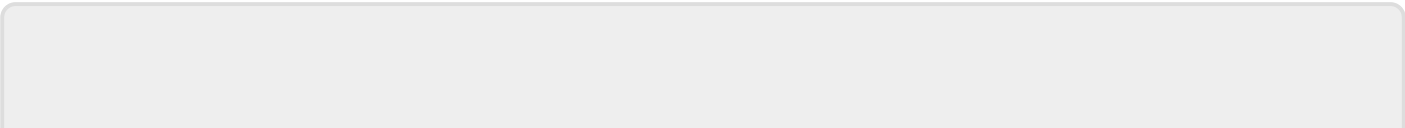
OOC Information

This article was created on 2020/12/16 17:23 using the namespace template.

In the case `cmdr_scotty` becomes inactive:

- Can this character be used as an NPC by a GM or FM? YES
- Can this character be [adopted](#) after I've been gone for a year? YES

Character Data	
Character Name	Freydis Eiriksdottir
Character Owner	Cmdr Scotty
Character Status	Inactive Player Character
Approval Thread URL	starmy.com/...
Star Army Personnel Database	
SAOY Career Status	Active Duty
SAOY Rank	Jôtô Hei
SAOY Occupation	Star Army Soldier
SAOY Assignment	YSS Artemis
Orders	Orders



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