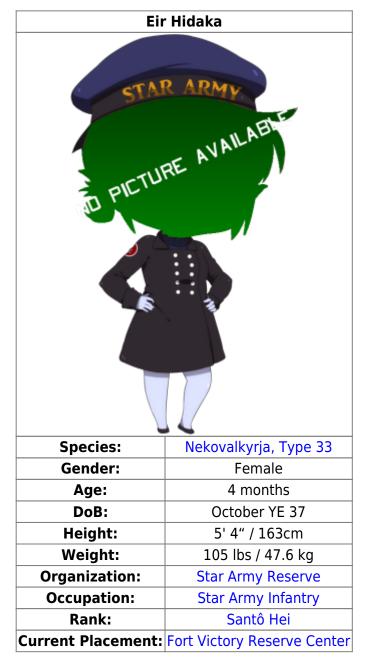
# Eir Hidaka

Eir Hidaka is a player character played by Abyss Walker.



# **Physical Characteristics**

- Height: 5' 4" / 163cm
- Mass: 105 lbs / 47.6 kg
- Measurements: 36B-28-34

**Build and Skin Color:** Eir's pale frame presents a thin figure with little pronounced muscle or fat.

**Eyes and Facial Features:** Eir's green eyes are exceptionally rounded, similarly her head resembles an oval, spare her sharp chin and a button nose rests above her thin lips.

**Ears:** Eir's ears are roughly identical with that of other Nekovalkyrja, meaning they are feline and replace where a human's ears would go, the outer portion is thinly covered in black fur.

**Hair Color and Style:** Covering the top and back of Eir's head is black hair that stops at the shoulders. The hair itself is usually unbound when not in combat, though before combat assignments Eir puts it in a ponytail.

**Distinguishing Features:** Imprinted on both of Eir's forearms is a chainlink armour design, though rather than retain just one colour, the chainlink imprint displays different colours depending on Eir's mood.

# **Psychological Characteristics**

**Personality:** Although just one piece in the combined arms of the Star Army of Yamatai, like all those who've come before her Eir has a defining character that has the potential to leave a serious mark wherever she may venture. The neko has a strong dedication to her family in arms both in and out of combat. When the risk of being shot is slim to none, Eir zips about her station and has a habit of sticking her nose in others business, though she does this with the hope of making herself useful rather than prying. On top of already appearing nosy, Eir has a stubbornness that prevents her from seeking help of her own. Despite lacking professional skill in a certain field, she does her best to achieve success on her own when given a task, even if the chance of mishaps being high and the consequences severe. This particular high risk demeanour follows Eir unto the battlefield as well, though she has it under far greater control when the rounds start passing by her head. So long as her comrades are reasonably outside of the potential fallout, Eir is fully willing to try what ever crazy idea comes to her regardless of the risk to herself.

- Likes: Cheese, card games, dubstep and combat
- Dislikes: Dishonesty, silence and repetition
- Goals: Complete her military contract as repayment to Yamatai

# History

#### Family (or Creators)

Creators - Yamatai Star Empire

#### Pre-RP

Eir's story, like the other five thousand nine hundred and ninety nine daily batch of MPI, begins in a Type 30 Mass cloning facility. Whilst in combat training, Eir earned the nickname 'Wildfire' from both her

instructors and fellow trainees. Even during live fire exercises, the Neko gave no regard for personal well being and was prone to making rather high-risk decisions that compromised her unit's combat effectiveness. Only after Eir was made aware of the impact it had not just on her did she dissolve her reckless abandon, but old habits die hard and this would be proven true due to Eir's behaviour outside of the firing range and kill house.

# Skills

#### Comunications

Eir has been trained to fluency in both Trade and Yamaitago languages and literature. Alongside an understanding of both languages, Eir is familiar with radio procedures used by the Star Army of Yamatai, this leaves her able to make and respond to communications via radio effectively whether under fire or not.

#### Fighting

Eir went through the standard classes of combat, gaining proficiency in close quarters as well as ranged combat in both planetary and zero gravity conditions. Alongside this, she's capable of competently operating power armour and most of the Star Army of Yamatai's standard arsenal.

#### **Technology Operations**

Eir is familiar with the use of a computer in various forms, provided it's using the Kessaku operating system and because of this is able to enter as well as search up needed information.

#### Mathematics

Although not particularly proficient in applying such knowledge, Eir received basic mathematics training, to including up to algebra and trigonometry.

#### Survival

Though not trained to any great manor, Eir is familiar with escape and evasion tactics as well as finding or constructing an improvised shelter. Along with this, she's able to locate water and track down food.

#### Medical

Despite not being trained well enough to replace a medical professional, Eir has enough knowledge to asses and stabilize a casualty and even treat them to a limited degree provided said casualty has physiology she is familiar with. (Meaning Nepleslians, Nekos, Minkans and Elysians) Eir also understands how to make a 7-line.

#### Vehicles

Whilst in training Eir was familiarized with Yamatai's mechanized arsenal. She's able to competently drive four and two-wheeled vehicles as well as operate the weapon systems on the Type 30 Tankette and Type 31 "Troll" Tank. Given enough time to familiarize herself with a specific vehicle, Eir is able to operate the vehicle in question to its limitations.

# Inventory

Eir Hidaka has the following items:

\* M6-1A "Daisy" Infantry Power Armor, preferred configuration (current status)

- Ke-M4-W2901 Light Armor Service Rifle (Tier 5 Medium Anti-Armor)
  - Ke-M4-W2902 LASR-SLAG under-barrel grenade launcher.
- Star Army Butt Pack, Type 29 containing:
  - Type 31A Survival Kit
  - Flashlight, Floating, Type 32 in left pocket
  - Star Army First Aid Kit, Type 32 in left pocket
  - Nekovalkyrja Service Pistol, Type 33 in right pocket
- Star Army Duffel Bag, containing:
  - Star Army Portable Shelter, Type 30
  - Rolled Sleeping Bag and foam mat in waterproof bag
  - Star Army Toiletry Kit
  - 1 Duty Uniform
    - 1 Star Army Cap, Type 32
    - I Star Army Coat, Type 32
  - 2 Coveralls, green, including all accessories.
  - 2 Exercise Uniform (can also used as sleepwear)
  - Star Army Undergarments
  - 3 additional days worth of Star Army Field Rations, Type 31

### Finances

Eir Hidaka is currently a Santo Hei in the Star Army of Yamatai Reserve.

<b>Total Savings</b>	Addition	Subtraction	Reason
3000 KS			Starting Funds

Eir Hidaka			
Abyss Walker			
Adoptable Player Character			
stararmy.com/			
Star Army Personnel Database			
Reserve			
Santô Hei			
Star Army Infantry			
Fort Victory Reserve Center			
/E 37			
YE 37			

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